

-- BcdFileLookup.Mesa; edited by Johnsson on April 13, 1978 8:06 AM

DIRECTORY

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AltoFileDefs: FROM "altofiledefs",
BcdControlDefs: FROM "bcdcontroldefs",
BcdDefs: FROM "bcddefs",
BcdFileDefs: FROM "bcdfiledefs",
BcdTabDefs: FROM "bcdtabdefs",
BcdUtilDefs: FROM "bcdutildefs",
DirectoryDefs: FROM "directorydefs",
MiscDefs: FROM "miscdefs",
SegmentDefs: FROM "segmentdefs",
StringDefs: FROM "stringdefs",
SystemDefs: FROM "systemdefs",
TableDefs: FROM "tabledefs";

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BcdFileLookup: PROGRAM

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IMPORTS BcdTabDefs, BcdUtilDefs, DirectoryDefs, MiscDefs, SegmentDefs, StringDefs, SystemDefs, TableD

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EXPORTS BcdFileDefs, BcdControlDefs =
BEGIN

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FP: TYPE = AltoFileDefs.FP;
SubString: TYPE = StringDefs.SubString;
SubStringDescriptor: TYPE = StringDefs.SubStringDescriptor;

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fileArray: DESCRIPTOR FOR ARRAY OF SegmentDefs.FileHandle;
maxFiles: CARDINAL = 256;

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ftb, stb: TableDefs.TableBase;

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Notifier: TableDefs.TableNotifier =
BEGIN OPEN BcdDefs;
ftb ← base[fttype];
stb ← base[sttype];
END;

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LookupFileTable: PUBLIC PROCEDURE =
BEGIN OPEN BcdDefs;
ss1: SubStringDescriptor;
i: CARDINAL;
bcd: SubString = @ss1;
ftb: TableDefs.TableBase;
ftLimit: FTIndex;
filesToFind: CARDINAL;

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checkone: PROCEDURE [fp: POINTER TO FP, name: STRING] RETURNS [BOOLEAN] =
BEGIN

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i: CARDINAL;
dirName: SubStringDescriptor;
fti: FTIndex;
found: BOOLEAN ← FALSE;
hti: BcdTabDefs.HTIndex;
n: NameRecord;
dirName.base ← name;
FOR i IN [0..name.length) DO
  IF name[i] = '.' THEN
    BEGIN
      IF name.length-i # 5 THEN EXIT;
      dirName.offset ← i+1; dirName.length ← 3;
      IF ~StringDefs.EquivalentSubStrings[@dirName, bcd] THEN EXIT;
      dirName.offset ← 0; dirName.length ← i;
      [found, hti] ← BcdTabDefs.FindEquivalentString[@dirName];
      EXIT
    END;
  ENDLOOP;
IF ~found THEN
  BEGIN
    dirName.offset ← 0;
    dirName.length ← name.length-1; -- remove '.'
    [found, hti] ← BcdTabDefs.FindEquivalentString[@dirName];
  END;

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IF ~found THEN RETURN[FALSE];
n ← BcdUtilDefs.NameForHti[hti];
i ← 0;

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FOR fti ← FIRST[FTIndex], fti+SIZE[FTRecord] UNTIL fti = ftLimit DO
  IF fileArray[i] = NIL THEN
    BEGIN
      IF (ftb+fti).name = n THEN
        BEGIN OPEN SegmentDefs;
          LockFile[fileArray[i] ← InsertFile[fp, Read]];
          filesToFind ← filesToFind - 1;
          EXIT;
        END;
      END;
      i ← i + 1;
    ENDLOOP;
  RETURN[filesToFind=0]
END;

bcd↑ ← [base: "bcd"L, offset: 0, length: 3];
[ftb, LOOPHOLE[ftLimit, CARDINAL]] ← TableDefs.TableBounds[fttype];
filesToFind ← LOOPHOLE[ftLimit, CARDINAL]/SIZE[FTRecord];
FOR i IN [0..LENGTH[fileArray]] DO
  IF fileArray[i] # NIL THEN filesToFind ← filesToFind - 1;
  ENDLOOP;
DirectoryDefs.EnumerateDirectory[checkone];
END;

UnknownFile: PUBLIC ERROR [fti: BcdDefs.FTIndex] = CODE;

HandleForFile: PUBLIC PROCEDURE [fti: BcdDefs.FTIndex]
  RETURNS [file: SegmentDefs.FileHandle] =
  BEGIN
    index: CARDINAL = LOOPHOLE[fti, CARDINAL]/SIZE[BcdDefs.FTRecord];
    IF index >= LENGTH[fileArray] OR (file ← fileArray[index]) = NIL THEN
      ERROR UnknownFile[fti];
    RETURN
  END;

AddFile: PROCEDURE [hti: BcdTabDefs.HTIndex] RETURNS [fti: BcdDefs.FTIndex] =
  BEGIN OPEN BcdDefs;
    ftLimit: FTIndex = LOOPHOLE[TableDefs.TableBounds[fttype].size];
    name: NameRecord ← BcdUtilDefs.NameForHti[hti];
    FOR fti ← FIRST[FTIndex], fti+SIZE[FTRecord] UNTIL fti=ftLimit DO
      IF (ftb+fti).name = name THEN RETURN;
    ENDLOOP;
    fti ← TableDefs.Allocate[fttype, SIZE[FTRecord]];
    (ftb+fti)↑ ← [name: name,
      version: [time: [0,0], zapped: FALSE, net: 0, host: 0]];
  RETURN
  END;

BuildFileTable: PUBLIC PROCEDURE =
  BEGIN OPEN BcdDefs, BcdTabDefs;
    sti, stLimit: STIndex;
    fti: FTIndex;
    TableDefs.AddNotify[Notifier];
    stLimit ← LOOPHOLE[TableDefs.TableBounds[sttype].size];
    FOR sti ← FIRST[STIndex], sti+SIZE[STRecord] UNTIL sti=stLimit DO
      WITH s:stb+sti SELECT FROM
        external =>
          WITH p:s SELECT FROM
            file =>
              IF p.fti = FTNull THEN
                BEGIN fti ← AddFile[s.hti]; p.fti ← fti END;
              ENDCASE;
            ENDCASE;
          ENDLOOP;
    fileArray ← DESCRIPTOR[SystemDefs.AllocateSegment[maxFiles], maxFiles];
    MiscDefs.SetBlock[BASE[fileArray], NIL, LENGTH[fileArray]];
    LookupFileTable[];
    TableDefs.DropNotify[Notifier];
  RETURN
  END;

EraseFileTable: PUBLIC PROCEDURE =
  BEGIN OPEN SegmentDefs;
    i: CARDINAL;
    f: FileHandle;
    FOR i IN [0..LENGTH[fileArray]] DO

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IF (f←fileArray[i]) # NIL THEN
  BEGIN UnlockFile[f]; IF f.segcount = 0 THEN ReleaseFile[f] END;
  ENDLOOP;
SystemDefs.FreeSegment[BASE[fileArray]];
END;

END...
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