# REMEX 

TECHNICAL MANUAL
RS232C - TAPE PERIPHERAL INTERFACE MODELS: RJA2322-B/RJA2321-B/RJR2321-B

## Peripheral Products

## Ex-Cell-O Corporation

# TECHNICAL MANUAL <br> RS232C - TAPE PERIPHERAL INTERFACE MODELS: RJA2322-B/RJA2321-B/RJR2321-B 

## IMPORTANT INFORMATION

Changes to the equipment which are made between manual printings are listed in an addendum at the rear of the manual. As a convenience, a list of change pages is given as the last page in the manual. It is recommended that each of these pages be marked "Refer to Addendum" so that these changes can be identified.

## EX-CELL-O CORPORATION Remex

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## 

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Before undertaking any maintenance procedure, whether it be a specific troubleshooting or maintenance procedure described herein or an exploratory procedure aimed at determining whether there has been a malfunction, read the applicable section of this manual and note carefully the

The equipment described in this manual contains voltages hazardous to human life and safety and may contain mechanical components capable of inflicting personal injury. The cautionary and warning notes are included in this manual to alert operator and maintenance personnel to the electrical and mechanical hazards and thus prevent personal injury and damage to equipment.

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## SECTION I

## GENERAL DESCRIPTION

### 1.1 EQUIPMENT DESCRIPTION

This manual has been prepared to assist the user in installing, operating and maintaining the following Reader/Punch Seriai Interface models: RJA2322, RJA2321 and RJR23i. See Figures 1-1 through 1-3. These interfaces convert REMEX 6000 and 7000 series readers, all perforators and reader/perforator combination systems to RS232C signals. Model RJA2322 is designed for a reader/punch and two RS232C ports, model RJA2321 is designed for a reader/punch and one RS232C port and model RJR2321 is designed for a reader only and one RS232C port. See Figure 1-5 and Section 1.6 for a complete description of the model number.

Model RJA2322 has a modem port for connecting a device such as a modem or computer and a terminal port for connecting a device such as a CRT terminal or printer. The modem connector is a DB25P rype and the terminal is a DB25S. Models RJA2321 and RJR2321 have the modem port only.

The current loop interface is accessible via the ribbon-cable connector, J3 (reader/punch connector) and is factory wired to 20 mA internal loop source. Provisions have been made for a change to 60 mA and/or external loop source. Model RJR2321 does not contain the current loop port.

### 1.2 EQUIPMENT SUPPLIED

Various items have been included with the interface for spare parts, installation and maintenance. These items are listed in Table 1-1.

Table 1-1. Equipment Supplied

| Item | REMEX Part No. |  | Quantity |
| :--- | :--- | :--- | :--- |
|  |  |  |  |
| Cable Assembly, Interconnect | $113619-001$ |  | 1 |
| Cap, Fuseholder | $705750-118$ |  | 1 |
| Connector, 25-pin, Cannon DB-25S, P1 | $706510-211$ |  | 1 |
| Connector, 25-pin, Cannon DB-25P, P2 | $706500-231$ |  | 1 |
| Fuse, 0.125 amp, 250V | $705710-104$ |  | 1 |
| Junction Shell, Cannon DB24659 (P1, P2) | $706540-144$ |  | 2 |
| Manual | $112670-092$ |  | 1 |
| Power Cord | $708000-110$ |  | 1 |
| Screw Lock Assembly, Cannon D20419 (P1, P2) | $706540-124$ | 2 |  |

A statement covering the warranty of this equipment is given on page iii (second page in book). It should be read and understood. All preventive maintenance procedures must be performed as outlined in Section 5.2 during the warranty period in order that the warranty remain in effect. Any question arising concerning the warranty should be directed to the REMEX Service Department.

## 1.4 <br> MAINTENANCE EQUIPMENT REQUIRED BUT NOT SUPPLIED

The maintenance procedures in Section 5 require equipment that is not supplied. This equipment is listed in Table 5-1.

### 1.5 SPECIFICATIONS

Listed in Table 1-2 are the characteristics and specifications for the RJX232X series of interfaces. Also see Section 1.6 for complete model number description and Figure 1-5 which indicates how the options are incorporated into the model structure. An $X$ in a particular digit designator denotes any of the combinations given in Figure 1-5 are applicable. Model designations using $X$ 's are frequently used throughout the manual, especially the parts list. Refer to Table 3-1 for signal descriptions.

### 1.6 MODEL NUMBER DESIGNATION

The REMEX model designation is used to code the basic functions, options and configurations of a particular product line. Figure I-5 illustrates the model code structure for the RS232 interface and indicates the various models and options. An $X$ in a particular digit designator (as used in many parts of this manual, especially the parts list) denotes any of the combinations given in Figure 1-5 can be used.

Nonstandard (special) units use the last three numbers of the model number to denote a special unit. The difference between any special unit and the standard unit is described in an addendum at the end of the manual. Units with 000 and 901 or higher are standards and are covered in this manual without addendums.

Standard options not shown in Figure 1-5 are used in the 901 and higher numbers (standard units only) and are listed on the serial tag in the options block in the form of a series of three digit numbers depending upon the number of options the unit contains. For example, a unit with 902 in the last three digits of the model number would list two three digit numbers. Because the entire list of possible options is constantly changing and includes special customer requirement it is not included in the manual. Table 1-3 does list those option numbers which are applicable to all units.

Always consult the serial number tag for proper voltage and frequency to be used and for model identification. Failure to do so could result in damage to the unit. The serial tag is located on one of the rear surfaces. In all correspondence, always refer to the complete model number including the last three numbers and the unit's serial number. Refer to the CAUTION in Section 2.4.


Figure 1-1. Model RJA2321.


Figure 1-2. Model RJA2322.


Figure 1-3. Model RJR2321.

Table 1-2. Specifications for the RJX232X

| Characteristics | Specification |
| :---: | :---: |
| 1/O PORTS | RJA2322 has one modem port ( J ) which is used to connect a device such as a model or a computer. The other is the terminal port (J2) which is used to connect a device such as a CRT terminal or printer. Connecting schemes to the ports may vary just as long as the signal directions (in or out) are observed. The RJA2321 and RJR2321 have only the modem port. |
| REMOTE CONTROL CHARACTERS | The interface may be controlled remotely by ASCII Control characters. The control set is decoded by a PROM. |
| MODES OF <br> OPERATION | The following are the general operating modes: <br> a. Reader and punch communicate with the device on the modem port under local or remote control. <br> b. Reader and punch communicate with the device on the terminal port under local or remote control. <br> c. Reader and punch communicate with the device in the current loop under local or remote control. <br> d. Device on terminal port communicates with device on modem port and punch monitors data coming in modem port. Punch control may be local or remote. Reader can be active in local or remote. When active, reader data overrides terminal data going to modem. <br> e. Input data is punched and echoed back to data source. Any port may be selected. Punch control may be local or remote; reader is inactive. |
| DATA RATES | Both Input and Output data rates are factory set for 1200 Baud. Other rates available are: <br> See Table 3-3 for jumper selections for other rates. |
| DIMENSIONS | See Installation Drawing, Figure 1-4. |
| TEMPERATURE | Operating: $0^{\circ}$ to $55^{\circ} \mathrm{C}$ free air Storage: $\quad-55^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ |
| HUMIDITY | Operating: $10 \%$ to $90 \%$ relative humidity (without condensation) Non-Operating: All conditions without condensation of either water or frost. |
| POWER | $115 \mathrm{VAC} @ 90 \mathrm{~mA}$; 230 VAC @ $45 \mathrm{~mA}, \mathrm{max}$. |
| WEIGHT | 7 lbs . |



$000=$ Standard 9XX $=$ Standard with Additional Options Last two digits refer to number of options.
All other digits denote specials.
$U=$ Universal Switchable $115 \mathrm{~V}-50 / 60 \mathrm{~Hz}$ or $230 \mathrm{~V}-50 / 60 \mathrm{~Hz}$

Figure 1-5. REMEX Model Number Coding.

The REMEX RS232 Interface is available as a desk top unit with stand or with the rackmount option. Detail dimensions are shown in Figure 1-4. The operating controls are located on the front of the unit and the connectors and fuse are located at the rear.

Table 1-3. RJX232X Options

No Options at this Printing

### 1.8 ACCESSORIES

A rack mount option, part number 811692-231 is available. Order REMEX RMJ0001, Rack Mount Option. The kit consists of 1-3/4 in. high $\times 19 \mathrm{in}$. wide by $1 / 4$ inch thick panel with attaching screws and installation drawing.

## SECTION II

## INSTALLATION

### 2.1 UNPACKING

Specially designed, reinforced packing cartons have been used in the shipment of the RS232 Interface to provide the best possible protection during transit. Also packed with the unit in a separate plastic bag is the kit of parts listed in Table 1-1. A careful visual inspection of the unit should be made as soon as it is removed from the carton for any apparent damage incurred during shipping. In the event the unit has been damaged as a result of shipping, the carrier and REMEX should be notified as soon as possible. When carrying or removing the unit from the carton, always lift with both hands under the unit. Never attempt to lift it by the covers, stand or switches or other parts which may not support the weight of the unit.

### 2.2 SYSTEM MOUNTING

The unit is available in a desk top configuration with a tilt-up stand or as an optional rack mounted unit. See Figure 1-4. Four screws are used to mount the unit in a 19inch rack.

### 2.3 INITIAL ADJUSTMENTS

In addition to the front panel controls, the printed circuit board contains several switches and controls which provide the interface with its many features. Generally once the unit is placed in a fixed system, these controls need to be set to one configuration and left alone. Table 3-3 lists the various control switches and their functions. Table 2-1 gives the factory setting for each switch. If different settings are required, remove $A C$ power card. Remove the six 4-40 binderhead machine screws which hold the cover to the chassis and remove the cover. Place the switches in the desired configuration and replace the cover. Reapply power. See Figure 7-3 (RJA2322) or Figure 7-4 (RJA2321) for location of P.C. card controls.

The unit also contains a selector switch ( S 102 ; see Figure 2-3) for 115 VAC or 230 VAC power selection. This switch is factory set to 115 VAC . If 230 VAC operation is required, remove the power cord, place the switch in its 230 VAC position and reapply the power cord.

| Modem Port | $\begin{gathered} \text { Terminal } \\ \text { Port } \\ \hline \end{gathered}$ |
| :---: | :---: |
| J1-1 -- Protective Ground | J2-1 -- Protective Ground |
| J1-2 -- Modem Transmitted Data* Output | J2-2 -- Terminal Transmitted Data* Input |
| J1-3 -- Modem Received Data* Input | J2-3 -- Terminal Received Data* Output |
| J1-4 -- Modem Request to Send Output | J2-4 -- Terminal Request to Send Input |
| J1-5 -- Modem Clear to Send Input | J2-5 -- Terminal Clear to Send Output |
| J1-6 -- Modem Data Set Ready Input | J2-6 -- Terminal Data Set Ready Output |
| Jl-7 -- Signal Ground | J2-7 -- Signal Ground |
| J1-20-- Modem Data Terminal Ready Output | J2-20 -- Terminal Data Terminal Ready Input |
| J1-25-- TTL Input |  |
| READER/PERFORATOR/CURRENT-LOOP PORT |  |
| J3-1 -- Reader Data 2* | J3-18-- Reader Signal Ground |
| J3-2 -- Reader Data 1* | J3-19 -- Reader Data 3* |
| J3-3 -- Reader System Ready* | J3-20 -- Reader Data 5* |
| J3-4 -- Reader Winding* | J3-21 -- Reader Data 4* |
| J3-5 -- Reader Data Ready* | J3-22 -- Reader Data 6* |
| J3-6 -- Reader Drive Left* | J3-23 -- Reader Data 7* |
| J3-7 -- Reader Drive Right* | J3-24 -- Reader Data 8* |
| J3-8 -- Punch System Ready* | J3-25 -- Punch Signal Ground |
| J3-9 -- Punch Tape/Chad Error | J3-26 -- Punch Data 8* |
| J3-10 -- Punch Ready | J3-27 -- Punch Data 7* |
| J3-11 --Punch Direction | J3-28 -- Punch Data 6* |
| J3-12 -- Punch Data 3* | J3-29 -- Punch Data 1* |
| J3-13 -- Punch Data 2* | J3-30 -- Punch Command |
| J3-14 -- Punch Data 5* | J3-31 -- Punch Data 4* |
| J3-15-- TTY IN - (current flows out this pin) | J3-32 -- No Connection |
| J3-16 -- TTY IN +(current flows in this pin) | J3-33 -- Key |
| J3-17 --TTY OUT - (current flows out this pin) | J3-34 -- TTY OUT +(current flows in this pin) |

Figure 2-1. RJX232X Interface Signal Connections. J2 is present on RJA2322 Only.

## 2.4

A.C. power is applied to the unit through a standard three-wire power cord to the power connector (FLI) located at the rear of the unit. Refer to Figure 2-3 for location of connectors.

## CAUTION

All units come wired for $115 \mathrm{VAC}, 47-64 \mathrm{~Hz}$ operation. If 230 VAC operation is required, remove power, place the power select switch mounted above the $A C$ connector into the 230 VAC position and reapply power. In addition before operating the unit, the fuse and fuseholder cap must be removed from the kit of parts (see Table 1-1) and mounted at the rear of the unit next to the $A C$ connector.
All modem signals are routed through Jl and all terminal signals are routed through J 2 (RJA2322 unit only). Reader and perforator connections as well as current loop connections are made at J3. Figure 2-1 lists the signals associated with each pin and their description is given in Table 3-1. The proper mating connectors for J 1 and J 2 have been supplied. An interconnection cable assembly (113619-001) for J3 and the reader/perforator combination and TTY is also furnished. The connector which connects to the reader is stamped with an $R$ and the connector which connects to the punch is stamped with a $P$. The TTY connection has no connector. Figure 2-2 illustrates the connector assembly.

### 2.5 INTERFACE CIRCUITRY

To accommodate a wide range of signals required for the interface, various types of interfacing I.C. modules are used. Table 3-2 lists the various signals and the chart at the bottom of the table gives the various i.C.'s used for each signal.

Table 2-1. Factory Settings of P.C. Card Controls

Switch
Send Data Rate Received Data Rate Receive Current Loop Send Current Loop

| PEN | (Switch S9)  <br> 1SB (Switch S9) |
| :--- | :--- |
| CL2 | (Switch S9) |
| CL1 | (Switch S9) |
| ODD | (Switch S9) |
| PCH IN | (Switch 10) |
| NO PICK | (Switch 10) |
| RDR IN | (Switch 10) |
| DSR IN | (Switch 10) |
| CTS EXT | (Switch 10) |
| PAR DTR | (Switch 10) |
| NO CR | (Switch 10) |

[^1]Setting
J8-4 and J9-4 (1200 Baud)
J10-5 and J11-5 (1200 Baud)
TU and VW (Internal, 20 mA )
LM, NP, and RS (Internal, 20 mA )
ON (Parity Enabled)
ON (One Stop Bit)
OFF $\begin{aligned} & \text { ON }\end{aligned}$ ( 7 Bits )
ON
ON (Odd Parity)
ON (Punch Connected)
ON (Disable Reader Single Step)
ON (Reader Connected)
ON (DSR Internal)
OFF (CTS Internal)
OFF (Parity Error Doesn' $\dagger$ Inhibit Ready)
ON (Enable Auto Reader Stop and Disable Auto Reader Delay)
ETX (See Table 3-3)


Figure 2-2. Interconnect Cable Assembly, 113619-001.


Figure 2-3. Rear View of RJA2322 Showing Location of Connectors, Fuse and A.C. Power Select Switch.

## SECTION III

## OPERATION

### 3.1 INPUT-OUTPUT SIGNALS

Table 3-1 lists the input and output signals which are routed through $\mathrm{J} 1, \mathrm{~J} 2$ and J 3 . The definition and/or usage of these signals are also included in the table. The various interface IC's used and the signal levels are shown at the bottom of the table and are keyed to the signal by a circled letter.

### 3.2 CONTROL FUNCTIONS

Table 3-2 lists the front panel operating controls along with their descriptions and functions. Table 3-3 contains the description of the various controls and switches mounted on the P.C. Board. These controls are set at the beginning of an installation and generally do not require resetting. Table 2-1 gives the factory setting for these switches and if they require resetting the procedure is described in Section 2.3.

### 3.3 OPERATING INSTRUCTIONS

Because of the many features of the unit, several combination of operating conditions are possible. Once the user has become familiar with all the features he may tailor the interface to suit his particular equipment. The following are the general modes of operation and the operating procedures in the order they should be performed. Table $3-4$ summarizes the various data flow paths and the required switch settings along with optional switch settings.

### 3.3.1 MODES OF OPERATION

The following list contains the general operating modes. Not all models contain the same features. See Section 1.1 for equipment description.
a. Reader and Punch communicate with the device on the Modem port under local or remote control.
b. Reader and Punch communicate with the device on the Terminal port under local or remote control.
c. Reader and Punch communicate with the device(s) in the current loops under local or remote control.
d. Device on Terminal port communicates with device on Modem port and punch monitors data coming in Modem port. Punch control may be local or remote control. Reader is inactive. When reader is selected, reader data goes to Modem port instead of the terminal port data.

## Table 3-1. Input/Output Signal Descriptions.

|  | CONNECTOR PIN | SIGNAL DESCRIPTION |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | J1-1 | Protective ground connected to the chassis. Isolated from signal ground except for a $0.01 \mu \mathrm{f}$ capacitor between chassis and signal grounds. <br> Modem Transmitted Data (MODEM XMTD*) Output. Serial output data line of the Modem port. True condition is low. This line stays in the true condition when no data is being put out. The serial word configuration consists of a start bit,data bits, a parity bit, and stop bits. The parity bit may be even or odd. Stop bits may number one, two, or one and a half ( 5 data bit word only). |  |  |
| $\begin{gathered} M \\ O \end{gathered}$ | J-2 (F) |  |  |  |
| $\begin{aligned} & \text { D } \\ & \mathrm{E} \end{aligned}$ | J1-3 (A) | Modem Received Data (MODEM RCVD*) Input. Serial input data line from the Modem port. True condition is low. When no data is being transferred, this line must remain in the true condition. The serial word is as described for J1-2, Modem Trensmitted Data. |  |  |
| M | J-4 (G) | Modem Request to Send (MODEM RTS) Output. True (high level) indicates the interface is ready to send data to the Modem on the MODEM XMTD* line. The signal is true under the following conditions: (1) when MODEM switch is depressed and either MODEM CTS input is false or Clear to Send switch is OFF (board mounted) and the reader is ready to read, or (2) when MONITOR switch is depressed and the TERM RTS signal is true or reader is ready to read. |  |  |
| O <br> R | J1-5 (B) | Modem Clear to Send (MODEM CTS) Input. True (high level) indicates that the device connected to the MODEM port has responded to a Request to Send (J1-4) signal and is ready to accept data. This signal should only go true after a Request to Send signal has been issued. At all other times it must remain false. If the signal does not conform to these requirements, the CLEAR TO SEND switch must be OFF (board mounted). |  |  |
|  | J1-6 (B) | Modem Data Set Ready (MODEM DSR) Input. True (high level) indicates that the device connected to the Modem port has power on and is otherwise ready. A true level has no connection as to whether or not data is flowing. If the device does not provide this signal, the DATA SET READY switch must be ON (board mounted). |  |  |
|  | נ1-7 | Signal ground return for the modem port. A 0.01 f f capacitor connects from signal ground to chassis ground. |  |  |
|  | 1-20 (G) | Modem Data Terminal Ready (MODEM DTR) Output. True (high level) indicates to the Modem that the interface is ready, but not necessarily ready for data interchange. The signal is true under the following conditions: (1) when the MODEM switch is depressed and both the reader and punch are ready; or (2) when MONITOR switch is depressed and the TERM DTR and reader punch is ready. |  |  |
|  | ग-25 (C) | PICK* Input. True signal (low) causes reader to step the tape one character for each input pulse. The NO PICK switch (board mounted) must be OFF. Data will go out the selected port of the character rate determined by the PICK* signal. |  |  |
| T | J2-1 | Protective ground connected to the chassis. Isolated from signal ground except for a $0.01 \mu \mathrm{fapacitor} \mathrm{between} \mathrm{chassis} \mathrm{and} \mathrm{signal} \mathrm{grounds}$. |  |  |
| E | J2-2 (A) | Terminal Transmitted Data (TERM XMTD*) Input. Serial input data line from the ferminal port. True condition is low. When no data is being transferred, this line must remain in the true condition. The serial word is as described for J1-2, Modem Transmitted Data. |  |  |
| M | J2-3 (F) | Terminal Received Data (TERM RCVD*) Output. True (low level). Serial output data of the terminal port. This line stays in the true condition when no data is being put out. The serial word is as described for Ji-2, Modem Transmitted Data. |  |  |
| N | J2-4 (B) | Terminal Request to Send (TERM RTS) Input. True (high level) indicates that the device connected to the Terminal port is ready to send data to the interface on the TERM XMTD* line. If the interface is ready it will respond with a Clear to Send signal to the Terminal port (providing the Clear to Send board mounted switch is ON). |  |  |
| L | J2-5 (G) | Terminal Clear to Send (TERM CTS) Output. True (high level) indicates that the interface is ready to accept data from the Terminal on the TERM XMTD* line. It is true under the following conditions: (1) When the TERMINAL switch is depressed ond the TERM RTS signal $(\mathrm{J} 2-4)$ is high or the Clear to Send board mounted switch is OFF and the punch is ready to accept dato, or (2) the MONITOR switch is depressed and MODEM CTS ( $\mathrm{Jl}-5$ ) signal is true. |  |  |
| O | J2-6 (G) | Terminal Data Set Ready (TERM DSR) Output. True (high level) indicates to the Terminal that the interface is ready but not necessorily ready for data interchange. It is true under the following conditions: (1) when the TERMINAL switch is depressed and both the reoder and punch are ready, or (2) when the MODEM or MONITOR switch is depressed and the MODEM DSR signal (J1-6) is true. |  |  |
| T | J2-7 | Signal ground return for the terminal port. A $0.01 \mu \mathrm{f}$ capacitor connects from signal ground to chassis ground. |  |  |
|  | J2-20 (B) | Terminal Data Terminal Ready (TERM DTR) Input. True (high level) indicates that the device connected to the terminal port has power on and is otherwise ready. The true level has no connection as to whether or not data is flowing. If the device does not provide this signal, then the Data Set Ready board mounted switch must be ON. |  |  |
|  | $\begin{aligned} & \text { CONNECTOR } \\ & \text { PIN } \end{aligned}$ | SIGNAL DESCRIPTION | CONNECTOR PIN | SIGNAL DESCRIPTION |
| R | J3-1 (K) | Reader Data 2* | J3-18 | Reader Signal Ground |
| E | J3-2 (K) | Reader Data 1* | J3-19 ® | Reader Data 3* |
| D | J3-3 (K) | Reader System Ready* | J3-20 ® | Reader Data 5* |
| E | J3-4 (K) | Reader Winding* | J3-21 ( ${ }^{\text {® }}$ | Reader Data 4* |
| \% | J3-5 (K) | Reader Data Ready* | J3-22 (1) | Reader Data 6* |
| P | J3-6 (K) | Reader Drive Left* | J3-23 (1) | Reoder Data 7* |
| N | J3-7 (K) | Reader Drive Right* | J3-24 (K) | Reader Data 8* |
| C | J3-8 (K) | Reader System Ready* | J3-25 | Punch Signal Ground |
|  | J3-9 (J) | Punch Tape/Chad Error | J3-26 (K) | Punch Data 8* |
| $\stackrel{\text { A }}{ }$ | J3-10 (3) | Punch Ready | J3-27 (א) | Punch Data 7* |
| D | J3-11 K | Punch Direction* | J3-28 (1) | Punch Data 6* |
| C | J3-12 区 | Punch Data 3* | J3-29- ( | Punch Data 1* |
| R | J3-13 (K) | Punch Data 2* | J3-30 (K) | Punch Command* |
| R | J3-14 (K) | Punch Data 5* <br> TTY IN - Input. Current loop input line. Current flows out on this line. True condition is when current is flowing or when no data is being transmitted. | J3-31 (1) | Punch Data 4* |
| $\stackrel{ }{N}$ | J3-15 (D) |  | J3-32 | No Connection |
| T |  |  | J3-33 | Key |
| $\begin{aligned} & \mathrm{L} \\ & 0 \\ & \mathrm{O} \\ & \mathrm{P} \end{aligned}$ | J3-16 (E) | TTY IN + Input. Current input line (sink). Current flows in on this line. | J3-34 (H) | TTY OUT - Current loop output line (source). Current flows out on this line. True condition is when current is flowing or when no data is being transmitted. |
|  | J3-17 (1) | TTY OUT + Output. Current loop output line (sink). Current flows in on this line. |  |  |

NOTE: 1 Refer to Reader/Punch Data Sheets for description of pins J3-1 thru J3-14 and J3-18 thru J3-31.
2 Circled letters refer to interface. See Table 4 page 4.

Table 3-1. Input/Output Signal Descriptions (Continued)

| DESIGNATION | I.C. INTERFACE | $\begin{gathered} \text { TRUE } \\ \text { CONDITION } \end{gathered}$ | FALSE CONDITION | dESIGNATION | I.C. interface | $\begin{aligned} & \text { TRUE } \\ & \text { CONDITION } \end{aligned}$ | FALSE CONDITION |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | SN75189 <br> Must be driven by SN75 188 or equiv. | $\begin{aligned} & -25 \text { to }-3 \text { volts @ } \\ & 8.3 \mathrm{~mA} \text {, max. } \end{aligned}$ | +3 to +25 volts @ <br> 8.3 mA , max. | F | SN75188 <br> Must be interfaced to SN75189 or equivalent. | $\begin{aligned} & -7 \text { to }-5 \mathrm{Vdc} a \\ & 10 \mathrm{~mA}, \text { max. } \end{aligned}$ | $\begin{aligned} & +5 \mathrm{to}+7 \mathrm{Vdc} \\ & 10 \mathrm{~mA}, \text { max. } \end{aligned}$ |
| B | SN75189 Must be driven by SN75188 or equivalent. | $\begin{aligned} & +3 \text { to }+25 \text { volts } \\ & \text { ©8. } 3 \text { mA, max. } \end{aligned}$ | -25 to -3 volts @ <br> $8.3 \mathrm{~mA}, \mathrm{mex}$. | G | SN75188 Must be interfeced to SN75189 or equivalent. | $\begin{aligned} & +5 \text { to }+7 \mathrm{Vdc} \text { @ } \\ & 10 \mathrm{~mA}, \mathrm{max} . \end{aligned}$ | $\begin{aligned} & -7 \text { to }-5 \mathrm{Vdc} @ \\ & 10 \mathrm{~min}, \text { max. } \end{aligned}$ |
| C | 74C906 | $0<\mathrm{V}<+0.4$ @ 0.5 mA , max. (source). Min. pulse width is $2 \mu \mathrm{sec}$. | $\begin{aligned} & +2.4<V<+5.2 \\ & \text { (oropen circuit) } \end{aligned}$ | H | 70 ohms to +8 Vdc | 20 mA nominal, depending upon loop impedance. | $1 \mu \mathrm{~A}$, maximum |
|  |  |  |  | 1 | Open collector of MP SA06 switching transistor. | 20 mA nominal, depending upon loop impedence. | $1 \mu \mathrm{~A}$, maximum |
| D | 4N28 (LED to 8 Vdc thru 270 ohm) | 20 mA , nomina!, depending upon loop impedance. | $100 \mu \mathrm{~A}$, maximum |  |  |  |  |
|  |  |  |  | 」 | See Reader/Punch Data Sheet. Must operate in Mode 5. | $\begin{aligned} & +2.5<\mathrm{V}<+5.2 \\ & @ 0.9 \mathrm{~mA} . \text { max. } \\ & (\operatorname{mode} 5) \\ & \hline \end{aligned}$ | $\begin{aligned} & 0<V<+0.4 @ \\ & 3.2 \mathrm{~mA} \text { max. } \end{aligned}$ |
| E | 270 ohms to ground | 20 mA , nominal depending upon loop impedance. | $100 \mu \mathrm{~A}$, maximum |  |  |  |  |
|  |  |  |  | K | See Reoder/Punch Data Sheet. Must operate in Mode 6. | $0<\mathrm{V}<+0.4 @$ <br> 3.2 mA max. (mode 6) | $\begin{aligned} & +2.5<V<+5.2 \\ & @ 0.9 \mathrm{~mA} \text { max. } \end{aligned}$ |

Table 3-2. Front Panel Controls

| SWITCH | DESCRIPTION |
| :--- | :--- |
| POWER | Applies AC power to unit. |
| READER | When depressed, allows the reader to read tape provided interface is in 'local' mode (REMOTE switch out). |
| PUNCH | When depressed, allows incoming serial data to be punched if the interface is in 'local' mode (REMOTE switch out). <br> Not applicable to RJR 2321. |
| ECHO | When depressed, causes the incoming serial dara to be echoed back to the data source via the output port. Data is <br> also punched and reader is inactive. Not applicable to RJR 2321. |
| TTY | When depressed, enables the input/output current-loop port and disables the RS232C input/output ports. Not <br> applicable to RJR 2321. |
| REMOTE | When depressed, allows remote control of the reader and the punch via the selected input port. Seven ASCII control <br> characters are used and are not punched. When the switch is out, control is via the front panel Reader and Punch <br> Switches (Local mode). In local mode the seven ASCII control characters are punched. Not applicable to RJR 2321. |
| TERMINAL | When depressed, selects the terminal input/output port and forces the MONITOR and MODEM switches out. The TTY <br> switch must be out. The board mounted CTS EXT switch must also be off. Applies to RJA 2322 Only. |
| MODEM | When depressed, selects the modem input/output port and forces the TERMINAL and MONITOR switches out. The <br> TTY switch must be out. Applies to RJA 2322 Only. |
| MONITOR | When depressed, selects the monitor mode and forces the TERMINAL and MODEM switches out. The TTY switch must <br> be out. In shis mode, the Terminal port communicates with the Modem port and the punch monitors (punches) the data <br> coming in the Modem port. Do not operate any device inputing to the terminal port (example: CRT-Keyboard) while <br> reading punch tape. Both devices can fransmit to the MODEM port at the same time causing data to become <br> scrambled. Reader and punch control may be local or remote. Applies to RJA2322 Only. |
| READY | Indicates that the reader and punch are ready to communicate. Also, if the board-mounted PAR DTR switch is ON, <br> indicates that a parity error does not exist in the incoming serial data. If either the reader or the punch is not <br> connected, the board-mounted RDR IN or PCH IN switches must be properly set. |
| NDDKATOR |  |

Tabie 3-3. Controls and Switches Mounted on the P.C. Card.

| Control/Switch | Description |
| :---: | :---: |
| Send Data Rate Jumper Plug | Send (reader) data rates are selected by placing the movable jumper plug (P10) in the desired location on connectors J 8 and 19 as follows: |
| Receive Data Rate Jumper Plug | Receive (Punch) data rates are selected by placing the movable jumper plug (PII) in the desired location on connectors J 10 and Jll as follows: |
| Receive Current Loop Jumpers | The current loop input is factory wired for 20 mA and internal voltage source. This configuration has jumpers from T to U and V to $W$. The customer may select on extemal voltage source by removing the two jumpers and installing a single jumper from $T$ to V ; the external source may be 20 or 60 mA . The customer may select the internal voltage source 60 mA by changing both R 7 and R9 to 82 ohms, $1 / 4$ watt and leaving in jumpers TU and WW. |
| Send Current Loop Jumpers | The current loop output is factory wired for 20 mA and internal woltage source. This configuration connects jumpers from FF to DD and CC to $E E$. The customer may select an extemal voltage source by removing jumpers and installing another jumper from CC toDD (the external source may be 20 or 60 mA ). The above customer may select the internal 60 mA by changing R27 to 180 ohms, $1 / 2 \mathrm{~W}$ and leaving in the original jumpers. |
| Parity Enable (PEN) | To enable parity checking of incoming serial data and parity generation for outgoing serial data, set the PEN switch on (lever pointing toward the PEN lettering). In the off position parity checking and generation is disabled. |
| Stop Bit Select (ISB) | To select one stop bit, set the 15B switch on (lever pointing toward the ISB lettering). The off position selects 1.5 stop bits for 5-bit characters and 2 stop bits for other character lengths. This applies for both incoming and outgoing serial data. |
| Character Leng | The number of data bits in the incoming and outgoing data determine the switch settings as follows: |
| Switches <br> (CL1,CL2) |  |
| $\begin{aligned} & \text { Even/Odd } \\ & \text { Parity (ODD) } \end{aligned}$ | To enable add parity checking and generation set the ODD switch on (lever pointing to the ODD lettering). The off position selects even parity checking and generation. |
| Punch Connection (PCH IN) | If the punch is connected, set the PCH IN switch on (lever pointing toward PCH IN lettering). If the punch is not connected, set the switch off; this synthesizes a Punch Ready condition for the READY indicator and the Data Terminal Ready signal. |
| Pick Option (NO PICK) | To enable the reader to be stepped one character at a time, set the NO PICK switch off (lever pointing oway from the NO PICK lettering). Reader stepping is now controlled by the PICK* signal at J1-25. Each time the reader is stepped, the serial character is put out at the selected send data rate. The step rate must not exceed the send data rate or the maximum reader speed. To disable stepping one character at a time, set the switch on; this will allow reader stepping to motch the senddata rate. |
| Reader Connection (RDR IN) | If the reader is connected, set the RDR IN switch on (lever pointing toward RDR IN lettering). If the reoder is not connected, sef the switch off. This symthesizes a Reader Ready condition for the READY indicator and Data Terminal Ready signal. |
| Data Set Ready Internal/External (DSR INT) | This switch must be set to match the configuration of the serial device with which the interface is communication. If the serial device puts out a ready signal, then the DSR INT must be off (lever pointing away from DSR INT leftering). If the serial device has no ready signal, set the switch on. This synthesizes the Data Set Ready signal. The switch must be on for current loop operation. |
| Clear to Send Internal/External (CTS EXT) | This switch is set according to the configuration of the serial device connected to the Modem port. If the device on the Modem port has a false clear to send signal which goes true when the interface issues a Request to Send signal, the switch is placed ON (lever pointing to CTS EXT lettering). If these conditions do not exist the switch is placed OFF which synthesizes the Clear to Send signal. When the terminal port is active, the switch can be in either position. When the current loop is active, the switch must be OFF. |
| Data Terminal Ready Disable During Parity Error (PAR DTR) | This switch allows the READY indicator and the Data Terminal Ready signal to be fumed off when a parity error is detected in the incoming serial data. To enable this function, set the PAR DTR switch on (lever pointing toword the PAR DTR lettering). If a parity error occurs the interface removes the ready condition but continues to send and receive data. If parity errors should not affect the ready condition, set the switch off. |
| Carriage Retum Delay Enable ( NOCR ) | This switch allows the reader to be delayed for a preset time when a predetermined ASCll control character (see Reader Stop or Delay Character Jumper description) is detected from the tape being read. This function serves as a delay for print-cortiage return when the interface is feeding the serial port of a printer. <br> To enable the delay, set the NO CR switch off (lever pointing oway from NO CR lettering.) The delay length is voriable from 10 ms to 1 sec by means of R23. The factory setting is 600 ms . <br> When the Carriage Return Delay is enabled, the automatic Reader Stop is disabled. To enable Reader Stop and disable Carriage Return Delay, set the NO CR switch on. In this position, the reoder will stop after reoding the ASCll control character described in the Reader Stop or Delay Character Jumper paragraph. |
| $\begin{aligned} & \text { Reader Stop or } \\ & \text { Deloy Character } \\ & \mathrm{J5}, \mathrm{J6}, \mathrm{J7} \end{aligned}$ | The ASCII character used to enable the Carriage Return Delay is jumper-plug programmoble on connectors J5, J6 and J7. The five least significant bits are accessible and are selected as follows: <br> To program on ASCII End of Text (ETX) character, place the jumper plugs as follows (this is the factory setting): $\mathrm{J} 6-1$ and $\mathrm{J} 5-1$, $\mathrm{J6}-2$ and $\mathrm{J5}-2, \mathrm{~J} 6-3$ and $\mathrm{J} 7-3, \mathrm{~J} 6-4$ and J7-4, $\mathrm{J} 6-5$ and J7-5. <br> To progrom on ASCII Carriage Return (CR) choracter, place the jumper plugs as follows: $\mathrm{J} 6-1$ and $\mathrm{J} 5-1, \mathrm{~J} 6-2$ and $\mathrm{J7-2} \mathrm{~J} 6-$,3 and $\mathrm{J5-3}, \mathrm{~J} 6-4$ and $55-4, \mathrm{~J} 6-5$ and $\mathrm{J} 7-5$. |

e. Input data is punched and echoed back to data source. Any port may be selected. Punch control may be local or remote. Reader is inactive.
f. Model RJR2321 is controlled only by the READER switch. It has no remote control and no delay or stop character decoding. It has the Modem port only and no current loop.
g. Model RJA2321 has the Modem port only. It does not have the TERMINAL, MODEM and MONITOR switches on the front pane!. It has all the other features of the RJA2322.
See Section 3.5 for additional applications.

### 3.3.2 OPERATING PROCEDURE

Because of the many possible combinations of operating conditions only a general procedure and operating order is given.
a. Connect the interface as described in Section 2.4.
b. Place the board mounted switches and indicators in the desired poritions. Table 3-3 lists the various control switches and their functions. Table 2-1 gives the factory setting for each switch. If different settings are required, perform Section 2.3.
c. Place the POWER switch in the on position (lever up).
d. Turn on power to the reader and punch.
e. Make sure the READY indicator is lit. This indicates that the reader and punch are ready to communicate. If either the reader or the punch is not connected, the board-mounted RDR IN or PCH IN switches must be properly set. See Table 3-3.
f. Select either remote or local control by depressing the REMOTE switch for remote control or by leaving the REMOTE switch out for local control. In remote control the reader and punch are controlled by seven ASCII characters; in local contro!, the reader and punch are controlled by front pane! switches. This does not apply to model RJR2321.
g. If the requirement exists that the incoming serial data be echoed back to the data source, depress the ECHO switch. The incoming data is punched but the reader is inactive since the output port is being used to echo. This does not apply to model RJR2321.
h. Select either the current-loop port by depressing the TTY switch (not applicable to RJR2321) or one of the RS232C ports by depressing either the TERM (terminal), MODEM, or MONITOR switch. The TTY switch disables the RS232C input/output ports. If it is desired to select either TERM, MODEM or MONITOR, the TTY switch must be out. The ECHO switch must also be out when selecting MONITOR. Selection of MONITOR with the reader inactive routes the terminal output data to the Moderm. Selection of MONITOR with the reader active routes the reader data to the Modem.
i. Make sure the punch is loaded with tape. Load the tape to be read into the reader.
i. If the interface is in local control (REMOTE switch out) and the incoming data is to be punched, depress the PUNCH switch.


## NOTES:

$X=$ Switch depressed selects feature
$0=$ Optional feature
$(1)=$ For both Reader and Punch operation (full duplex) the following typical switch modes may be combined: 1 and 5,2 and 6,3 and 7,4 and 8.
$(2)=$ Interlocked mode switches - one only may be enabled at one time - none depressed equals MONITOR mode.
$(3)=$ ECHO may not be depressed in MONITOR mode or when reading tape.
(4) $=$ TTY switch depressed defeats RS-232-C port operations.
$(5)=$ TERMINAL - typically keyboard output.
(6) = TERMINAL - typically CRT or printer input.

Table 3-4. Recommended Switch Setting For Various Data Flow Directions.
k. If the interface is in local control (REMOTE switch out) and the reader is to read tape, depress the READER switch. The reader will begin transmitring serialized data to the selected output port.

## NOTE

The delay of the reader for a carriage return (when enabied by setting the NO CR switch off) is active in either the local or remote condition. However, the stopping of the reader on a stop code (when enabled by setting the NO CR switch on) is active only in the remote condition. To use the reader stop function in the local condition, depress the REMOTE switch while the reader is reading tape and before the stop code is read. The reader will now be stopped when the stop code is detected. To stop the reader under local control, release the READER button (a second push releases it).

The RJR 2321 is also stopped by releasing the READER button. This model has no remote control, no delay or stop character decoding.

1. If the interface is in remote control (REMOTE switch in), the system is ready to be operated by the remote control signals. See Section 3.4 and Table 3-5.

### 3.4 REMOTE CONTROL SIGNALS

In remote mode, ASCII control characters are decoded by the interface and used to provide various control signals for the reader and punch. Table 3-5 lists the various control signals and their input codes as provided with the PROM in the standard unit.

### 3.5 ADDITIONAL APPLICATIONS

Due to the wide range of applications for serial communications links, additional modes of reader control beyond the classical RS-232-C specification have been included in the RJA2322 interface design. Each mode described in this section requires that the front panel switch settings be set to a special configuration.

### 3.5.1 REMOTE MODE READER/PUNCH START/STOP

The interface is designed to respond to the ASCII control characters described in Table 3-5. When an appropriate character is received and recognized, the interface commands the reader or punch to perform the appropriate function. ASCII control characters are masked and not punched with data received. The front panel switch "REMOTE" must be depressed and the on board switches, S 9 and S 10 must be in 7 or 8 bit format. LOCAL

Table 3-5. ASCII Control Characters

| ASCII <br> Character | Input Codes |  |  |  |  |  |  | Output Commands | Key Stroke |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | B7 | B6 | B5 | B4 | B3 | B2 | B1 |  |  |
| DC1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | Reader Run | ${ }^{C}$ |
| DC3 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | Reader Stop | $\mathrm{C}_{S}$ |
| DC2 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | Punch Run | $\mathrm{C}_{\mathrm{R}}$ |
| DC4 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | Punch Stop | $\mathrm{C}_{\mathrm{T}}$ |
| BS | 0 | 0 | 0 | 1 | 0 | 0 | 0 | Punch Back Space | $\mathrm{C}_{\mathrm{H}}$ |
| STX | 0 | 0 | 0 | 0 | 0 | 1 | 0 | Reader Drive Right | $\mathrm{C}_{B}$ |
| EOT | 0 | 0 | 0 | 0 | 1 | 0 | 0 | Reader Drive Left | $C_{D}$ |

NOTES: 1. C = Control Stroke
2. The reader will automatically drive right unless DRIVE LEFT has been previously commanded.

MODE will cause $1 / O$ to ignore control characters sent. Punch Parity and Parity error checking is optional. One appropriate front panel port select switch "MODEM, TERMINAL, MONITOR or TTY" should be depressed.

NOTE
Front panel "READER" or "PUNCH" switch not being depressed will not inhibit an ASCII control character from controiling reader or punch operarions.

### 3.5.2 REMOTE MODE-READER SINGLE STEP-ASCII DC 1

In Remote Mode only, it is possible to siep the READER one characier every time a DCl is transmitted to the interface. Switch settings must be per Section 3.5.1 with the addition of an on board jumper wire from test points $Z$ to $A A$,

### 3.5.3 REMOTE MODE-PROGRAMMABLE READER STOP

In Remote Mode only, it is possible for the interface to stop the READER by a "Designated Character" read from punch tape. This character will be read and transmitted also. The "Designated Character" can be made up of any combination of Bits 1 thru 5 and, or Bit 8 and is selected per Table 3-6.

The on board switch "NO CR" S10-7 must be in the ON position. The interface is factory wired for ETX with "NO CR" on.

For ASCII End of Text (ETX) set on board jumpers as follows :
J6-1 to J5-1, J6-2 to J5-2, J6-3 to J7-3, J6-4 to J7-4, J6-5 to J7-5, J6-6 to J7-6. (OC TAL CHARAC TER 003)

Table 3-6. Reader Stop Character Select.

|  |  |  | Programmable Jumper |  |
| :---: | :---: | :---: | :---: | :---: |
| Bit Position | Jumper |  | Hole | No Hole |
| 1 (LSB) | P5 | J6-1 to | J5-1 | 17-1 |
| 24 | P6 | J6-2 to | J5-2 | J7-2 |
| 3 | P7 | J6-3 to | J5-3 | J7-3 |
|  | P8 | J6-4 to | J5-4 | J7-4 |
| 5 | P9 | J6-5 to | J5-5 | J7-5 |
| 8 (MSB) | P10 | J6-6 to | J5-6 | J7-6 |

### 3.5.4 LOCAL MODE-PROGRAMMABLE READER DELAY

In LOCAL mode only it is possible for the interface to delay the next character to be read by 10 msec to 1 second after a "Designated Character" is read from punch tape and transmitted. On board potentiometer R23 adjusts the reader delay. Factory delay setting is 600 msec .

To select reader delay mode, set on board switch "NO CR" to its OFF position, select a character per Table 3-6, and set front panel switch "REMOTE" to its non depressed (local) position.

For ASCII character "CR" set jumpers as follows: $\mathrm{J} 6-1$ to $\mathrm{J} 5-1, \mathrm{~J} 6-2$ to $\mathrm{J} 7-2, \mathrm{~J} 6-3$ to J5-3, J6-4 to J5-4, J6-5 to J7-5, J6-6 to J7-6.

### 3.5.5 LOCAL MODE READER SINGLE STEP (PICK INPUT)

In Local Mode it is possible to step the reader one character at a time (using either the Modem, or Current Loop Port) by using the "Pick" input signal on pin Jl-25. The "Pick" signal is a TTL level signal and requires a separate signal line. A character from the reader is accessed and transmitted serially everytime the line is pulsed low (0 volts) provided that the board mounted switch marked "No Pick" is in the OFF position. If the current loop port is employed be sure to include logic ground ("Pick" signal return) $\mathrm{Jl}-7$ in your cable. J1-25 and J1-7 should be a twisted pair.

The "Pick" signal must be a pulse of 20 to 50 microseconds width for the reader to stop on a desired character. If the "Pick" signal remains LOW (OV) the reader will enter synchronous mode.

### 3.5.6 LOCAL or REMOTE MODE - CLEAR to SEND (CTS) START/STOP

In local mode it is possible to start and stop the reader remotely when in other than ASCII format when using the RS-232-C ports. This is accomplished by raising CTS (Clear To Send) to start a read operation and lowering CTS to stop reading. This operation requires CTS to be wired through to the Modem or Data Set device and setting board mounted switch "CTS EXT" ( $\$ 10-5$ ) to the ON position. This feature will work in REMOTE MODE after a cycle has been initiated with DC 1. CTS must be low when DC1 is received, then taken high to start reader,

### 3.5.7 LOCAL MODE - PUNCH START/STOP

In Local Mode, while operating via the RS232 ports J1 and J2, the punch is brought "on line" by depressing the "PUNCH" push button on the front panel. If during punching a failure occurs in the punch, DTR will go false signaling the transmitting device to stop sending (Refer to Figure 3-1 for typical connections).

NOTE
When the on board switch "Parity DTR" is in its ON position, DTR may also be dropped due to a parity
error: The interface will continue to send and receive in this condition expecting the transmitting device to cease transmission. The front panel "Ready" indicator will extinguish - flagging the operator of an error condition.

## 3.6 <br> TYPICAL CONFIGURATIONS OF HOOKUP

3.6.1

MODEM PORT - RS - 232 - C
Typical use of the RJA2322 interface via the modem port is depicted in Figure 3-1. The term "Modem Port" (Jl) signifies connection to a modem or data communications equipment and is wired to use straight through cables. This port is generally used for single ended Reader/Punch terminal applications.

### 3.6.2 <br> TERMINAL PORT - RS - 232 - C

Typical use of the RJA2322 interface via the terminal port is depicted in Figure 3-2. The term "Terminal Port" (J2) signifies connection to a terminal or data terminal equipment and is wired with TRANSMIT DATA and RECEIVED DATA interchanged (pins J2-2 and 3) as compared to MODEM Port (J1). Reference Table 3-1).
3.6.3 MODEM AND TERMINAL PORT - RS - 232 - C

Typical use of the RJA2322 interface using the full complement of ports available is depicted in Figure 3-3.

Depressing the front panel "MONITOR" switch allows the interface Terminal Port (J2) to monitor the Modem Port (J1). Refer to Table 3-4. Information received on the Modem Port can be punched and also transmitted out the Terminal Port to a CRT or printer, etc. In local mode, the front panel "PUNCH" switch must be depressed to activate punch. Information transmitted into the Terminal Port via a keyboard terminal, etc. will be sent out the Modem Port. Reader data will also be transmitted out the Modem Port. In local mode, the front panel "READER" switch must be depressed to activate reader along with proper CTS and DSR conditions (Ref. 3.5.6).

## CAUTION

When using Monitor Mode, the key board or terminal device on the terminal port ( J 2 ) should not be operated while punch tape is being read. Both devices can simultaneously transmit out the modem port resulting in scrambled data.

### 3.6.4 CURRENT LOOP OPERATION

Typical use of the 20 mA current loop interface is depicted in Figure 3-4, Separate loops are required for transmitting and reciving data. Each loop requires a twisted pair
of wires. Although current loop circuits exhibit excellent noise immunity, shielded twisted pair is recommended in high electrical noise environments and long distances, typically over several hundred feet.

### 3.6.4.1 Current Loop Modification to External (Loop Source)

The interface is factory wired for 20 mA internal loop source and may easily be modified to external loop source by on board jumpers as follows:

NOTE
Either loop may be internal or external loop wired independently.

- Receive Loop Change to External Delete Jumpers: U to $\mathrm{T}, \mathrm{W}$ to V Install Jumpers: T to V
- Transmit Loop Change to External: Delete Jumpers: FF to DD, CC to EE Install Jumpers: CC to DD


### 3.6.4.2 Current Loop Modification to 60 mA

The interface is wired for a nominal 20 mA current loop. In applications where a 60 mA loop is required, or where line voltage drops make the loop non-functional, the line currant may be boosted by replacing resistors as follows:

- Receive Loop Change to 60 mA Change R7 and R9 to 82 ohms, 1/4 WATT
- Transmit Loop Change to 60 mA Change R27 to 180 ohms, $1 / 2$ WATT


### 3.7 SPECIAL FEATURES

### 3.7.1 ECHO FEATURE

Depressing the front panel "ECHO" switch and one of the serial port switches allows serial information received on that port to be routed back to the source as processed by the interface. This feature can work in current loop and RS - 232-C modes,

### 3.7.2 READER INTERCHARACTER DELAY

The time between each character transmitted serially from the reader can be delayed a selectable time from 70 mi croseconds to 1 millisecond . Intercharacter delay should be adjusted to exceed the time required by the host processor to interrogate a transmitted character and decide if it wants to stop on that character. If the decision is yes, the host processor would drop CTS. The delay is customer selectable by on board potentiometer R30 if the on board jumper A1 to A2 is deleted and jumper A2 to A3 installed.

### 3.8.1 "X ON" AND "X OFF" TERMINOLOGY

The common industry terminology of "X ON" and "X OFF" are not entirely synonymous to DC1 and DC3 (Reader) or DC2 and DC4 (Punch) as supported by the RJA2322 interface. The RJA2322 responds to the ASCII control character set as a "Terminal" and does not generate "X ON" or "X OFF" characters for transmission to control other serial devi ces.

### 3.8.2 CHARACTER BUFFERING READER

In remote applications where characters such as Block Codes or Stop Codes, etc. are read off the punched tape and then processed by the system to generate a DC3 (Reader STOP), care must be taken to maintain a buffer of sufficient size to handle data transmitted during system turn around time, if intercharacter delay time as described in Section 3.7.2 is insufficient.

System turn around time is affected by transmission rates, modems, line drivers, telephone system link up, character recognition and processing time by the system intelligence.


+ may be two wires if twisted pairs used.
MMC 741
Figure 3-1. Modem or Local Processor to Reader and Punch RS - 232 - C Connections.


Figure 3-2. Terminal or CRT to Reader and Punch RS - 232 -- C Connections.


MMC 743
Figure 3-3. Typical Multidevice System Configuration RS - 232 - C and Current Loop Connections.


MMC 744
Figure 3-4. Typical Serial Connection 20 mA Current Loop.


Figure 3-5. Spare Port Jumpering For Tape Duplication.

## SECTION IV

## THEORY OF OPERATION

### 4.1 MODEL DIFFERENCES

The theory of operation which is covered in both block diagram and circuit description form is described for the RJA2322 since it is the most complex unit of the three models. The RJA2321 is similar but with the elimination of the terminal port and its associated logic and the RJR2321 is also similar but with the elimination of the terminal port, current loop and punch. See Section 1.1 for the description of the model differences. Areas on the schematic which are not common to all three models are blocked in and identified with numbers referring back to notes on sheet $l$ of the schematic.

### 4.2 BLOCK DIAGRAM

Before starting to analyze the block diagram, the reader should review the various modes of operation. See Section 3.3.1. Figure 4-1 gives the block diagram for RJA2322. Models RJA2321 and RJR2321 are similar except for the removal of certain features as described in Section 4.1. Table 4-2 at the end of Section IV lists the signa! mnemonics used on both the block diagram and the schematic. P.C. Card 113771 contains the entire circuitry for the Interface. The following major functions are performed by the RJA2322:
(1) RS232 handshake interchange.
(2) Data flow from the reader to any of three ports,
(3) Data flow from any of the three ports to the punch,
(4) Communication between the terminal port device and the modem port device with the punch monitoring the data,
(5) Input data is punched and echoed back to data source,
(6) Incoming codes are detected and decoded for use in reader and punch control and
(7) Miscellaneous control logic circuits.

### 4.2.1 RS232 HANDSHAKE SEQUENCE

To provide for an orderly flow of information, the RS232C Specification lists certain signal interchange sequences to be performed. The sequence depends upon whether the Interface is sending or receiving and whether the communication is with the modem or the terminal. Table 4-1 lists the sequence of events for each of the four possible communication situations.


MMC 639
Figure 4-1. Block Diagram for the RJA2322.

Table 4-1. RS232 Sequence

| Communication Direction | Data Exchange Sequence |
| :---: | :---: |
| 1. Terminal to Interface. | When power is first turned on: <br> (a) TERM DTR from terminal goes true, <br> (b) DSR from interface goes true <br> When terminal is ready to send: <br> (c) Terminal issues RTS <br> (d) Interface responds with TERM CTS if it is ready. <br> (e) Terminal sends data over TERM XMTD* line. |
| 2. Interface to Terminal | Interface looks for TERM DTR. If true sends out data over TERM RCVD* line. |
| 3. Modem to Interface. | Modem looks for MODEM DTR. If true sends out data over MODEM RCVD* line. |
| 4. Interface to Modem | When power is first turned on <br> (a) MODEM DTR from interface goes true, <br> (b) Modem has MODEM CTS off. <br> (c) Modem has MODEM DSR on. <br> When interface is ready to send: <br> (a) Interface issues a true MODEM RTS <br> (b) Modem responds with MODEM CTS if ready. <br> (c) Interface sends data out MODEM XMTD* line. |

### 4.2.2 DATA FLOW FROM READER

Data from the reader is applied to J 3 on eight parallel input lines (RDTA 1-8) which terminate at the Universal Asynchronous Receiver Transmitter (UART) which converts the parallel data into serial data and inserts the necessary start, stop and parity bits into the serial data. The serial output at TRO is applied to both the Data Source logic and the Data Selector. If the modem port is in operation, the data is selected through XMTD and sent out the Modem Transmitted line (MXMTD). If the terminal is in operation, the data is selected by means of the TDO line and sent out the Terminal Received line (TRCVD). Similarly if TTY is selected, data is gated with the TTY signal and sent out the TTY CUT line.

### 4.2.3 EXTERNAL DATA FLOW IN

External data can be received from three sources: TTY (TTY IN), terminal (TERM XMTD) or modem (MODEM RCVD*). Depending upon the selected front panel switch (TTY, TERM or MODEM), the corresponding serial input data will be selected by the Receive Register logic and applied to the Receive Register In (RRI) terminal at the UART. The UART converts serial start, data, parity and stop bits into parallel data, verifying proper code transmission, parity and stop bits.

Five switches control the input function to the UART. Switches CL1 and CL2 are used to select the character length. Switch ISB selects the stop bits. Switch PEN permits parity checking. The fifth switch is ODD and it selects even or odd parity.

UART outputs consist of RBRI through RBR8 which are the contents of the receiver Buffer Register. When a character has been received, the Data Received (DR) output goes true which is used to enable the punch. At the next punch clock, the punch command (PCMD) is generated causing the data on RBR1-RBR8 to be punched.

### 4.2.4 MODEM AND TERMINAL PORTS COMMUNICATION

In monitor mode (MONITOR switch depressed) the interface allows data from the modem to be channeled to the terminal and vise versa. Data from the modem is applied to the Data Source Logic where it is gated with the MONITOR switch signal and produces the TDO signal. This is then applied to the Data Output Selector which transfers the serial data to the Terminal Received Data (TERM RCVD*) line.

Similarly the data from the terminal (TERM XMTD) is applied to the Data Selector where it is gated with the MONITOR switch signal and applied to the XMTD output. This signal is then gated at the Data Output Selector and applied to the Modem Transmit Data line (MODEM XMTD). The data also follows the path outlined in paragraph 4.2.3 to produce the RRI signal and subsequently the parallel data signals to the punch.

### 4.2.5 ECHO MODE OPERATION

In Echo mode the ECHO switch is depressed and the interface selects the incoming data as described in Section 4.2.3 and punches it. In addition the ECHO switch gates incoming data at the Data Output Selector and transmits it back to the source. For example, data received on the MODEM RCVD* line is transmitted back to the modem on the MODEM XMTD* line. The input data is also received by Receive Register logic and, in turn, applied to the UART and finally to the punch if selected.

### 4.2.6 CODE DETECTION

Data from both the reader and serial sources contains coded commands which are used to operate the reader and punch and provide the carriage return and end of text signals. Parallel reader data is not only applied to the UART but is also gated at the carriage return and end of text logic. Any combination of bits 1-5 can be programmed to select the End of Text (ETX) code. When the ETX is detected, a one-shot is triggered and its output is used to inhibit the reader logic. The one-shot is adjustable from 10 ms to 1 sec to provide for a wide range of applications.

Parallel outputs RBR1-RBR7 from the UART are also applied to the Reader-Punch Decode logic. It is the purpose of this logic to decode the seven ASCII control characters listed in Table 3-5. These commands include reader run/stop, reader direction, punch start/ stop and punch back space. The decoded signals are then applied to the reader and punch control logic sections.

### 4.2.7 READER/PUNCH CONTROL

The reader control logic is operated primarily by the signals generated from the Reader/ Punch Decode logic. This section generates the drive left and drive right signals. It also converts the Pick* input into a drive signal which steps the reader one line at a rate not to exceed the reader baud rate. When the Pick* signal is not used, the circuit is stepped at the character rate determined by the transmit baud-rate setting (J8, J9). The transmitter Buffer Register Empty (TBRE) signal from the UART indicates the UART is ready to receive a new line of information. TBRE is used to generate the next reader step command.

When the data from the reader is ready to be read-in, the Data Ready (DRDY) line from the reader is true. This generates a sequence of events which results in the Transmitter Buffer Register Load (TBRL*) signal going true, provided the Carriage Return Delay (CRDLY*), if present, has timed out. TBRL* signals the UART to load the waiting line of data.

The punch control logic section uses the Back Space (BS), the Remote (REM) and the Data Received (DR) signals to generate the punch direction. The DR signal along with the Punch Clock (PCLK) is used to produce the Punch Command (PCMD) signal.

### 4.2.8 SYSTEM READY LOGIC

System ready is indicated by the Data Terminal Ready indicator. The system ready logic uses the Winding (WNDG*), Reader System Ready (RSR), Punch System Ready (PCH RDY), Tape Chad Error (T/CER), and the Parity Error (PE) signals all combined in various gates to turn on the Data Terminal Ready indicator. If the PAR DTR switch is off, then the PE signal has no effect on Data Terminal Ready. Another signal, Data Received (DR) from the UART is also applied to this logic to produce a simulated punch ready signal during punching time (PCH RDY is false during punching).

## 4.3 CIRCUIT DESCRIPTIONS

The following paragraphs describe the operation of the circuits which comprise the 113771 Interface Card. Section VIII contains the schematics for the interface card. The power supply is also contained on this drawing (sheet 5). Circuit areas described in the text are referenced to the schematic by sheet number (1 through 5) and zone coordinates on the sheet. For example, the location of the Data Terminal Ready Indication would be referenced as 5D3, i.e., sheet 5, zone D3.

Table 4-2 lists the various mnemonics used to identify the data and control lines and gives their full name, origin (sheet and zone coordinates) and a brief description of their function. Sheet 1 also lists some of the mnemonics and where they are used (those with multiple usage). Also contained on sheet 1 is the jumper wire list as it applies to the various dash numbers.
I. C. packages are designated by a number and then a letter. For example, the 1M6402A on sheet 2 is designated 6B. The number and letter identify its physical location on the circuit card by specifying its coordinates. The number denotes the vertical column and the letter denotes the horizontal row, both of which are printed on the Interface card. Thus 6B describes an I.C. device located in column 6, row B. In the text these references are always preceded by a $Z$ as in Z6B. If a dash number follows, it indicates a particular pin on that device.

Most of the I.C. devices used on the card are CMOS. As indicated in the notes on sheet 1 of the schematic, most of these devices use +8 Vdc . Since much of the input signals are TTL logic, these are fed into a level shifting circuit which makes them CMOS compatible. Similarly, when going out, the CMOS signals are also buffered to make them TTL compatible. Exceptions, of course, are the TTY signals which are set up for current loop operation. See Table 3-1 for the voltage and current levels of the input and output signals.

### 4.3.1 SYSTEM CLOCK CIRCUITS

A $16 \times$ clock rates developed by a frequency divider circuit Z 3 C (5E5) with the use of controlling crystal Y1. The clock rate for the reader ( RCLK ) is selected by jumpering J8 and J9 with P10 at the appropriate pin depending upon the baud rate required. P11 is used to jumper J10 and Jll to select the punch clock (PCLK) rate. Z7E, R14, ZIC and R13 are used to convert the +5 V clock level output to a +8 V level which is CMOS compatible. RCLK and PCLK and their inverted signals are used as timing signals throughout the interface.

### 4.3.2 UART DESCRIPTION

I. C. package Z6B (2D5) is a IM6402A Universal Asynchronous Receiver Transmitter (UART) which performs parallel to serial and serial to parallel data conversion. Inputs DB1-DB8 receive the parallel input data. When the Transmitter Buffer Register Load (TBRL*) signal goes low, parallel data is loaded into the UART. Inside it is converted to serial form which contains the start, data, parity and stop bits in the proper sequence. The serial output then appears at the Transmitter Register output (TRO) pin.

The Receive Register Input (RRI) pin is used to receive serial data which is then converted to parallel data and appears at outputs RBT - RB8 which are the contents of the Receiver Buffer register. These outputs are buffered and sent directly to the punch (PDTAI PDTA8). They are also used by the decode logic as described in Section 4.3.8. Word formats less than 8 characters are right justified to RB1. Output DR (Z6B-19) when high indicates a character has been received and transferred to the receiver buffer register. The UART also verifies proper code transmission and parity and stop bits.

Five switches control the input functions to the UART. Switches CL1 and CL2 (2C4) are used to select the character length as given in Table 3-2. Switch ISB selects the stop bits. When open, the 1.5 stop bit for 5 characters is selected and 2 stop bits for other lengths. When 1SB is closed, one stop bit is selected. Switch PEN permits parity checking when the switch is closed and inhibits parity checking when open. The fifth switch is ODD which is closed when selecting odd parity and open when selecting even parity.

A high level on PE (Z6B-13) signifies that the parity does not match the parity selected by PEN and ODD switches. This output is low when PEN is open. Data Ready Reset (DRR*) is an input (low true) which clears the data received (DR) output. When DR goes high and the next PCLK is received at Z3B, pins 5 and 6 (3D4), DRR* goes low and is applied to Z6B-18 (2D6) and clears DR. Master Reset (MR) at pin 21 is applied when power is first turned on and is generated at Z2C-6 (2B4). MR and $M R^{*}$ are also used to initially reset various other logic functions on the Interface Card.

When data has been received and transferred to the receiver buffer register in the UART, output DR (Z6B-19) goes high. This signal is used with the punch check (PCLK*) signal to trigger the Punch Command flip-flop at Z1D-11 as described in Section 4.3.10, Punch Control Logic.

### 4.3.3 RS232 HANDSHAKE LOGIC

Table 4-1 summarizes the handshake sequences which occur before data is actually transmitted. The following four descriptions are based on the four communication directions given in the table.

### 4.3.3.1 Terminal to Interface

When power is first turned on, the TERM DTR signal at J2-20 (4D8) goes true. This signal is gated at Z5E, pins 8 and 9 with the internal TERM signal from the selected Terminal (TERM) Switch to produce the Data Set Ready (DSR*) signal. DSR is used in conjunction with the TBRL logic as described in Section 4.3.3.2 and 4.3.12. Readiness by the interface is indicated by the Internal Data Terminal Ready (IDTR) being true. See Section 4.3.13. IDTR is gated at Z2F-2 with the TERM signal to give the Terminal Data Set Ready (TDSR) at Z4G-4 and subsequently at J2-6. When the terminal sets its Request to Send line (TERM RTS) at J2-4 true, it is gated with the previously described TDSR at Z6G, pin 5 and 6 which result in the Terminal Clear to Send (TCTS) going true at J2-5. Upon receipt of the TCTS signal, the terminal will begin sending data when it is ready. This data is received at TERM XMTD*, J2-2. The internal flow of data from this point is described in Section 4.3.5.

### 4.3.3.2 Interface to Terminal

To send data from the interface to the terminal, the only signal required is the true TERM DTR which generates the DSR* (4C6) signal as described in Section 4.3.3.1 DSR* is one of four conditional signals applied to the Transmitter Buffer Register Load (TBRL) logic at Z7F-5 (2A5). The other signals are the Reader System Ready (RSR), Internal Clear to Send (ICTS) and Internal Request to Send (IRTS). When the Interface is ready to send, the Reader Run signal from Z4D-13 (3D3) is gated with the Data Ready Signal (DRDY) at Z4E, pins 8 and 9 to give the true Word Ready (WDRDY) signal at Z4E-10. This signal is gated with the Carriage Return Delay (if used) at Z1E-9 (2B1), and if the signal is false (high) the outp ut enables the TBRL flip-flop at Z2D-9 (2A5). The next Reader Clock (RCLK*) sets the F/F causing the Q output at Z2D-13 (2A4) to go high and TBRL* to go low, At the next clock Z2D-2 goes low and TBRL* goes high. It is the positive going edge which loads the parallel data into the UART. Data is then transmitted out via the TRO line as described in Section 4.3.5.

### 4.3.3.3 Modem to Interface

In this mode of communication flow, the modem looks for the true MODEM DTR signal at Jl-2. This signal is generated when the IDTR signal is true at Z8G-4 (4E5) and MODEM is selected (MOD term true, at Z8G-9). When the modem sees the true DTR and is ready to transmit, it begins sending serial data out the MODEM RCVD line which appears at the interface at J2-3. The internal flow of data from this point is described in Section 4.3.5.

### 4.3.3.4 Interface to Modem

When the IDTR signal comes true and the modem is selected (MOD true) the MDTR signal at Z8G-11 (4D5) is true and is sent out to the modem at Jl-20. During this time, the MODEM CTS signal at Jl-5 is false. When the Interface is ready to send, the Reader Run signal from Z4D-13 (3D3) is gated with the Data Ready (DRDY) signal at Z4E, pins 8 and 9 (3B7) to give the true Word Ready (WDRDY) signal at Z4E-10. This signal, in turn, is combined with either the false output of Z5G-4 (MC TS is false at this time) or the Switched Request to Send (SWRTS) from the CTS EXT switch to give the Set Request to Send signal (SRTS*). SRTS*, in turn, sets the 4-bit latch at Z4D-11 and generates the true IRTS signal. IRTS is applied to Z8G-6 (4E6) where it is sent out the MODEM RTS line at Jl-4.

The modem then responds with the true MODEM CTS at Jl-5 (4D8). MC TS is gated with $M M / T$ at $Z 5 G$, pins 5 and $6(3 C 8)$ to give the true ICTS signal. ICTS is then gated with four other signals (2A5) at TBRL logic and data is sent out as described in Section 4.3.3.2. TBRL* then triggers the UART causing data to be transmitted out the TRO line as described in Section 4.3.5. If the modem is not equipped to send a MODEM CTS signal, the CTS EXT switch (3C8) must be in the open position to simulate the receipt of this signal. The switch is closed if the modem is equipped to send this signal.

### 4.3.4 DATA FLOW FROM READER

Parallel data from the reader is applied to the UART on input lines DBl-DB8 (2E6, 2D6). This data is also applied to the carriage return logic as described in Section 4.3.11 for End of Text (ETX*) decoding. A level shifting circuit composed of a 10 K and a 2.2 K resistor along with a 74C906 inverter (Z8A, Z8B) converts the reader outputs to a level compatible with CMOS circuitry. Serial data is generated by the UART and appears at the TRO output, Z6B-25 (2D5). The TRO signal is applied three places: (1) to the data selector chip Z8G-2 (4D6) at the $A_{2}$ input. If either Modem or both monitor and reader run are selected (Z8G-9 true), the data appears at Z8G-12 (XMTD line). XMTD is, in turn, applied to the data selector chip Z7G-7 where it is sent out the Modem Transmit line at Jl-2, provided ECHO is not selected. Note that the output lines of Z7G $\left(\mathrm{Z}_{0}-\mathrm{Z}_{2}\right)$ are selected from the $A_{0}-A_{2}$ inputs if ECHO is selected or from $B_{0}-B_{2}$ if ECHO is not selected; (2) TRO is gated with the Terminal signal at Z5F, pins 12 and 13 (4C5) to generate the Transmit Data Out (TDO) signal, provided the TERMINAL switch is selected. TDO is applied to the data selector chip Z7G-5 where it is sent out the TERM RCVD* line at J2-3 provided ECHO is not selected; (3) TRO also is applied directly to Z7G-3 where it is sent out the TTY line, provided ECHO is not selected. It can thus be seen from Z7G that if ECHO is not selected, the serial data will go out the terminal line if TERMINAL is selected or out the modem line if either Modem or both Monitor and Reader Run are selected and always out the TTY line.

### 4.3.5 DATA FLOW FROM TERMINAL, MODEM OR TTY

Data from a terminal is received at the TERM XMTD* input at J2-2 and is applied two places: (1) to data selector Z8G-3 (4D5) where it is selected if the Interface is in monitor mode and then sent to data selector Z7G where it is routed to the MXMTD line provided ECHO has not been selected; (2) TERM XMTD* is also applied to the Register Receive Logic at Z5F-5 (4B5) where it is gated with either the TERM signal to generate the Serial Data In (SDI*) signal. Since TTY is not selected, the data will then appear on the Receive Register In line (RRI) and be sent to the UART at pin 20 (2D6).

The MODEM RCVD* line is used to receive the data from the modem at Jl-3 and is applied three places: (1) it is gated with the Modem/Monitor signal (MM/T) at Z5F pins 1 and 2 and sent through the TDO line and out on the TERM RCVD* line, (2) it is applied to pin 6 of Z7G and selected as the output to the MODEM XMTD line when the Interface is in ECHO mode, (3) it is sent to the Receiver Register In logic at Z5F-8 when it is gated with the $M M / T$ signal to become SDI* and in turn, the RRI input to the UART. It should be pointed out that the $M M / T$ signal is generated at Z4G-11 (4C7) and indicates either the MODEM or the MONITOR switch has been selected. This signal is described in detail in Section 4.3.6.

The third input source is the TTY or the current loop source. When TTY is selected, current flows through R7 and J3-15 which turns on Z9 and places $0 V$ at Z6E-11. This is also applied to Z5E-12 where it is gated with the TTY switch signal and sent to the UART via the RRI input. At Z6E-11 the input is inverted and gated at the Daia Selector Logic Z7G-2 where it is sent out the TTY OUT line when the interface is in ECHO mode.

### 4.3.6 MONITOR MODE

The MONITOR switch itself has no logic contacts. It does re lease the MODEM and TERM pushbuttons causing two NO contacts on these switches to be gated at ZlE pins 3-5 to give the Monitor ( $M / T$ ) signal (4B1). This signal is used three places: it is applied to Z8G-14 to select the $B_{0}-B_{2}$ inputs to Z8G. In monitor mode the TERM RTS signal is switched to the MODEN RTS line, $(J 1-4)$ the TERM DTR is switched to the MODEM DTR line ( $\mathrm{J} 1-20$ ), the TERM XMDT* input data line is switched to the XMTD and subsequently switched to the MODEM XMTD output at J1-2, and the MODEM CTS line is switched to the TERM CTS output at J2-5; (2) it is gated at Z4G-13 (4C7) to give a monitor or modem signal ( $\mathrm{M} M / \mathrm{T}$ ) at Z4G-11 which then gates the MODEM RCVD input at Z5F-1 (4C5) and also the MODEM DSR signal at Z2F-8 (4C5). The usage of these signals are described in other sections; (4) MM/T also gates the MODEM RCVD* data at Z5F-9 (4B5) so that during monitor, the modem input data will appear on the RRI input line to the UART and, in turn, be punched.

### 4.3.7 ECHO MODE

In Echo mode the ECHO switch is depressed causing the ECHO signal ( 4 Cl ) to be true. The ECHO signal is used at Z7G-9 (4B4) to switch the following three lines: (1) the MRCVD data from the modem back to the MODEM XMTD line; (2) the TXMTD data from the terminal back to the TRCVD line; and (3) the TTY + input data from the TTY back out
the TTY OUT + line. Thus echo mode allows the incoming data to be echoed back to its selected source. The data is also applied to the UART via the RRI input (see Section 4.3.6) so that the incoming data can be punched if desired.

### 4.3.8 CODE DETECTION

Outputs RBR1-RBR5 from the UART contain coded information which is used to operate the reader and punch. These input lines are applied to a pre-programmed PROM, Z5C (3E7) in which they are decoded into the seven signals listed in Table 3-4. The input terms are sampled when the Chip Enable (CE) input at Z5C-15 goes true. Four signals must be present to allow CE* to go true: (1) RBR6 and RBR7 must both be zero; (2) the Data Received line (DR) from the UART must be true and (3) the Interface must be in Remote mode (REM switch term true).

The low, true outputs from pins $1-4$ and $6-9$ of Z5C are TTL levels and are converted to CMOS levels by the use of a buffer amplifier and a 10 K pull-up resistor. The decoded outputs are as follows: Pin 1, Set Reader Decode (start reader) SRDEC*; Pin 2, Set Punch Decode (start punch), SPDEC*; Pin 3, Reset Reader Decode (stop reader), RRDEC*; Pin 4, Reset Punch Decode (stop punch), RPDEC*; Pin 6, Backspace (BS*); Pin 7, Set Reader Forward (drive right), SRFWD*; and Pin 8, Reset Reader Forward (drive left), RRFWD*. Each signal is further gated with one or more control signals and used with the punch and reader logic as described in Sections 4.3.9 and 4.3.10.

### 4.3.9 READER CONTROL LOGIC

Control of the reader logic depends upon whether the Interface is in local or remote mode operation. Data Selector chip Z4C (3E4) is used to select the reader control signal depending upon which mode of operation the Interface is in. In Local mode, the LOC signal is true (REMOTE switch out; 3C1) and the $X_{2}$ and $X_{3}$ signals are selected ( $\mathrm{X}_{0}$ and $\mathrm{X}_{1}$ are used with the punch). In Remote mode, the REMOTE switch is depressed and the REM signal is true allowing the $Y_{2}$ and $Y_{3}$ inputs to be selected. Examining local mode first, the true Reader Enable (RDEN*) signal is generated when the READER switch is depressed and is applied to Z4C-15 (3D4). This signal then becomes the Set Reader Run (SRRUN*) at Z4C-13 and causes the 4-bit latch at Z4D-3 to be set. The Q0 (Reader Run) output at Z4D-13 then goes true. When the READER switch is off, the RDEN* signal goes false and RDEN at Z4C-2 drops to 0 V which activates the Reset Reader Run (RRRUN*) at Z4C-12 and Z3B-3. This signal resets the 4 bit latch and removes the Reader Run signal at Z4D-13. In local mode the reader direction is always to the right since the LOC forces the direction $F / F, Z 8 F-6$ (3A2) into the set state.

In remote mode, the control signals are decoded from the incoming data as described in Section 4.3.8 and applied to the Data Selector at Z4C, pins 1 and 3. The SRDEC* signal applied to Pin 1 generates the SRRUN* signal and the RRDEC* signal applied to Pin 3 generates the RRRUN* signal. Both the SRRUN* and RRRUN* are used by the 4-bit latch in the manner described above. The reader direction signals are also decoded as Set Reader Forward (SRFWD*) at Z5D-11 (3C6) which is drive right and Reset Reader Forward (RRFWD*) at Z5D-13 which is drive left. These signals are fed directly to the 4-bit latch to generate the true or false RFWD signal at Z4D-1. A true RFWD enables the Reader Direction F/F at Z8F-5 so that the next reader clock (RCLK) will set the F/F and enable gate $\mathrm{Z8E}-6$. When reader step (RSTP*) comes true, the Drive Right (DRV RT*) line will go true and step the reader one line. If RFWD is false, Pin 1 of Z8F is low and the drive left (DRVLT*) line will be enabled.

The Reader Step (RSTP*) signal is used to actuate the DRVLT* or DRVRT* line. This signal is generated either from the interna! NO PICK switch or the externa! PICK* signal at J1-25. If the PICK* input is used, the NO PICK switch (3A7) is open causing Pins 9 and 10 of Z6D (3B7) to be high. A second requirement for the gate is that the Transmitter Register Empty (TRE) signal from the UART be true (3B7). When these conditions are true and the PICK* signal goes true, Pin 13 of Z6D goes high and; in turn, generates the true Reader Step (RSTP*) signal at Z7C-4. If PICK* is not used, the NO PICK switch must be closed. This OV signal is inverted at Z2E-10 and is gated with TBRL to give the RSTP* signal.

RSTP* is also used to trigger the Data Ready one-shot at Z2G-11 (3B5). The $\overline{\mathbf{Q}}$ output is gated with the DRDY* signal at Z3G-3. Thus if the Reader Data Ready (DRDY*) doesn' $t$ come back in 25-35 ms, and the TRE signal is true, the Reader System Ready (RRTS*) goes true at Z3G-10 (3B4) which resets the 4-bit latch at Z4D-12 causing IRTS to go false. This will also occur if the Reader Run signal at Z3F-13 has been reset.

### 4.3.10 PUNCH CONTROL LOGIC

Like the reader, the control of the punch logic depends upon local or remote operation. Data Sclector chip Z4C (3E4) is used to select the punch controls for either mode of operation. In local mode, the LOC signal selects the $X_{0}$ and $X_{1}$ inputs. The signal at these two inputs is the Punch Enable (PEN*) signal which is true when the PUNCH switch is depressed (3C1). In local mode, this signal becomes the Set Punch Start (SPCHS*) which sets the 4-bit latch at Z4D-7. PEN* is inverted at Z4C-4 and when PEN* is false; the Zl output is low which resets the punch start line at $\mathrm{Z} 4 \mathrm{D}-9$. This signal is used to hold off the Punch F/F at Z4B-11 and Z1D-10 (3C4). In remote mode REM selects the decoded inputs at Z4C, Pins 5 (RPDEC*) and 7 (SPDEC*) as the RPCHS* and the SPCHS* signals.

The punch command (PCMD) signal is generated at Pin 13 of the ZID F/F (3C5). This F/F is enabled when the Data Received (DR) output from the UART is true. When the next punch clock (PCLK*) is received, the F/F is set causing the Punch Command (PCMD) to be true. An eight term OR gate (Z4B) is used to reset the F/F. It is reset by any of the coded signals described in Section 4.3.8 (except back space), or by the punch stop term from the 4 -bit latch, or by the punch ready (PRDY) command from the punch when it goes false at the beginning of a punch cycle.

Punch direction is controlled by the Z8F F/F (2C4). For forward direction the F/F is reset by the Data Received line (DR) causing Pin 13 to go low. The PCH DIR at J3-11 will then go high causing the punch to operate in the forward direction. When the Interface is in remote (REM true) and a Back Space (BS) command has been decoded, the F/F is forced into the set state which gives a low (reverse) output at J3-11. No provision is made for back space in local control.

### 4.3.1 END OF TEXT/CARRIAGE RETURN LOGIC

Reader outputs DB1-DB8 and/or then inversions (DB1*-DB8*) are used directly to decode the end of text character. Jumpers P5-P9 and P12 (2C5) are manually arranged to select any desired code. The selected terms are applied to the 8 level AND gate Z6A (2B4). When all eight terms are positive and TBRL from Z2C-10 (2A3) goes high, the End of Text (EXT*) signal at Pin 13 of Z6A goes low.

The ETX* signal is used two places: (1) it is used at Z4E-12 (3E6) to reset the reader run at Z4C-3 and at Z4D-4. This will cause the reader to stop unless the Carriage Return is active (NO CR switch is open) as described later in this paragraph. If CR is selected, when the delay has timed out, CRDLY* is applied to Z3B-9 (3D5) which then sets the reader run line. (2) $E T X^{*}$ is also inverted at Z2E-2 (2B4) and used to trigger the carriage return one-shot, Z14, provided the NO CR switch is open. The output at Z14-6 is the resulting Carriage Return Delay (CRDLY*) signal at Z1B-4. Z14 is enabled by the NO CR switch in the open position which allows a high level to be placed at Z14-5. If carriage return is not required the NO CR switch is closed and the OV signal disables the one-shot. To provide a speed-up so that CRDLY* appears sooner than would normally occur due to the turn-on time of Z14, F/F Z1D (2B2) is set as soon as the ETX* goes low (Pin 2 of Z2E goes high). It is reset at ZlD-4 when the one-shot output goes high. The CRDLY* signal is then gated with the WDRDY signal (see Section 4.3.3.2) and used to enable the TBRL logic.

### 4.3.12 TBRL LOGIC

The transmitter buffer register load (TBRL) signal is used to signal the UART that parallel data is ready to be loaded. The circuit is enabled at Z2D-9 (2A5) by a signal from the carriage delay logic (see Section 4.3.11) which indicates that the Carriage Delay (CRDLY*) signal, if present, has timed out and the Word Ready (WDRDY) signal is present. When the next reader clock ( $R C L K^{*}$ ) is present, the Q output at Z2D-13 goes high. Since Z2D-13 has been low, Z2D-2 is high and TBRL* goes low. The second RCLK* signal will then set the second $F / F$ at Z2D-3 provided the conditions at $Z 4 E-1$ are true: (1) Reader System Ready (RSR) is true, (2) Internal Clear to Send (IC TS) is true, (3) Internal Request to Send (IRTS) is true, and (4) Data Set Ready (DSR) is true. The $\bar{Q}$ output at Z2D-2 then goes negative causing TBRL* to go positive which is used as the trigger edge for the UART.

### 4.3.13 DATA TERMINAL READY LOGIC

Several signals-are gated together to illuminate the Data Terminal Ready Indicator (5D3). Beginning with J3-10, the Punch Ready (PCH RDY) signal which is TTL logic is buffered at Z8C-8 and shifted to CMOS levels. The signal is then gated at Z1F-13 with the Data Received (DR) signal and the resulting output at Z1F-11 is used to trigger one-shot Z2G at Pin 5. This one-shot is used to generate a Punch Time Out (PCHTO*) signal at Z2G-7 which when low indicates a punching cycle. The $Q$ output at Z2G-6 is used to set $F / F$ Z3E at Pin 8 which artificially provides the punch ready signal at Z3E-13 for approximately 30 ms during punching time (PCH RDY at J3-10 goes away during the punch cycle).

The output at Z3E-13 is gated with the combination of the Punch System Ready (PSR*) and the Tape Chad Error (T/CER) at Z7F; pins 12 and 13 (5D5). Output Z7F-11, in turn, is inverted and gated with the Parity Error (PE) signal, provided the Parity Data Terminal Ready (PAR DTR) is selected and with the Reader System Ready (RSR) signal at Z3G, Pins 1, 2 and 8 to give the Internal Data Terminal Ready Signal (IDTR) at Z3G-9. This signal turns on Q1 which illuminates the Data Terminal Ready Indicator.

## Table 4-2. Signal Mnemonics

| Signal | Source | Descripition |
| :---: | :---: | :---: |
| BS* | 3D6 | Back Space. A decoded ASCII character which directs the punch to back-up one space. |
| CRDLY* | 2 Bl | Carriage Return Delay. A delay which inhibits the reader for a predetermined amount of time when a pre-selected ASCii character is read from the tape. |
| $\begin{aligned} & \text { DBI, DBi** } \\ & \text { thru DB8,DB8* } \end{aligned}$ | 2E6 | Data Bits $1-8$. Paraliel input data from the reader which feed the parallel to serial converter and the jumper plug which selects the ETX (CR) signal. |
| DR | 2D5 | Data Received. Output from the UART which indicates the parallel data has been received. |
| DRDY DRDY* | 2B7 | Data Ready Input. Input signal from reader indicating data is present and can be read. |
| DRR* | 3D4 | Data Ready Reset. Input to UART which resets the UART and aliows new data to be processed. |
| DSR* | 4C6 | Data Set Ready. Indicates either a Modem DSR true signal or a Terminal DTR signal has been received. |
| $\begin{aligned} & \text { ECHO } \\ & \text { ECHO* } \end{aligned}$ | 4 Cl | Echo. Signal generated by ECHO switch which allows input signal to be echoed back to sender (either terminal or modem). |
| ETX | 2B4 | End of Text. ASCII Code used for the reader delay signal to allow for a carriage return or for stopping the reader. |
| ICTS | 3C6 | Internal Clear to Send. Indicates clear to send signal has been received from modem or from the internal CTS EXT switch. |
| IDTR | 5C4 | Internal Data Terminal Ready. Indicates both reader and punch are ready to communicate and no parity error exists. This signal is used to illuminate Ready indicator. |
| IRTS | 3C2 | Internal Request to Send. Indicates reader is ready and dafa is ready to send. |
| IXMTD | 4C6 | Internal Transmit Data. Serial output of UART (TR0) which has been gated with false TTY* signal. |
| LOC | 3 Cl | Local. Generated from the REMOTE switch on the front panel (true when switch is out). |
| MCTS | 4D6 | Modem Clear to Sand. Signal from modem indicating it has responded to request to send and is ready to accept data. |
| MOD | 4 Cl | Modem. Signal generated by the MODEM switch which indicates switch has been depressed. |
| $\begin{aligned} & \mathrm{MR} \\ & \mathrm{MR}^{*} \end{aligned}$ | $\begin{aligned} & 2 \mathrm{C} 3 \\ & 2 \mathrm{~B} 3 \end{aligned}$ | Master Reset. Signal indicates power has reached operating levels. It is used to reset many of the IC's used in the interface. |
| M/T | 4B1 | Modem/Terminal. Signal true when both the MODEM and TERMINAL switches have not been depressed i.e., the MONITOR switch has been depressed which releases both switches. |
| PCHTO* | 5C5 | Punch Time Out. Used in local mode to allow punching cycle to be completed if PUNCH switch is released. |
| $\begin{aligned} & \text { PCLK } \\ & \text { PCLK } \end{aligned}$ | 5D3 | Punch Clock. Output from the clock divider to time punch circuitry. |
| PCMD | 3C4 | Punch Command. Signal generated when the DR signal from the UART is true and a punch clock is present and is used as punch command input to the punch. |
| PE | 2D5 | Parity Error. Output from UART indicating a parity error is present. |
| PLN* | 3 C ] | Punch Enable. Generated from the Punch switch on the front panel and is used to indicate the punch has been selected. |
| PRDY | 5D7 | Punch Ready. Input from the punch indicating it is ready to receive data. |
| $\begin{aligned} & \text { RBR 1- } \\ & \text { RBR7 } \end{aligned}$ | 2 E 3 | Receiver Buffer Register Bits 1-7. Parallel data outputs from UART. |
| $\begin{aligned} & \text { RCLK } \\ & \text { RCLK* } \end{aligned}$ | 5 E 3 | Reader Clock. Output from the clock circuit which is used to clock various reoder function flip-flops. |
| RDEN RDEN* | $\begin{aligned} & 3 D 1 \\ & 3 C 1 \end{aligned}$ | Reader Enable. Generated from the READER switch on the front panel and is used to indicate reader has been selected. |
| REM | 3 Cl | Remote. Generated when REMOTE switch on front panel is depressed and is used to indicate remote mode operation. |
| RPDEC* | 3D6́ | Reset Punch Decode. In Remote mode, this decoded ASCII character stops the punch by resetting the Punch Command F/F. |
| RRDEC* | 3 E 6 | Reset Reader Decode. Decoded ASCII character used to stop the reader when operating in remote mode. |
| RRFWD* | 3C6 | Reset Reader Forward. In Remote mode, this decoded ASCII character enables the reader to drive tape left. |
| RRI | 4A3 | Receive Register Input. Serial data input to the UART from modem, terminal or TTY. |
| RSR | 2A5 | Reader System Ready. True signal from reader indicates the reader is ready for operation. Generated by RDR IN switch when reader is not connected. |
| SDI | 4A4 | Serial Data In. Input serial data from TXMTD or from MRCVD line. |
| SPDEC* | 3E6 | Set Punch Decode. In Remote mode, this decoded ASCII character enables the Punch Commerid F/F by removing the reset signal. |
| SRDEC* | 3E6 | Set Reader Decode. In Remote mode, this decoded ASCII character enables the reoder to run. |
| SRFWD* | 3C6 | Set Reader Forward. In Remote mode, this decoded ASCII character enables the reader to drive tape right. |

Table 4-2. Signai Mnemonics (Continued)

| Signal | Source | Description |
| :---: | :---: | :---: |
| SWR TS | $3 C 7$ | Switch Request to Send. Signal generated by opening the CTS EXT switch when external terminal does not have its own clear to send signal. |
| TBRE | 2D5 | Transmitter Buffer Register Empty. Output signal from UART indicating serial data is complete and UART is ready for next transmission. |
| TBRL | 2A3 | Transmitter Buffer Register Load. Signal used to load parallel data into the UART. |
| T/CER | 5DE | Tape/Chad Error. Input from punch indicating a tape handling or a chad error. |
| TCTS | 4C4 | Terminal Clear to Send. Output signal to terminal indicating that the interface is ready to accept data from the Terminal device. |
| TERM | 4 Bl | Terminal. Signal generated by the TERMINAL switch and is used to indicate ferminal mode selection to the various logic circuits. |
| TDO | 4B4 | Transmit Data Out. Serial data from TRO, MRCVD or TTY to be transmitted out to the terminal. |
| TDSR | 4C4 | Terminal Data Set Ready. Output signal to terminal indicating MDSR is true in monitor mode or IDTR is true in terminal mode. This tells the Terminal device that the interface is ready but not necessarily ready for data interchange. |
| TRE | 2D5 | Transmitter Register Empty. Output from UART indicating that the register is empty. |
| TRO | 2D5 | Transmit Register Out. Serial Output data from UART of the DBI - DB8 inputs including start bit and stop bit codes. |
| $\begin{aligned} & \text { TTY } \\ & \text { TTY* } \end{aligned}$ | $\begin{aligned} & 4 \mathrm{DI} \\ & 4 \mathrm{Cl} \end{aligned}$ | Teletype. Signal generated by TELETYPE switch when depressed and used as a logical signal to indicate selection of teletype (current loop) input and output. |
| WDRDY | 3B6 | Word Ready. True signal indicates reader is ready (Data Ready true and Reader Run true) to send data. |
| XMTD | 4B4 | Transmit Data. Selected serial data to be transmitted depending upon selection of the front panel switches. |

### 4.3.14 POWER SUPPLY CIRCUITS

Power to the Interface is applied through FLI (5B8) which is a RFI filter to reduce noise input. Switch S102 allows either 115 or 230 volts to be applied to the primary of Tl by placing the primary winding in parallel or series respectively. The output is rectified at CR1-CR4 and applied to regulator Z1 and Z2. These regulators are used to develop the +8 and -8 Vdc power supplies respectively. A $1 \%$ resistor divider network at the output of each regulator is used to program the device by picking off a proportional voltage and feeding it back to the device. Each regulator contains an internal current limiting circuit in the event of a current overload. A third regulator is placed in the +8 V line and is used to generate the +5 Vdc supply.

# SECTION V 

## MȦiNTENȦNCE

## 5.1 <br> GENERAL

The REMEX RS-232 Interface has been designed to keep maintenance as simple and infrequent as possible. Table 5-1 lists the maintenance equipment required for the various procedures. Since this unit is primarily electronic with only one mechanical assembly, that of a switch assembly, no preventative maintenance schedule is recommended. No periodic calibrations are required. Section 5.2 outlines possible malfunctions along with probable causes and remedies. The remaining sections give specific data useful in maintenance. Replacement procedures are given in Section 6.

Table 5-1. Maintenance Equipment Required
Item
*Frequency Counter, 10 Hz to 100 kHz
*Oscilloscope, dc to 10 MHz , Single Sweep
*Voltmeter, Digital $0.01 \mathrm{~mA}, 0-100 \mathrm{mVdc}, 0-100 \mathrm{Vdc}$, 100K impedance or greater
*These items are not available from REMEX.

### 5.2 TROUBLE-SHOOTING

Trouble-shooting is presented in the form of a chart, Table 5-2, which should be consulted whenever the interface performance is unsatisfactory. Separate manuals exist for the reader and the punch and these should be consulted in the event a malfunction is suspected in these units. The chart is divided into three columns: Indication - the way in which the malfunction became evident; Probable cause - the possible reason or reasons for the malfunction and Remedy - the manner in which the malfunction may be corrected. It is assumed that all connectors and jumpers are properly mated and that the necessary DC power supply levels are present.

The RJX232 interface contains only one circuit board which contains a majority of CMOS IC components. These should be identified and noted during maintenance procedures.

## CAUTION

> Some of the components used in this REMEX product contain MOS (metal oxide semi-conductor) devices. By nature, these devices are highly susceptible to damage through improper handling. Internal damage will occur due to static electrical discharge if the device is handled without the proper precautions.

The following minimum procedures in handling these devices are strongly recommended by REMEX:

1. Devices received in original packages or special conductive carriers containing warning labels should remain in these packages at all times until the time of installation.
2. No particular precautions are required with a unit unless a P.C. assembly is removed from that unit or a MOS device is being handled.
3. Persons making any repair shall wear a conductive wrist strap on the wrist next to the skin. Connect the ground wire from the wrist strap to conduit ground through a 1 megaohm resistor or to a conductive bench top (item 4).
4. Repair shall be conducted at a properly equipped static-free workstation which consists of a properly grounded conductive bench top with provisions for connecting the operator's wrist strap. Grounding of the bench top to conduit ground shall be accomplished through a 1 megaohm resistor.
5. Soldering irons shall be of the type containing a grounded tip.
6. Return all unused MOS devices to the special conductive anti-static bags.
7. The following list of equipment is recommended:
a. Bench Top, conductive sheet. 3 M , Velostat \#1802.
b. Wrist Strap, conductive with ground strap. $3 M$, Velostat \#2060.
c. Ground Strap, conductive. 3 M , Velostat $\# 3030$ with grommets and clips.
d. Conductive Foam. 3M, Velostat \#1902.
e. Soldering Iron. Weller \#W-TCP with grounded tip.
f. Conductive Anti-Static Bag. 3M, Velostat \#2004 in appropriate sizes as required.

| Indication | Probable Cause | Remedy |
| :---: | :---: | :---: |
| No power | Fuse F1 blown | Replace fuse at rear of unit. |
|  | Filter FLI defective | Check FLl for proper operation. |
|  | Switch S 101 defective | Check POWER switch for proper operation. |
|  | Tl defective | Check for proper operation of Tl . |
| READY INDICATOR does not light | One or more inputs from punch not present | Check for the following signals: Punch System Ready*, Tape Chad Error and Punch Ready. |
|  | Punch Ready one-shot does not trigger | Make sure the 30 ms one-shot Z2G is true during the time the Punch Ready signal is false. |
|  | Parity Error Present | Check for presence of parity error. |
|  | Reader Not Ready | Check for presence of Reader System Ready (RSR) at Z3G-2. |
|  | PCH IN switch in wrong position | Make certain PCH IN is in the proper position as described in Table 3-3. |
| Ready Clock or Punch Clock not present | IC Chip Z3C malfunction | Check Z3C and replace if required. |
|  | Crystal Yl inoperative | Check Yl and replace if required. |
| Serial data not being transmitted | Reader input not present | Make sure the reader is functioning properly and parallel input data is being received. |
|  | UART Malfunction | Check for proper operation of Z6B to see that TRO is transmitting serial data. |
|  | Data Selector Malfunction | Check data selector to see that either the XMTD or TDO line contains serial data and it is being applied to the proper port depending upon switch selection. |

Table 5-2. Troubleshooting (Continued)

| Indication | Probable Cause | Remedy |
| :---: | :---: | :---: |
| Data Not Being Punched | Data Not being received from source | Check data source (modem, terminal or TTY) to see that data is being received. Check $Z 5 E-3$ to see if data is being applied to UART via the RRI line. |
|  | UART Malfunction | Check for proper operation of Z6B to see that parallel outputs result from RRI input. |
|  | Punch Malfunction | Make sure the punch is functioning properly and is receiving the parallel input. |
| Reader or Punch doesn' $\dagger$ respond to ASCII Characters | PROM Defective | Check Z5C for proper operation. Replace if defective. |
|  | Data Selector Z4C Malfunction | Check Data Selector Z4C for proper selection during remote or local mode. |
|  | 4-Bit Latch Z4D Malfunction | Check Z4D for proper set and reset operation. |
|  | Punch Command F/F not being reset | Check ZID F/F to make sure it is reset by the 8 term OR gate Z4B. |
| Reader drives in wrong direction | 4-Bit Latch Z4D Malfunction | Check Z4D for proper set and reset operation. |
|  | Reader direction F/F Malfunction | Check F/F Z8F for proper operation. |
| No Carriage Return Delay | No CR switch in wrong position | Check that the NO CR switch is open for enabling CR. |
|  | CR one-shot Malfunction | Check operation of Z14 for proper operation and R23 for proper setting of one-shot pulse width. |
|  | CR F/F Malfunction | Check to see Z1D sets ahead of Z14 and is reset when Z14 is fired. |
|  | Wrong code selected | Check P5-P9 for proper selection of End of Text code. |


| Indication | Probable Cause | Remedy |
| :---: | :---: | :---: |
| Punch Direction Wrong | Punch Direction F/F not in proper state | For forward direction check to see Z8F is reset by the Data Received (DR) signal. For reverse (backspace) operation check to see $F / F$ is set by $B S^{*}$ and REM signal from Z2F-4. |
| PICK* does not step Reader | NO PICK switch in wrong position | If the reader is to be operated by the PICK input, the NO PICK switch must be open. |
|  | TBRE signal from UART not present | Check UART output signal TBRE for proper operation. |

The theory section of this manual (Section IV) is written to support the corrective maintenance process. It is strongly recommended that the reader review the theory of operation to become familiar with the circuit operation before attempting troubleshooting procedures.

## WARNING

Potentially dangerous line voltage is applied to components within this equipment. Before performing any maintenance or trouble-shooting procedures on or removing components from the Interface, remove AC power by disconnecting the $A C$ power plug. When it is necessary to make tests with power applied, avoid touching AC power circuits in the areas in the primary circuits which include: FLI, F1, S101, S102 and TI. Most of these areas are sleeved to protect the serviceman. Always remove power before disconnecting any plugs or connectors.

### 5.3 MAINTENANCE AIDS

### 5.3.1 POWER SUPPLY VOLTAGES

Table 5-3 lists the various power supply voltages. These should be checked periodically since a change in voltage may be indicative of a gradual component failure. Before taking any measurements, allow a short period of time for warm-up after turning on power. These are no adjustments for the Power Supply Voltages.

Table 5-3. Power Supply Voltages

| Nominal Voltage and Tolerance | Test Location |  | Maximum Current |
| :---: | :---: | :---: | :---: |
|  | From | To |  |
| $+8 \mathrm{Vdc} \pm 0.5 \mathrm{~V}$ | TP4 | TP2 | 230 mA |
| $+5 \mathrm{Vdc} \pm 0.25 \mathrm{~V}$ | TP1 | TP2 | 70 mA |
| -8 Vdc $\pm 0.5 \mathrm{~V}$ | TP3 | TP2 | 60 mA |

### 5.3.2 TEST POINTS

Table 5-4 gives the ten test points on the circuit card. Refer to Figure 7-3 for the ir locations.

### 5.3.3 CLOCK

The send (reader) clock is accessible at TP6 and the receive (punch) clock is accessible at TP8. The clock rates are 16 times the data rates. If for example the data rate is 1200 Baud, the clock is $16 \times 1200=19.2 \mathrm{kHz}$. The voltage levels are zero to 0.4 V and $+8 \pm 0.5 \mathrm{~V}$.

### 5.3.4 CARRIAGE RETURN DELAY ONE-SHOT ADJUSTMENT

The following procedure is recommended when adjusting the Carriage Return Delay one-shot, Z14. See Figure 7-3 for location of Z14, R23 and R25.
a. Place the POWER switch in the off position.
b. Set the NO CR switch to the off position (lever away from lettering)
c. Set-up ETX code on J5, J6 and J7 as described in Table 3-3.
d. Insert a tape loop into the reader which contains all ETX codes. This will allow the one-shot to keep triggering until the adjustment can be made.
e. Place POWER switch in the on position.
f. Select LOCAL mode and the READER.
g. Place an oscilloscrope probe between R25 and Z14-6 (See Figure 7-3). Adjust R23 for a positive going pulse of 600 ms . If required for a special application this pulse width can be reduced down to 10 ms or expanded to 1 second. It is factory set at 600 ms .

Table 5-4. Test Points on the Circuit Card

Test Point
TPI
TP2
TP3
TP4
TP5
TP6
TP7
TP8
TP9
TP10

Signal
$+5 \mathrm{Vdc}$
Signal Ground
$-8 \mathrm{Vdc}$
$+8 \mathrm{Vdc}$
DR Output from UART
RCLK*
RRI Input to UART
PCLK
TBRL*
TRO Output from UART

## SECTION VI

PARTS REPLACEMENT

## 6.1

GENERAL
REMEX maintains service facilities at its manufacturing location and at service centers in major population areas for repair or replacement of components for their products. It is recommended that one of these centers be contacted for assistance in case of equipment malfunction. For the locations of service facilities in any area, contact REMEX at the address listed on the title page of the manual. Please direct inquiries to the attention of the Service Department.

When any parts of the interface require replacement or disassembly, the procedures below should be followed closely. The warnings and cautions are included to protect personnel and equipment. Notes are included to assist persons unfamiliar with the equipment, Before attempting any procedure, all instructions for that disassembly should be read and understood.

All components are identified in Section VII of this manual along with illustrations showing part locations. Components are identified on the board by the designation printed along side the component.

## WARNING

Potentially dangerous line voltage is applied to components within this equipment. Before performing and maintenance or troubleshooting procedures on or removing components from the Interface, remove A C power by disconnecting the A C power plug. When it is necessary to make tests with power applied, avoid touching AC power circuits which include FLI, F1, S101, S 102 and Tl. Most of these areas are sleeved to protect the serviceman. Always remove power before disconnecting any plugs or connectors.

## 6.2 <br> PARTS REPLACEMENT

The following procedure should be followed when removing the cover:
a. Remove all power and control signals by disconnecting the power plug, P1, P2 and P3.
b. Remove the six $4-40 \times 5 / 16$ screws (three on each side) which hold the cover to the chassis.
c. To remove the cover, slide it forward, off the chassis.
d. Installation of the cover is the reverse of steps $c, b$ and then $a$.
6.2.2 PRINTED CIRCUIT CARD REMOVAL

The following procedure is recommended when removing the circuit card:
a. Remove the top cover by performing Section 6.2.1.
b. Unplug P4.
c. Remove the six $4-40 \times 3 / 8$ binder head screws which hold the circuit card to the chassis. Slide the card back slightly so that the switches clear the front panel and remove the card.
d. Installation is the reverse of steps $c, b$ and then $a$.

# SECTION VII 

PARTS LIST

## 7.1

## GENERAL

Tables 7-2 and 7-3 list the electronic and mechanical parts used in the three interface models. Table 7-1 lists the recommended spare parts for these models. Standard hardware items are not listed. Indented items are part of the assembly under which they are indented and the quantity of the indented item is per each assembly. An $X$ in a particular model number digit designator denotes any of the combinations given in Figure 1-5 for that designator is applicable. Note that the Quantity column is divided into three sections denoting each of the $\mathbf{- 0 0 1}$ through -003 assemblies for the 113771* top assembly.

Reference designations refer to parts illustrated in Figures $7-1$ through 7-4, The reference designations include a figure number and a part designation number which appears on that figure to indicate the location of the part. For example a "7-1, 2" appearing in the reference designation column indicates that the item listed in the description column is identified as Item 2 in Figure 7-1. Note that most of the references to Figure 7-1 also apply to $7-2$ and references to $7-3$ also apply to $7-4$ since the two models are similar. All electronic components are identified by letter-number combinations (such as 51 and T1) in the Reference designations column and mechanical parts are identified by a number only. Reference designations contained in parenthesis are associated or function with the parenthetical item. These items are generally individual items and not part of an assembly but for reference are related back to the main item. All items are available from the Spares Order Desk, REMEX, 1722 Ation Street, P.O. Box C-19533, irvine, California 92713.

The kit of parts contains items used for installation and maintenance and is shipped with the unit. These items are listed in Table 1-1.

NOTE: WHEN ORDERING SPARE PARTS, CONTACT REMEX SPARES ORDER DESK AND REFERENCE COMPLETE MODEL AND SERIAL NUMBER OF UNIT. ALWAYS REFER TO ADDENDUM AT THE REAR OF THE MANUAL (IF APPLICABLE) FOR POSSIBLE PART NUMBER CHANGES.

Table 7-1. Recommended Spare Parts

| Description and Manufacturer's Part No. | REMEX <br> Part No. | Quantity | Reference <br> Designation |
| :---: | :---: | :---: | :---: |
| Printed Circuit Card Assembly, RJA2322 Only <br> Printed Circuit Card Assembly, RJA2321 Only <br> Printed Circuit Card Assembly, RJR2321 Only | $\begin{aligned} & 113771-001 \\ & 113771-002 \\ & 113771-003 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & \text { PC } 1 \\ & \mathrm{PC} 1 \\ & \mathrm{PC} 1 \end{aligned}$ |
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NOTE: WHEN ORDERING SPARE PARTS, CONTACT REMEX SPARES ORDER DESK AND REFERENCE COMPLETE MODEL AND SERIAL NUMBER OF UNIT. ALWAYS REFER TO ADDENDUM AT THE REAR OF THE MANUAL (IF APPLICABLE) FOR POSSIBLE PART NUMBER CHANGES.

Table 7-2. Parts List, RJA2322, RJA2321, RJR2321

| Description and Manufacturer's Part No. | REMEX <br> Part No. | Quantity | Reference Designation |
| :---: | :---: | :---: | :---: |
| In the Quantity column $=1$ represents $-001,-2$ represents -002 and -3 represents -003 . |  | -1 $-2-3$ |  |
| Top Assembly, RJA2322-B | 113780-001 | 1-- | Ref. |
| Top Assembly, RJA2321-B | 113780-002 | - 1 - | Ref, |
| Top Assembly, RJR2321-B | 113780=003 | $=-1$ | Ref. |
| Chassis Assembly | 113388-001 | 111 | Ref. |
| Chassis | 113375-001 | 111 | 7-3, 1 |
| Connector, Housing, 3-pin, White Molex 09-50-7031 | 706510-258 | 111 | 7-3, P4 |
| Contact, Connector, Molex 08-50-0106 | 706530-137 | 333 | (P4) |
| Fuseholder, Littlefuse 348870 | 705750-117 | 111 | 7-3, Fl |
| Shield, Switch, Switchcraft G5874 | 715057-112 | 111 | (S 102) |
| Stand, Retractable, Buck Eye Stamping MP-40008-3 | 714096-117 | 111 | 7-1, 3 |
| Suppression Assembly, Corcom 6EFI-E1/ APF600CEE | 702250-111 | 111 | 7-3, FL1 |
| Switch, C\&K U11-J2-Z3-Q-1 | 715055-150 | 111 | 7-3, S 101 |
| Switch, Slide, DPDT, Switcheraft 46256LFR | 715057-111 | 111 | 7-3, S 102 |
| Terminal, H. H. Smith 1415-6 | 715000-105 | 111 | 7-3, E1 |
| Transformer REMEX Specification | 703010-163 | 111 | 7-1, 1 |
| Cover | 113376-001 | 111 | 7-1, 1 |
| Kit of Parts, See Table 1-1 for Contents | 113386-001 | 111 | Ref. |
| Name Plate, REMEX Specification | 716018-113 | 111 |  |
| Panel, Front | 113377-001 | $1-$ | 7-1, 2 |
| Panel, Front, 5 Function | 113384-001 | - 1 - | 7-2, 2 |
| Panel, Front, 1 Function | 113385-001 | - - 1 |  |
| Printed Circuit Card Assembly <br> Interface, 8 switches. See Table 7-3 for contents | 113771-001 | 1-- | 7-3, PC1 |
| Printed Circuit Card Assembly Interface, 5 switches, See Table 7-3 for contents | 113771-002 | - 1 - | 7-4, PC 1 |
| Printed Circuit Card Assembly Interface, 1 switch. See Table 7-3 for contents | 113771-003 | - - 1 |  |
| The following assembly is contained in the Kit of Parts. Cable Assembly, Interconnect | 113619-001 |  |  |
| Connector, 25-pin, Cannon DB-25S | 706510-211 | 111 | $\begin{aligned} & \mathrm{Re} \\ & \mathrm{Pl} \end{aligned}$ |
| Connector, 25-pin, Cannon DB-25P | 706500-231 | 111 | P2 |
| Connector, 3M 3414-0000 | 706510-2.13 | 111 | P3 |
| Junction Shell, Cannon DB24659 | 706540-144 | 222 | P1, P2 |
| Key, Polarizing, 3M 3435-0000 | 706540-153 | 111 | (P3) |
| Screw Lock Assembly, Male, Cannon D-20419-16 | 706540-124 | 222 | P1, P2 |
| The following is an option. |  |  |  |
| Kit Rack Mounting, RMJ 0001 | 113391-1 | 111 |  |
| Panel, Rack | 113378-1 | 111 |  |
| Screw, BHMS , 6-32 $\times 7 / 16$ | 709031-307 | 444 |  |

NOTE: WHEN ORDERING SPARE PARTS, CONTACT REMEX SPARES ORDER DESK AND REFERENCE COMPLETE MODEL AND SERIAL NUMBER OF UNIT. ALWAYS REFER TO ADDENDUM AT THE REAR OF THE MANUAL (IF APPLICABLE) FOR POSSIBLE PART NUMBER CHANGES.

Table 7-3. Parts List Interface Card 113771-001, 002, 003


NOTE: WHEN ORDERING SPARE PARTS, CONTACT REMEX SPARES ORDER DESK AND REFERENCE COMPLETE MODEL AND SERIAL NUMBER OF UNIT. ALWAYS REFER TO ADDENDUM AT THE REAR OF THE MANUAL (IF APPLICABLE) FOR POSSIBLE PART NUMBER CHANGES.

Table 7-3. Parts List Interface Card 113771-001;002, 003 (Continued)

| Description and Manufacturer's Part No. | REMEX <br> Part No. | Quantity | Reference Designation |
| :---: | :---: | :---: | :---: |
| I.C. Package, 74C906 | 704800-105 | 663 | $\begin{aligned} & \text { Z8A, Z8B, Z8C } \\ & \text { Z7E, Z5D,Z1C } \end{aligned}$ |
| I.C. Package, 4069 | 704800-110 | 666 | Z7A, Z7B, Z2C, |
| I.C. Package, 4081 | 704800-112 | 554 | $\begin{aligned} & \text { Z2E, Z6E, Z1B } \\ & \text { Z4E,Z2F, Z3B, } \end{aligned}$ |
| I.C. Package, 4001 | 704800-107 | 111 | Z7C |
| I.C. Package, 4082 | 704800-114 | 111 | Z6D |
| I.C. Package, 4071 | 704800-111 | 443 | $\mathrm{Z3F}, \mathrm{ZBE}, \mathrm{Z4G} \text {, }$ |
| I.C. Package, 4011 | 704800-108 | 222 | Z7F, Z1F |
| I.C. Package, 4073 | 704800-113 | 222 | Z3G, Z1E |
| I.C. Package, 4050 | 704800-115 | 11 - | Z5B |
| I.C. Package, 4049 | 704800-103 | 332 | Z7D, Z8D, Z9C |
| I.C. Package, 4068 | 704800-109 | $22-$ | Z6A, Z4B |
| I.C. Package, IM6402A | 704810-115 | 111 | Z6B |
| I.C. Package, 4013 | 704810-106 | 553 | $\begin{aligned} & \text { Z2B, Z6F, Z8F, } \\ & \text { Z3E, Z1D } \end{aligned}$ |
| I.C. Package, MC 14411 | 704810-114 | 111 | Z3C, |
| I.C. Package, 4528 | 704810-113 | 221 | Z2G, Z14 |
| I.C. Package, 4019 | 704810-109 | 321 | Z4CZ8G, Z7G |
| I.C. Package, 4085 | 704810-111 | $22-$ | Z5F, Z5E |
| I.C. Package, 4044 | 704810-112 | 111 | Z4D |
| I.C. Package PROM IM 5610 | 113379-001 | 1 1- | Z5C |
| I.C. Package, 75189 | 704610-175 | 211 | Z9D, Z9G |
| I.C. Package, 75188 | 704610-174 | 211 | Z9E, Z9F |
| I.C. Package, 4N28 | 704216-101 | $22-$ | Z9, Z15 |
| I.C. Package, Resistor, 2.2K | 701900-014 | 222 | Z9A, Z9B |
| I.C. Package, Resistor, 10K | 701900-007 | 554 | Z5, Z6, Z10-Z12 |
| I.C. Package, Resistor, 100K | 701900-015 | 444 | Z4,Z7, Z8, Z13 |
| Resistor, 8.25K, 1/4W, $\pm 1 \%$ | 701218-251 | 111 | R1 |
| Resistor, 5.11K, l/4W, $\pm 1 \%$ | 701215-111 | 111 | R2 |
| Resistor, 2.15K, $1 / 4 \mathrm{~W}, \pm 1 \%$ | 701212-151 | 111 | R3 |
| Resistor, 5.62K, 1/4W, $\pm 1 \%$ | 701215-621 | 111 | R4 |
| Resistor, 4.7K, 1/4W, $\pm 5 \%$ | 701003-472 | 442 | R5,R8,R13,R14 |
| Resistor, $15 \mathrm{M}, 1 / 4 \mathrm{~W}, \pm 5 \%$ | 701003-156 | 111 | R6 |
| Resistor, 270 ohm, 1/4W, $\pm 5 \%$ | 701003-271 | $22-$ | R7,R9 |
| Resistor, $100 \mathrm{~K}, 1 / 4 \mathrm{~W}, \pm 5 \%$ | 701003-104 | $\begin{array}{lll}1 & 1 & 1\end{array}$ | R R11 |
| Resistor, 10K, 1/4W, $\pm 5 \%$ | 701003-103 | 663 | $\begin{aligned} & \text { R10,R16,R18 } \\ & \text { R22,R24,R25 } \end{aligned}$ |
| Resistor, $22 \mathrm{~K}, 1 / 4 \mathrm{~W}, \pm 5 \%$ | 701003-223 | 111 | R29 ${ }^{\text {R22,R24 }}$ |


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Added PICK signal at S10-3 (3A7). Deleted 8E-11, 12, 13 (4C6). Changed RSR circuit
(2A5) $2 \mathrm{~A} .6,2 \mathrm{~B} 1$ ). Allows CTS to be used to Start/Stop reader.
is now tied to TBRE; Z2E-10 was tied to Z4E-5 is now tied to Z5G-8. Connection
between Z6F-1 and Z5G-8 deleted. Z5G-9 tied to TBRL instead of Z6F-12.
Revised circuitry on sheet 4 , zones C5, C6, C7, D5, D6, D7, E5, E6 and E7 to eliminate
glitch on RS232 bus when change of modes for Terminal to monitor is made. No component
Make the following circuit changes; $\mathrm{Pg} 8-7 / 8-8$ zone $B 7$, remove RRUN signal from Z6D-10.
Tie Z6D-10 to Z6D-9; zone C8 Z5G-5 signal should be MM/T instead of MOD.
On page $8-9 / 8-10$, zones E7, E6, break connection between $Z 6 \mathrm{E}-2$ and $\mathrm{Z} 8 \mathrm{G}-7$.
Tie Z6E-2 to unused OR gate Z4G-2. Z4G-3 output ties to Z8G-7. The other input to Z4G at
On sheet 2, zone C7 added signal DB8*.
On sheet 2, zone B5 added DB8* to Z6A-3.
On sheet 2 , zones D1, D2, C1 and C2 added Z14 one shot which ties to Z1G-6.

On sheet 3, zones A6, A7, B6, B7 deleted AND gates Z6G pins 12 and 13.
Z4G-1 now connect to Z8G-6.
Changed connect type for $\mathrm{J} 5, \mathrm{~J} 6$ and J 7 .
Added connector P12 and P13.
Added R29 and R30.
Added C 48 and test points $\mathrm{Al}, \mathrm{A} 2$ and A 3 .
R30 allows for a reader intercharacter delay as described in Section 3.7.2.

NOTE: WHEN ORDERING SPARE PARTS, CONTACT REMEX SPARES ORDER DESK AND REFERENCE COMPLETE MODEL AND SERIAL NUMBER OF UNIT. ALWAYS REFER TO ADDENDUM AT THE REAR OF THE MANUAL (IF APPLICABLE) FOR POSSIBLE PART NUMBER CHANGES.

Table 7-3. Parts List interface Card 113771-001, 002, 003 (Continued)

| Description and Manufacturer's Part No. | REMEX <br> Part No. | Quantity | Reference Designation |
| :---: | :---: | :---: | :---: |
| Resistor, 470 ohm, 1/4W, $\pm 5 \%$ | 701003-471 | 11 - | R12 |
| Resistor, 3.3K, 1/4W, $\pm 5 \%$ | 701003-102 | 332 | R15,R19,R28 |
| Resistor, 180 ohm, 1/2W, $\pm 5 \%$ | 701004-181 | $\begin{array}{lll}1 & 1 & 1\end{array}$ | R17 ${ }^{\text {R15 }}$ |
| Resistor, 470K, 1/4W, $\pm 5 \%$ | 701003-474 | 221 | R20,R21 |
| Resistor, 1K, 1/4W, $\pm 5 \%$ | 701003-102 | 11 - | R R26 |
| Resistor, 470 ohm, $1 / 2 \mathrm{~W}, \pm 5 \%$ | 701004-471 | 11 - | $R \quad R 26$ |
| Resistor, Variable, 1M, 1/2W, Spectrol 53-1-1-105 | 701659-105 | 221 | R23, R30 |
| Screw Lock Assembly | 706540-123 | 211 | ( $\mathrm{J} 1, \mathrm{~J} 2)$ |
| Socket, 40-Pin, Dip, Robinson Nugent ICN-406-S4-T | 706515-139 | 111 | Z6B |
| Switch, 1 Position, REMEX Specification | 715059-191 | - - 1 | S 1 |
| Switch, 5 Position, REMEX Specification | 715059-190 | - 1 - | S1-S5 |
| Switch, 8 Position, REMEX Specification | 715059-189 | $1-7$ | S1-58 |
| Switch, 5 Position, Dip, Molex 10040-105 | 715064-105 | 111 | S9 |
| Switch, 7 Position, Dip, Molex 10040-107 | 715064-106 | 111 | S10 |
| Test Point, Phoenix Tool 23-1669-11 | 706530-170 | 131313 | $\begin{aligned} & \text { TP1-TP10 } \\ & \text { Al, A2,A3 } \end{aligned}$ |
| Transistor, Motorola MPSA06 | 704203-118 | 331 | Q1-Q3 |
| Voltage Regulator, $\mu$ A 78 MGUIC Voltage Regulator, $\mu$ A 79 MGUIC | 704520-141 | 111 | Z1 |
| Voltage Regulator, $\mu$ A79MGUIC | 704520-142 | 111 | Z2 |
| Voltage Regulator, $\mu$ A7805UC | 704520-143 | 111 | Z3 |



Figure 7-1. REMEX Interface, Model RJA2322.


Figure 7-2. REMEX Interface, Model RJA2321.


Figure 7-3. Chassis Assembly, Model RJA2322.

# Photo Not Available at 

 Time of Printing
## SECTION III

## SCHEMATIC DRAWINGS

## 8.1 <br> GENERAL

Figure 8-1 contains the schematic diagram for the RJX232X systems for revision A-C of card 113771-00X. Figure 8-2 contains the REMEX standard symbols used on the drawings. Figure 8-3 contains the schematic for the RJX232X system for revision D and higher of card 113771-00X.







Figure 8-2. REMEX Standard Schematic Symbols, Sheet 1 of 2.

| \％ | $\underline{=}$ | － | － |  | － | － |
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Figure 8－2．REMEX Standard Schematic Symbols，Sheet 2 of 2.






## ADDENDUM SHEET

## THE FOLLOWING CHANGES IN THE MANUAL ARE REQUIRED:

1. A copy of drawing 113772-001 replaces Figure 8-3, sheets 1-5.
2. On Page 1-1, Paragraph 1.1, Sentence 1, Line 2 change:

## RJR231 to RJR2321

3. On Page $2-3$, add the following to CAUTION: Damage may occur if 230 VAC is applied with unit set for 115 VAC operation.
4. On Page 3-4, Table 3-3, delete all phrases in column (2), column (1) shows designations of deletions. See Table below:

| $\begin{aligned} & \text { CONTROL/ } \\ & \text { SWITCH } \end{aligned}$ | Deletions (2) |
| :---: | :---: |
| Stop Bit Select 1SB | (lever pointing toward 1SB lettering). |
| Even/Odd <br> Parity (ODD) | (lever pointing to the ODD lettering). |
| Punch <br> Connection <br> (PCH IN) | (lever pointing toward PCH IN lettering). |
| Pick Option (NO PICK) | (lever pointing away from the NO PICK lettering). |
| Reader Connection (RDR IN) | (lever pointing toward RDR IN lettering). |
| Data Set Ready <br> Internal/External <br> (DSR INT) | (lever pointing away from the DSR INT lettering). |
| Clear to Send <br> Internal/External <br> (CTS EXT) | (lever pointing to CTS EXT lettering). |
| Data Terminal <br> Ready Disable <br> During Parity Error <br> (PAR DTR) | (lever pointing toward the PAR DTR lettering). |
| Carriage Return Delay Enable (NO CR) | (lever pointing away from the NO CR lettering). |

## ADDENDUM (Cont'd)

5. On Page 3-4, Table 3-3, delete "NOTE" in Description Section on Character Length Switches (CLI, CL2). (NOTE is no longer true).
6. On Page 3-18, Figure 3-5, make the following changes on MMC 745 Dwg:
(a) In Case 1: delete wiring from J3 pin 16 to J3 pin 34. (Wiring is not necessary).
(b) In Case 2: change J2 pin 6 to J2 pin 4.
(c) In Case 2: delete (OR MODEM PORT).
(d) In Case 2: change phrase; "installed in Jl" to "installed in J2".
(e) In Case 3: change Jl pin 6 to Jl pin 4.
(f) In Case 1: add to ACTION REQ'D Column: CTS EXT must be OFF.







## Ex-Cell-O Corporation Revex division


[^0]:    *All paper tape products are covered under this warranty for a period of one year, excepting punch mechanisms, lamps and fuses which are warranted for a period of 90 days. Flexible disk drives are warranted for a period of 180 days.

[^1]:    Reader Stop or Delay Character

