

IDENTIFICATION  
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SEQ 0001

PRODUCT CODE:           MAINDEC-11-DZRXB-E-D  
PRODUCT NAME:           RX11 INTERFACE DIAGNOSTIC  
DATE:                    APRIL 1976  
MAINTAINER:             DIAGNOSTIC ENGINEERING  
AUTHOR:                  DAVID L. ADAMS

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1.0 GENERAL PROGRAM INFORMATION

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1.1 ABSTRACT  
THE RX11 INTERFACE DIAGNOSTIC CONSISTS OF A SERIES OF SELECTABLE TESTS THAT MAY BE RUN INDIVIDUALLY, SEQUENCE THROUGH ALL TESTS, OR START AT A SELECTED TEST AND RUN THROUGH REMAINING TESTS, IN ORDER, THEN GO BACK TO THE SELECTED TEST.

THESE TESTS CHECK OUT THE BASIC FUNCTIONS OF THE RX11 INTERFACE SUCH AS:

- A. DONE FLAG
- B. INTERRUPT LEVEL / ADDRESS
- C. PROGRAM INITIALIZE
- D. READ STATUS REGISTERS
- E. FILL / EMPTY BUFFER TRANSFER VERIFICATION
- F. FILL / EMPTY BUFFER WITH DATA PATTERNS

IT IS NECESSARY TO INSURE THAT THESE FUNCTIONS WORK BEFORE A DATA RELIABILITY TEST IS RUN.

ANY ERRORS ARE REPORTED BY THE PROGRAM, AND IT IS POSSIBLE TO LOOP ON THE ERROR OR A PARTICULAR TEST FOR SCOPE TESTING.

1.2 SYSTEM REQUIREMENTS

1.2.1 HARDWARE REQUIREMENTS

THE FOLLOWING EQUIPMENT IS REQUIRED:

- A. PDP-11 SERIES COMPUTER WITH MINIMUM OF 8K MEMORY
- B. RX11 FLOPPY DISK SYSTEM, INCLUDING A SINGLE OR DUAL DRIVE RX01 AND A PDP-11 INTERFACE CARD [M7846].  
NOTE: A DISKETTE MUST BE INCLUDED WITH EACH DRIVE TESTED.
- C. CONSOLE TELEPRINTER

1.2.2 SOFTWARE REQUIREMENTS

NO PREREQUISITE SOFTWARE

## 2.0.1 OUTLINE OF OPERATING PROCEDURE

THE STANDARD RUNNING PROCEDURE FOR THE DIAGNOSTIC ( TO RUN ALL TESTS ON BOTH DRIVES WITH NO OPERATOR INTERVENTION VIA THE SWITCH REGISTER) IS AS FOLLOWS:

- A. LOAD THE PROGRAM INTO MEMORY
1. IF IT IS BEING LOADED FROM A DISKETTE REPLACE THE "LIBRARY" DISKETTE WITH A "SCRATCH" DISKETTE.
- NOTE: IF THIS STEP IS FORGOTTEN AND THE PROGRAM WAS LOADED VIA RXDP ( FLOPPY MONITOR ) ON UNIT 0 WITH UNIT 0 SELECTED BY USER TO UNDERGO TESTING THE PROGRAM WILL FAILSAFE THE OPERATION AND PROMPT THE USER AS FOLLOWS:  
"CAUTION - IF YOU DESIRE TO TEST UNIT 0 REPLACE LOAD MEDIUM WITH A SCRATCH DISKETTE THEN PRESS CONTINUE"

CAUTION AGAIN, HOWEVER -----  
NOTE 1) WHEN RUNNING THIS PROGRAM ON A SMALL 11 ( E.G. /04, LSI 11, ETC. ) WHERE THERE IS NO CONSOLE SWITCH REGISTER IT IS IMPERATIVE TO REMEMBER THIS SETUP.

NOTE 2) BEFORE PROCEEDING TO STEP B, ENSURE THAT THE FOLLOWING MODIFIABLE LOCATIONS CONTAIN THE PARAMETERS YOU REQUIRE FOR TESTING. THE FOLLOWING TABLE DESCRIBES EACH LOCATION WITH RESPECT TO THE DEFAULT PARAMETERS WHICH WILL BE USED IF LEFT UNMODIFIED BY THE USER:

LOCATION	LABEL	CONTENTS	PROGRAM REACTION
1200	OD:	0	TRACKS 0,52,53,114(8)
1202	FIRST:	015001	SECTORS 1 THRU 32(8)
1204	KRXVEC:	264	ASSUMES PROPER DEVICE VECTOR
1206	RXCS:	177170	ASSUMES PROPER DEVICE STATUS REGISTER (CALCULATES "RXDB" ADDRESS FROM)
1212	DTESTP:	0	TESTS BOTH UNITS AUTOMATICALLY SEQUENCES THRU ALL TESTS
1214	BRLEV:	5	ASSUMES PROPER DEVICE "BR" LEVEL

REFERENCE SECTION 2 OF THIS DOCUMENT FOR A MORE THOROUGH DESCRIPTION OF EACH OF THESE ITEMS AND HOW TO MODIFY THESE LOCATIONS IF YOU DESIRE TO CHANGE THE ABOVE MENTIONED DEFAULT TESTING PARAMETERS.

- B. START THE PROGRAM AT LOCATION 200
- C. THE PROGRAM WILL TYPE OUT MAINDEC NUMBER, A TEST PARAMETER OF 0 (USE BOTH DRIVES AND RUN ALL TESTS), THEN TYPE TRACKS TO BE ACCESSED AND SECTOR LIMITS. THE PROGRAM IS NOW RUNNING ALL TESTS IN SEQUENCE.
- D. IF THERE ARE NO ERRORS, AT THE END OF THE PASS (APPROX. 50 SECONDS RUN TIME), A "D" WILL BE TYPED AND IT WILL CONTINUE ON FOR ANOTHER PASS.
- E. TO HALT THE TEST AT ANY TIME (AFTER OR BEFORE COMPLETION OF A PASS) JUST HALT THE PROCESSOR.
- F. AFTER COMPLETING A PASS OF THE DIAGNOSTIC, THE RX11 RELIABILITY TEST MAY BE RUN.
- G. THERE ARE TWO TYPES OF ERROR PRINT OUT FORMATS
  - 1. TESTS PRETEST, 1 - 17, AND 21 - 23 USE THE FORMAT SHOWN IN SECTION 3.1. THE IMPORTANT ADDRESS THERE IS THE "ERADR" (ERROR ADDRESS) GO TO THE LISTING AT THAT LOCATION TO GET MORE INFORMATION ON THE ERROR CONDITION
  - 2. TEST 20, AND 24 - 26 USE THE FORMATT SHOWN IN SECTION 3.3. IN THIS CASE THE "TEST PC" IS THE ADDRESS OF THE TEST BEING RUN WHEN THE ERROR OCCURED. THEN THE VITAL INFORMATION OF THE ERROR IS PRINTED (CONTENTS OF ALL REGISTERS, ADDRESS OF WHERE ON THE DISKETTE THE ERROR OCCURED, AND THE TYPE OF ERROR).

## 2.1 LOADING THE PROGRAM

LOAD THE PROGRAM INTO MEMORY USING THE STANDARD PROCEDURE FOR BINARY PAPER TAPES.  
MAKE SURE THE TOTAL SYSTEM IS READY FOR OPERATION, THE DISKETTES INSERTED PROPERLY, DOORS CLOSED ON DRIVES TO BE TESTED ETC.

## 2,2 STARTING ADDRESSES

THE PROGRAM HAS TWO STARTING ADDRESS LOCATIONS AS FOLLOWS:

## 2,2,1 INITIAL START [LOC,200]

THIS STARTING ADDRESS TESTS FOR AND SELECTS THE HARDWARE, OR SOFTWARE SWITCH REGISTER, PRINTS MAINDEC NAME AND REVISION, THE TEST AND DRIVE SELECTION, AND TRACKS AND SECTORS BEING USED.

## 2,2,2 RESTART [LOC,202]

THIS STARTING ADDRESS DIRECTS THE PROGRAM TO CONTINUE RUNNING USING THE DRIVE AND TEST SELECTIONS SPECIFIED IN THE PREVIOUS INITIAL START.

## 2,3 OPERATOR ACTION BEFORE STARTING THE PROGRAM

## 2,3,1 DEVICE ADDRESS SELECTION

LIKE MOST OPTIONS ON THE PDP-11 THE RX11 INTERFACE CARD HAS JUMPERABLE REGISTER AND VECTOR ADDRESSES. THIS ALLOWS FOR DEVICES WITH THE SAME STANDARD ADDRESSES TO BE JUMPERED TO AN OTHER ADDRESS SO THEY WILL RUN WITHOUT CONFLICT.

THE PROGRAM MUST KNOW WHAT ADDRESSES ARE BEING USED, AS IT IS THROUGH THESE REGISTER AND VECTOR ADDRESSES THAT ALL COMMUNICATION BETWEEN THE PDP-11 AND THE RX11 IS HANDLED.

IF THE RX11 SYSTEM UNDER TEST IS JUMPERED FOR REGISTER ADDRESSES OTHER THAN STANDARD, WHICH IS RXCS = 177170 AND RXDB = 177172 PLACE IN THE MEMORY LOCATION CALLED "RXCS" [LOC, 1206] ITS NEW ADDRESS. THE PROGRAM ASSUMES THE NEXT EVEN ADDRESS ABOVE THAT OF RXCS, WILL BE THE ADDRESS OF RXDB, SO SETTING THAT ADDRESS IS NOT NECESSARY. IF THERE IS A NONSTANDARD INTERRUPT VECTOR ADDRESS (STANDARD IS LOC, 264) THEN PLACE IN MEMORY LOCATION CALLED "KRXVEC" [LOC, 1204] ITS NEW ADDRESS.

IF EITHER OF THESE LOCATIONS IS LOADED WITH A WRONG ADDRESS, THE PROGRAM WILL GET UNPREDICTABLE ERRORS AND MAY HALT.

NOTE: THE PROGRAM EXPECTS THAT THE PRIORITY LEVEL JUMPERS ARE SET FOR A NORMAL 'BR' LEVEL OF 5 ( CONTENTS OF PROGRAM LOCATION 'BRLEV;' IS SET TO 5). IF THE PRIORITY LEVEL JUMPERS ARE SET TO ANY OTHER LEVEL TESTS 3 & 4 WILL REPORT ERRORS, UNLESS PROGRAM LOCATION 'BRLEV;' HAS BEEN PATCHED TO CONTAIN THE RELEVANT 'BR' LEVEL BEFORE EXECUTING THE PROGRAM.

IF THIS IS BEING TESTED ON A LSI 11, TESTS 3 AND 4 WILL NOT BE RUN AS THE LSI 11 HAS ONLY 1 LEVEL OF INTERRUPT.

2.3.2 NON-STANDARD DISKETTE ADDRESS SELECTION

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IF IT IS DESIRABLE TO TEST THE DISKETTE BETWEEN TRACK AND SECTOR ADDRESS LIMITS OTHER THAN THE PRESELECTED TRACK ADDRESSES, AND/OR MINIMUM (FIRST) AND MAXIMUM (LAST) SECTOR ADDRESSES, THIS IS DONE BY THE OPERATOR MAKING CHANGES TO TWO MEMORY LOCATIONS BEFORE THE PROGRAM IS STARTED. ONE LOCATION IS CALLED "OD" [LOC. 1200] WHICH CONTAINS THE TWO BYTES FOR INNER AND OUTER TRACK ADDRESSES, THE OTHER LOCATION IS CALLED "FIRST" AND IT CONTAINS THE TWO BYTES FOR THE FIRST AND LAST SECTOR ADDRESSES.

A. DEFINITIONS

OD = ADDRESS OF TRACK AT OUTER DIAMETER (MIN. 0)  
ID = ADDRESS OF TRACK AT INNER DIAMETER (MAX. 114)  
FIRST = ADDRESS OF FIRST SECTOR ON A TRACK (MIN. 1)  
LAST = ADDRESS OF LAST SECTOR ON A TRACK (MAX. 32)

B. LOCATIONS

TRACKS LOCATION 1200	BITS	14-----8	6-----0
		ID	OD

SECTORS LOCATION 1202	BITS	12-----8	4-----0
		LAST	FIRST

C. RESTRICTIONS

THE VALUE OF "OD" MUST BE LESS THAN OR EQUAL TO THE VALUE OF "ID".  
THE VALUE OF "FIRST" MUST BE LESS THAN OR EQUAL TO THE VALUE OF "LAST".

IF THESE LOCATIONS ARE CHANGED TO NEW LIMITS, THEN THE PROGRAM WILL ACCESS ONLY THOSE ADDRESSES INCLUSIVE OF AND BETWEEN THESE LIMITS. THE EXCEPTION TO THIS IS TEST 26 WHICH ALWAYS USES A SPECIAL TRACK SEQUENCE.

IF THE "OD" LOCATION IS CLEARED OR SET TO ANY ILLEGAL COMBINATION OF TRACKS, THE PROGRAM WILL CLEAR LOCATION "OD". THE TRACK SEQUENCE WILL THEN BE TRACKS 0, 52, 53, AND 114 (OCTAL) ONLY.

IF THE "FIRST" LOCATION IS CLEARED OR SET TO ANY ILLEGAL COMBINATION OF SECTOR ADDRESS LIMITS THEN THE PROGRAM WILL SET "FIRST" TO 1 AND "LAST" TO 32 (OCTAL).



FOR THE PDP 11 PROCESSORS THAT DO NOT HAVE A HARDWARE SWITCH REGISTER OR IF THE OPERATOR WISHES TO SELECT THE SOFTWARE SWITCH REGISTER, BY PUTTING ALL THE SWITCHES UP TO A "1", (THIS MUST BE DONE EACH TIME THE PROGRAM IS STARTED AT LOCATION 200, OTHERWISE THE PROGRAM WILL USE THE HARDWARE SWR,) LOCATION 176 IS ASSIGNED AS THE SWITCH REGISTER. BITS SET TO A "1" IN THIS LOCATION HAVE THE SAME FUNCTION AS THE CORRESPONDING SWITCH IN THE HARDWARE SWITCH REGISTER. ALL REFERENCES TO THE SWR ARE INDIRECT AND THE PROGRAM ASSIGNS THE CORRECT ADDRESS OF THE SWR AT "INITIAL START". SEE SECTION 2,4,2 FOR THE SELECTION OF OPERATING CONDITIONS.

TO CHANGE THE SOFTWARE SWR. WHILE THE PROGRAM IS RUNNING, TYPE "CONTROL G". EACH TIME THE SWR IS TO BE TESTED THE PROGRAM WILL CHECK TO SEE IF THE SOFTWARE SWR IS SELECTED, AND THE PROGRAM IS NOT RUNNING IN AUTO MODE OF RXDP/ACT11. IF BOTH CONDITIONS EXIST THEN THE PROGRAM CHECKS FOR THE CTRL G IN THE KEYBOARD BUFFER. IF THE CTRL G IS THERE THE CONTENTS OF THE SOFTWARE SWR ARE PRINTED AND A "NEW =" IS ASKED FOR. THE OPERATOR MAY NOW TYPE IN THE NEW SWITCH REGISTER CONTENTS, TERMINATED BY A CARRIAGE RETURN (CR), OR IF HE DOESN'T WANT TO CHANGE THE SWR, JUST TERMINATE WITH THE (CR). NOTE SEE THE CHARACTER RESTRICTIONS BELOW.

WHEN THE PROGRAM DETECTS THE (CR) IT WILL REPLACE THE CONTENTS OF THE SOFTWARE SWR, IF A NEW ONE HAS BEEN TYPED IN, AND RETURN TO THE FLOW OF THE PROGRAM.

NOTE: CHARACTER RESTRICTIONS FOR CHANGING THE SOFTWARE SWR.

1. ONLY OCTAL NUMBERS 0 - 7 ARE ACCEPTED. ANY OTHER CHARACTER TYPED WILL BE PRINTED AS A ? AND THE WHOLE SWR MUST BE RETYPED.
2. TO WIPE OUT A "NEW" CONTENTS JUST TYPED IN, TYPE CTRL U. NOW A NEW CONTENTS CAN BE RETYPED.
3. ONLY 6 OCTAL CHARACTERS WILL BE PUT INTO THE SWR. IF MORE THAN 6 CHARACTERS ARE TYPED IN ONLY THE LAST 6 WILL BE PUT INTO THE SWR.

THE DRIVE AND TEST DELECTION MUST BE MADE BEFORE THE PROGRAM STARTS. LOCATION "DTESTP" (LOC. 1212) IS WHERE THE BITS ARE SET TO TELL THE PROGRAM WHAT DRIVES ARE WANTED AND WHAT TESTS TO RUN AS INDICATED BELOW. WHEN THE PROGRAM STARTS IT WILL PRINT OUT THE CONDITIONS UNDER WHICH IT IS RUNNING.

BIT 15 (1) SELECT DRIVE UNIT 1  
 BIT 14 (1) SELECT DRIVE UNIT 0

NOTE: IF NEITHER OF THE ABOVE BITS ARE SET TO A 1, THEN THE PROGRAM EXPECTS BOTH DRIVES TO BE READY FOR OPERATION (POWER ON, DISKETTES INSERTED, AND DOORS CLOSED).

THEN SET THE TEST SELECTION IN BITS 4,3,2,1,AND 0 AS FOLLOWS:

"DTESTP" BITS	15	14	13-----5	4	3	2	1	0	
	U1	U0	NOT USED						TESTS
BITS 4	3	2	1	0					TESTS
0	0	0	0	0					(IF NO TEST SELECTED DEFAULTS TO TEST 1)
0	0	0	0	1					TEST 1
0	0	0	1	0					TEST 2
0	0	0	1	1					TEST 3
0	0	1	0	0					TEST 4
0	0	1	0	1					TEST 5
0	0	1	1	0					TEST 6
0	0	1	1	1					TEST 7
0	1	0	0	0					TEST 10
0	1	0	0	1					TEST 11
0	1	0	1	0					TEST 12
0	1	0	1	1					TEST 13
0	1	1	0	0					TEST 14
0	1	1	0	1					TEST 15
0	1	1	1	0					TEST 16
0	1	1	1	1					TEST 17
1	0	0	0	0					TEST 20
1	0	0	0	1					TEST 21
1	0	0	1	0					TEST 22
1	0	0	1	1					TEST 23
1	0	1	0	0					TEST 24
1	0	1	0	1					TEST 25
1	0	1	1	0					TEST 26

NOTE1: SELECTION OF TESTS 27 THROUGH 37 WILL CAUSE THE MESSAGE "ILLEGAL TEST" TO BE PRINTED.

NOTE2: WHEN A SPECIFIED TEST IS SELECTED THE PROGRAM WILL START AT THAT TEST AND THEN RUN THROUGH ALL THE FOLLOWING TESTS UNTIL IT COMPLETES TEST 26, INDICATED BY THE EOP TYPE OUT. THEN IT WILL GO BACK TO THE TEST SELECTED AND START THE NEXT PASS. (IE. IF TEST 24 IS SELECTED THE PROGRAM WILL RN TEST 24, 25, AND 26, THEN GO BACK TO TEST 24.)

AN EXPANDED DEFINITION OF THE TESTS IS IN SECTION 2.5

2.3.4.1 PREREQUISITE OF TESTS:

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THE FOLLOWING TESTS MUST BE RUN IN ORDER, AS ONE TEST SETS UP FOR THE NEXT TEST.

TEST 6 BEFORE TESTS 7 AND TEST 10  
TEST 14 BEFORE TEST 15 AND TEST 16  
TEST 16 BEFORE TEST 17  
TEST 21 BEFORE TEST 22 AND TEST 23

SEE SECTION 2.5 UNDER THE ABOVE TESTS FOR EXPLANATION

2.4 OPERATOR ACTION TO RUN THE PROGRAM

2.4.1 STARTING THE PROGRAM

DEPENDING UPON THE STARTING ADDRESS SELECTED THE PROGRAM WILL DO THE FOLLOWING:

SA200 (INITIAL START)

THE SELECTION OF HARDWARE OR SOFTWARE SWITCH REGISTER IS MADE THEN THE PROGRAM WILL TYPE ITS IDENTIFICATION NUMBER, THE TEST PARAMETERS SELECTED IN LOCATION "DTESTP", AND TRACKS AND SECTORS BEING TESTED. THE PROGRAM THEN PROCEEDS TO RUN UNDER THOSE CONDITIONS.

SA202 (RESTART)

THE PROGRAM WILL TYPE OUT THE TEST PARAMETERS SELECTED BY THE PREVIOUS INITIAL START, PRINTS THE DISKETTE ADDRESS LIMITS, AND STARTS RUNNING THE TESTS. THE ONLY OPERATOR ACTION REQUIRED IS TO SET THE OPERATING CONDITIONS AS DEFINED IN SECTION 2.4.2, AFTER DEPRESSING THE "LOAD ADRS" SWITCH AND BEFORE DEPRESSING THE START SWITCH.

AFTER THE TEST SELECTION HAS BEEN MADE PRESS THE "CONT" SWITCH. THE PROGRAM WILL THEN ASK FOR OPERATING CONDITIONS. SWITCHES 0 AND 8 THROUGH 15 ARE USED AS INDICATED BELOW. ONCE THEY ARE SET UP AGAIN DEPRESS THE "CONT" SWITCH. THE PROGRAM IS NOW RUNNING UNDER THE SELECTED CONDITIONS.

SW15-SW0 (1) - SELECT SOFTWARE SWITCH REGISTER

NOTE: IF THERE IS A HARDWARE SWITCH REGISTER, AND THE OPERATOR WANTS THE SOFTWARE SWITCH REGISTER, PUT ALL SWITCHES UP (1) BEFORE STARTING THE PROGRAM AT THE INITIAL START ADDRESS.

SW15 (1) - HALT ON ERROR

THE PROGRAM HALTS ON DETECTING AN ERROR, AFTER PRINTING THE ERROR MESSAGE. PRESSING "CONT" RESTORES THE NORMAL OPERATION OF THE PROGRAM.

SW14 (1) - HALT AT END OF PASS

AT "END OF PASS" THE PROGRAM TYPES A BELL THEN AN EOP INDICATOR.

"D" MEANS NO ERRORS DURING THE PASS  
"-" MEANS HAD ERRORS DURING THE PASS

IF SW14 IS SET THE PROGRAM WILL HALT, IF SW14 IS OFF THE PROGRAM GOES BACK TO THE TEST SELECTED AND RECYCLES THROUGH TO THE LAST TEST, AT WHICH TIME ANOTHER EOP INDICATOR IS PRINTED. IF THE PROGRAM HALTS DUE TO SW14 THEN PRESS "CONT" WILL RESTORE THE NORMAL FLOW OF THE PROGRAM. IF IT HALTS AT THE END OF A PASS IT WILL TYPE OUT THE NUMBER OF PASSES COMPLETED.

SW13 (1) - INHIBIT ERROR TYPEOUT

AT THE DETECTION OF AN ERROR IF SW13 IS SET NO ERROR PRINT OUT WILL OCCUR. IF SW13 IS OFF THE ERROR INFORMATION IS PRINTED AS DESCRIBED IN SECTION 3.0 ERROR DETECTION

SW12 (1) - LOOP ON TEST

AT THE COMPLETION OF A TEST THE PROGRAM CHECKS SW12. IF SET THE PROGRAM WILL GO BACK TO THE BEGINNING OF THAT TEST AND RERUN IT. THIS PRODUCES A SCOPE LOOP ON A PARTICULAR TEST. THE PROGRAM WILL STAY IN THIS TEST UNTIL;

- A. HALT ON END OF TEST SWITCH IS SET
- B. LOOP ON TEST SWITCH IS TURNED OFF

AT WHICH TIME THE PROGRAM WILL GO ON TO THE NEXT TEST.

NOTE: IF SW12 IS SET AND NO TEST SPECIFIED (0) THE PROGRAM WILL LOOP ON TEST 1.

NOTE: TO LOOP ON A TEST THAT REQUIRES A PREVIOUS TEST TO BE RUN FIRST (SECTION 2,3,4). SELECT THE PREREQUISITE TEST AND SET THE "HALT AT END OF TEST" SWITCH. START THE PROGRAM AND WHEN IT HALTS, SELECT THE DESIRED TEST AND SET THE "LOOP ON

IN SOME TESTS ERRORS CAN OCCUR IN SEVERAL PLACES THROUGH OUT THE TEST. WHEN THE ERROR HAS BEEN REPORTED THE PROGRAM SETS A PC FLAG TO INDICATE WHERE THE ERROR OCCURED, IF SW11 IS SET THE PROGRAM GOES BACK TO THE BEGINNING OF THE TEST RUNNING, AND GOES THROUGH THE TEST UNTIL:

- A. IT FINDS A DIFFERENT ERROR IN AN EARLIER PART OF THE TEST IN WHICH CASE IT WILL LOCK ONTO THAT ERROR.
- B. IT DETECTS THE PC FLAG INDICATING THIS IS WHERE THE ERROR OCCURED. IT THEN GOES BACK TO THE BEGINNING OF THE TEST AGAIN. THIS LOOP WILL CONTINUE UNTIL HALT ON ERROR SWITCH IS SET OR THE LOCK ON ERROR SWITCH IS TURNED OFF.

## SW10 (1) - HALT AT END OF TEST

WHEN SET IT WILL HALT THE PROGRAM AT THE END OF THE TEST PRESENTLY RUNNING.

## SW 9 - LIMIT DATA ERROR PRINT OUTS

- (0) - WHEN OFF ONLY THE FIRST 10 DATA BYTE ERRORS WILL BE PRINTED ON A READ CHECK TEST, FOR EACH SECTOR. ANY MORE ERRORS WILL BE TABULATED BUT NOT PRINTED. AN ERROR ON A DIFFERENT SECTOR WILL ALLOW 10 MORE DATA BYTE ERRORS TO BE PRINTED.
- (1) - WHEN SET ALL DATA BYTE ERRORS FOR ALL SECTORS WILL BE PRINTED ON AN ERROR.

## SW 8 (1) - INHIBIT RECALIBRATION

NO RECALIBRATION OF THE DRIVES WILL OCCUR UPON THE DETECTION OF A SEEK ERROR IF THIS SWITCH IS SET.

## SW 0 (1) - INHIBIT BELL AT ERROR

IF SW0 IS OFF THE ERROR ROUTINE WILL RING THE TELEPRINTER BELL AT EACH ERROR DETECTED. WITH SW0 SET NO BELL WILL RING.

## 2.5 TEST DEFINITIONS

- 2.5.1 PRETEST - INITIALIZE [KEY] PART I  
EACH TIME THE PROGRAM IS STARTED, BY EITHER STARTING ADDRESS, IT RUNS THROUGH A PRETEST.

KEY INITIALIZE SHOULD SET THE DONE FLAG BECAUSE ANY INITIALIZATION OF THE RX01 MICROPROCESSOR IS AN IMPLIED [READ SECTOR] OF TRACK 1 SECTOR 1. THEREFORE ANY ERROR, EXCEPT PARITY, THAT MAY OCCUR FROM A NORMAL [READ SECTOR] COMMAND MAY OCCUR DURING AN INITIALIZE, CAUSING THE ERROR FLAG TO SET.

PRETEST INSURES THAT:

- A. DONE IS SET
- B. ERROR FLAG IS CLEARED
- C. TR FLAG IS CLEARED
- D. INIT DONE IS SET

- 2,5,2 TEST 1 - RXCS TEST PART I / INTERRUPT TEST PART I  
 THE PURPOSE OF THIS TEST IS TO VERIFY THAT WRITING ALL RXCS WRITABLE BITS TO A 0 ARE NOT WRITTEN TO A 1,  
 THE PROGRAM WRITES THE RXCS = 0  
 NO INTERRUPTS SHOULD OCCUR  
 THE RXCS SHOULD REMAIN UNCHANGED = 40 (DONE)  
 THE RXDB SHOULD = 0
- 2,5,3 TEST 2 - INTERRUPT TEST PART II / VECTOR ADDRESS VERIFICATION  
 THE PURPOSE OF THIS TEST IS TO VERIFY THAT WRITING THE RXCS INTERRUPT ENABLE BIT (BIT 6) TO A 1, DOES INDEED WRITE IT TO A 1, THEREFORE BECAUSE DONE IS SET AN INTERRUPT SHOULD OCCUR (THE PDP 11 PRIORITY IS 0)
- 2,5,4 TEST 3 - INTERRUPT TEST PART III / PRIORITY LEVEL TEST PART I  
 THE PURPOSE OF THIS TEST IS TO VERIFY THE PRIORITY OF THE INTERRUPT REQUEST LINE, THE PROGRAM SETS THE PDP-11 PRIORITY TO 4  
 AN RX01 INTERRUPT SHOULD OCCUR ON PRIORITY LEVEL 5  
 IF NO INTERRUPT OCCURS THEN THE PRIORITY LEVEL OF THE RX11 IS NOT 5, BUT MAYBE LEVELS 4, 3, 2, OR 1
- 2,5,5 TEST 4 - INTERRUPT TEST PART IV / PRIORITY TEST PART II  
 THE PURPOSE OF THIS TEST IS TO VERIFY THE PRIORITY OF THE RX11 INTERRUPT REQUEST LINE, THE PROGRAM SETS THE PDP-11 PRIORITY TO 5,  
 NO INTERRUPT SHOULD OCCUR  
 IF AN INTERRUPT DOES OCCUR THEN THE PRIORITY LEVEL OF THE RX11 IS NOT LEVEL 5, BUT MAYBE LEVEL 6, OR 7.
- 2,5,6 TEST 5 - INIT [PROGRAMMED] B / READ STATUS  
 THE PURPOSE OF THIS TEST IS TO VERIFY THAT SETTING THE RX11 BIT 14 CAUSES A RX01 PROGRAMMED SUBSYSTEM INITIALIZE  
 THE RXCS SHOULD = 40 (DONE)  
 THE RXDB SHOULD = 4, OR 104, OR 204, OR 304  
 TEST 5 CONT'D - RXCS TEST PART II / RST  
 THE PURPOSE OF THIS TEST IS TO VERIFY THE READ STATUS COMMAND (FUNCTION #12), AND THAT DONE BIT IS CLEARED BY THE FUNCTION.
- 2,5,7 TEST 6 - FILL BUFFER TRANSFER LENGTH TEST  
 THE PURPOSE OF THIS TEST IS TO VERIFY THE TRANSFER LENGTH OF THE FUNCTION "FILL BUFFER" OF THE RX01 MICROCONTROLLER  
 NOTE: THIS TEST LOADS THE SECTOR BUFFER FOR TEST 7 AND 10, AND MUST BE RUN PREVIOUS TO THEM.

## 2,5.8 TEST 7 - EMPTY BUFFER TRANSFER LENGTH AND CONTENT VERIFICATION PART I

THE PURPOSE OF THIS TEST IS TO VERIFY THE TRANSFER LENGTH OF THE FUNCTION "EMPTY BUFFER" AND TO VERIFY THE CONTENTS OF THE SECTOR BUFFER.

## 2,5.9 TEST 10 - EMPTY BUFFER TRANSFER LENGTH AND CONTENT VERIFICATION PART II

THE PURPOSE OF THIS TEST IS TO VERIFY THE PREVIOUS EMPTY BUFFER TEST DID NOT EMPTY AND DESTROY THE CONTENTS OF THE SECTOR BUFFER.

## 2,5.10 TEST 11 - FILL / EMPTY BUFFER WITH ALL 0'S

DURING THE EMPTY BUFFER FUNCTION THIS TEST VERIFIES THAT ALL 0'S ARE IN FACT IN THE SECTOR BUFFER.

## 2,5.11 TEST 12 - FILL / EMPTY BUFFER WITH ALL 1'S

DURING THE EMPTY BUFFER FUNCTION THIS TEST VERIFIES THAT ALL 1'S ARE IN FACT IN THE SECTOR BUFFER.

## 2,5.12 TEST 13 - DRIVE READY VERIFICATION

TESTS THAT THE DRIVE READY (RDY) BIT WILL SET FOR ALL SELECTED DRIVES. THE RDY BIT WILL BE SET AFTER A READ STATUS FUNCTION DIRECTED TO THE SELECTED DRIVE.

## 2,5.13 TEST 14 - ERROR FLAG AND B-CODE VERIFICATION PART I

THE PURPOSE OF THIS TEST IS TO VERIFY THAT TRYING TO READ A NON-EXISTANT SECTOR WILL CAUSE AN ERROR AND THE CORRECT ERROR CODE WILL BE PUT INTO THE RXDB WHEN THE STATUS B IS READ.  
NOTE: THIS TEST CHECKS FOR PARITY ERROR ON THE READ STATUS B FUNCTION, THE NEXT TWO TESTS (T15 & T16) DO NOT. THIS TEST MUST BE RUN BEFORE TESTS 15 & 16.

## 2,5.14 TEST 15 - ERROR FLAG AND B-CODE VERIFICATION PART II

THIS TEST VERIFIES THAT TRYING TO WRITE DELETED DATA ON AN ILLEGAL SECTOR WILL PRODUCE AN ERROR AND THE CORRECT B-CODE IS PRODUCED. THE DELETED DATA BIT SHOULD BE SET AFTER THIS TEST.

## 2,5.15 TEST 16 - ERROR FLAG AND B-CODE VERIFICATION PART III

VERIFIES THAT A WRITE FUNCTION TO A NONEXISTANT SECTOR WILL PRODUCE AN ERROR AND THE CORRECT B-CODE IS PRODUCED. THE DELETED DATA BIT WILL ALSO BE CLEARED.  
NOTE: TEST 16 MUST BE RUN BEFORE TEST 17 AS TEST 16 CLEARS THE DELETED DATA BIT AND TEST 17 TESTS THAT IT IS CLEARED.

## 2,5,16 TEST 17 - ILLEGAL TRACK ERROR VERIFICATION

THIS TEST VERIFIES THAT IF A TRACK ADDRESS LARGER THAN 114(OCTAL) IS ACCESSED, AN ERROR CONDITION WILL OCCUR, AND THE B-CODE WILL = 40. IT ALSO EXPECTS THE DELETED DATA BIT TO BE CLEARED.

## 2,5,17 TEST 20 - SEEK VERIFICATION VIA READ FUNCTION

THIS TEST DOES A READ FUNCTION ON THE SELECTED TRACKS TESTING FOR SEEK ERRORS ON VARIOUS SECTIONS OF THE DISKETTE.

## 2,5,18 TEST 21 - WRITE TEST

THE PURPOSE OF THIS TEST IS TO WRITE ALL ONES ON SECTOR 1, TRACK 1, AND TO VERIFY THAT THE DATA IN THE SECTOR BUFFER IS NOT CHANGED. NOTE: THIS TEST MUST BE RUN BEFORE TESTS 22 & 23 AS THEY CHECK FOR DATA WRITTEN ON TRACK 1 SECTOR 1.

## 2,5,19 TEST 22 - INITIALIZE IMPLIED READ

AFTER PREVIOUSLY WRITING DATA ON TRACK 1 SECTOR 1, THIS TEST CHANGES THE CONTENTS OF THE SECTOR BUFFER AND DOES A PROGRAMMED INITIALIZE. AT THE END OF AN INIT.(RECAL,) THE SECTOR BUFFER MUST CONTAIN THE DATA FROM TRACK 1 SECTOR 1. NOTE: UNIT 0 MUST BE ON-LINE FOR THIS TEST TO WORK.

## 2,5,20 TEST 23 - READ TEST

THIS TEST VERIFIES THAT A READ FUNCTION DOES INFACIT LOAD THE SECTOR BUFFER WITH DATA READ FROM THE SELECTED ADDRESS.

## 2,5,21 TEST 24 - DATA TRANSFER AND VERIFICATION

THE PURPOSE OF THIS TEST IS TO WRITE THEN READ AND CHECK DATA ON ALL SECTORS OF THE SELECTED TRACKS. THE TEST ALTERNATES BETWEEN DRIVES, IF BOTH DRIVES ARE SELECTED, BEFORE CHANGING TRACKS. THE DATA PATTERN USED IS A FLOATING 0 PATTERN.

## 2,5,22 TEST 25 - DATA VERIFICATION VIA DELETED DATA MODE.

THIS TEST IS THE SAME AS TEST 24 EXCEPT IT CHECKS FOR DELETED DATA INDICATORS AND USES A DATA PATTERN OF FLOATING 1.

## 2,5,23 TEST 26 - HEAD "HOME" TEST

THIS TEST CHECKS FOR THE "HOME FOUND BEFORE THE DESIRED TRACK WAS REACHED" ERROR CODE. THE HEAD IS MOVED OUT 10 TRACKS THEN DECREMENTED BACK TO TRACK 0. IT TESTS ALL SELECTED DRIVES, AND USES A DATA PATTERN OF RANDOM DATA.



PRETEST AND TESTS 1 - 17, AND TESTS 21 - 23 HANDLE ERRORS AS INDICATED IN SECTION 3.1. FOR THE MOST PART THESE TESTS DO NOT RELY ON AN INTERRUPT TO INDICATE THE FUNCTION IS COMPLETED, WHEREAS THE OTHER TESTS (TESTS 20, AND 24 - 26) DO READ, WRITE AND READ CHECK FUNCTIONS OVER THE SELECTED TRACK, SECTORS, AND DRIVES. THESE REQUIRE THE INTERRUPT SERVICE AND ERROR DETECTION THAT WAS USED IN THE DATA RELIABILITY TEST. THIS IS DESCRIBED IN SECTION 3.3.

NOTE: IF LOOP ON ERROR SWITCH IS UP THEN THE PROGRAM WILL LOOP ON THE SHORTEST SET OF INSTRUCTIONS THAT WILL KEEP IT IN THE FAILING LOOP, OTHERWISE AFTER REPORTING THE ERROR THE PROGRAM WILL CONTINUE RUNNING THROUGH THE REMAINING ADDRESSES AND TESTS.

### 3.1 ERROR HEADING FOR TESTS 1 - 17, AND 21 - 23 PLUS PRETEST.

THE ERROR HEADING IS AS FOLLOWS:

ERADR    FAST    FAPT    [BLANK]    GOOD    BAD

UNDER EACH COLUMN THE ERROR ROUTINE PRINTS PERTINENT INFORMATION.

- ERADR = ERROR ADDRESS  
ADDRESS OF THE ERROR TRAP INSTRUCTION WHERE  
THE ERROR WAS DETECTED.
- FAST = FIRST ADDRESS OF SELECTED TEST  
ADDRESS OF THE TEST SELECTED AND RUNNING
- FAPT = FIRST ADDRESS OF PRESENT TEST  
ADDRESS OF THE TEST OR SUBTEST PRESENTLY RUNNING, OR  
ADDRESS OF THE SCOPE LOOP.
- [BLANK]  
ADDITIONAL GENERAL INFORMATION SUPPLIED BY SOME  
TESTS ON AN ERROR.
- GOOD = EXPECTED RESULTS OF THE TEST  
TEST RESULTS OF WHAT SHOULD HAVE HAPPENED IF  
THERE WAS NO ERROR.
- BAD = ACTUAL TEST RESULTS  
THE DATA THAT WAS RECEIVED FROM THE RX01,  
THAT CAUSED THE ERROR.
- PASS = NUMBER OF PASSES MADE UP TO THIS ERROR

THE FOLLOWING ARE THE TYPES OF PRINT OUTS UNDER THE COLUMNS  
[BLANK], GOOD, AND BAD FOR THE VARIOUS TESTS, USING THIS ERROR FORMAT.

TEST (SECTION)	[BLANK] (R2) -----	GOOD (R0) ----	BAD (R1) ----
PRETEST (1)	N/A	40	(RXCS)
PRETEST (2)	(RXCS) INCL, DD BIT	4 OR 204	(RXCS) NO DD BIT
TEST 1 (1)	N/A	40	(RXCS)
TEST 1 (2)	N/A	0	(RXCS)
TEST 1 (3)	(KRXVEC)	N/A	N/A
TEST 2 (1)	(KRXVEC)	N/A	N/A
TEST 2 (2)	(KRXVEC)	140	(RXCS)
TEST 2 (3)	(KRXVEC)	40	(RXCS)
TEST 2 (4)	(KRXVEC)	40	(RXCS)
TEST 2 (5)	(KRXVEC)	40	(RXCS)
TEST 3 (1)	(KRXVEC)	N/A	N/A
TEST 4 (1)	(KRXVEC)	N/A	N/A
TEST 5 (1)	N/A	40	(RXCS)
TEST 5 (2)	(RXDB) INCL, DD BIT	4 OR 204	(RXDB) NO DD BIT
TEST 5 (3)	N/A	0	(RXCS)
TEST 5 (4)	N/A	40	(RXCS)
TEST 5 (5)	(RXCS) INCL, DD BIT	200	(RXCS) NO DD BIT
TEST 6 (1)	NO, OF XFERS	N/A	N/A
TEST 7 (1)	NO, OF XFERS	EXPEC. DATA	ACTUAL DATA
TEST 10 (1)	NO, OF XFERS	EXPEC. DATA	ACTUAL DATA

TEST 11&12 (1)	[USES TEST 6&7 TO FILL / EMPTY BUFFER]		
TEST 13 (1)	(RXDB)	200	(RXDB) NO DD BIT
TEST 13 (2)	(RXDB)	200	(RXDB) NO DD BIT
TEST 14 (1)	NO. OF TR'S	100040	(RXCS)
TEST 14 (2)	(RXDB)	0	(RXDB) NO DD BIT
TEST 14 (3)	(RXDB)	40	(RXCS)
TEST 14 (4)	N/A	70	(RXDB) ERROR CODE
TEST 15 (1)	NO. OF TR'S	100040	(RXCS)
TEST 15 (2)	N/A	100	(RXDB)
TEST 15 (3)	N/A	70	(RXDB) ERROR CODE
TEST 16 (1)	NO. OF TR'S	100040	(RXCS)
TEST 16 (2)	N/A	0	(RXDB)
TEST 16 (3)	N/A	70	(RXDB) ERROR CODE
TEST 17 (1A)	(RXDB)	0	(RXCS)
TEST 17 (1B)	N/A	100040	(RXCS)
TEST 17 (2)	N/A	0	(RXDB)
TEST 17 (3)	(RXDB)	40	(RXCS)
TEST 17 (4)	N/A	40	(RXDB) ERROR CODE
TEST 21 (1)	(RXES) STATUS A	NO. OF BYTE	(RXDB) STATUS B
TEST 21 (2)	[USES TEST 7 TO EMPTY BUFFER]		
TEST 22	[USES TEST 6 & 7 TO FILL AND EMPTY BUFFER]		
TEST 23	[USES TEST 6 & 21 TO FILL AND CHECK BUFFER]		

AS PREVIOUSLY STATED THESE TESTS ACCESS ALL THE SELECTED SECTORS, TRACKS, AND DRIVES, AND RELY ON THE INTERRUPT SERVICE ROUTINE TO INDICATE THAT A FUNCTION IS COMPLETED OR AN ERROR OCCURED. ALL ERRORS, WITH THE EXCEPTIONS WHERE NOTED, WILL TYPE AS ITS FIRST OR SECOND LINE OF THE MESSAGE "ERROR CONDITIONS TEST PC = XXXX PASS = X ". THE TEST PC NUMBER IS THE STARTING ADDRESS OF THE TEST RUNNING, AND THE PASS NUMBER IS THE NUMBER OF PASSES MADE UP TO THE ERROR

ON MOST ERRORS THE PROGRAM WILL TYPE OUT THE CONTENTS OF "STATUS A" AND "STATUS B".

STATUS A IS THE CONTENTS OF THE RXES (ERROR AND STATUS REGISTER) AT THE TIME THE ERROR WAS DETECTED. IT SHOWS THE CRC, PAR, ETC. ERRORS

STATUS B IS THE "DEFINITIVE ERROR CODES" THAT THE RX01 DETECTED, THAT MAY HAVE CAUSED THE ERROR CONDITION. THESE ERROR CODES ARE DEFINED IN SECTION 3.3.4

THERE ARE THREE CATEGORIES OF ERRORS AS LISTED AND DESCRIBED BELOW.

3.3.1 NO ERROR FLAG ERRORS

THESE ARE ERRORS THAT CAN OCCUR BUT THE ERROR FLAG IN THE RXCS WILL NOT BE SET.

A. UNEXPECTED OR MISSING DELETED DATA BIT

THIS ERROR RESULTS WHEN THE PROGRAM EXPECTS AND DOESN'T SEE THE DD BIT ("D D MARK MISSING"), OR DOESN'T EXPECT AND FINDS THE DELETED DATA BIT SET ("UNEXPECTED D D MARK"). THE PROGRAM WILL TYPE OUT AT WHAT DISKETTE ADDRESS THIS OCCURED THEN CONTINUE TESTING.  
NOTE: SEE SECTION 3.3.3 FOR OTHER CAUSES OF THIS ERROR.

B. DATA NO STATUS ERROR

THIS ERROR OCCURS DURING A READ CHECK WHEN THE DATA READ DOES NOT MATCH THE DATA IN THE MEMORY DATA BUFFER, AND THERE WAS NO CRC ERROR INDICATED. THIS MEANS THAT THE DATA WAS PROBABLY READ OFF THE DISKETTE CORRECTLY BUT THE TRANSFER BETWEEN THE SECTOR BUFFER AND THE RXDB IN THE RX11 PRODUCED BAD DATA.

THE ERROR MESSAGE WILL INCLUDE THE DISKETTE ADDRESS, "BYTE" NUMBER IN THE SECTOR, THE DATA READ FROM THE SECTOR BUFFER "BAD", AND THE EXPECTED DATA FROM THE MEMORY BUFFER "GOOD".

BYTE # BAD GOOD  
 (THE DATA PATTERNS ARE FORMATTED AS SHOWN)

0 (TRACK ADDRESS; BITS 6 - 0)  
 1 (UNIT NUMBER BIT 7)  
 (SECTOR ADDRESS BITS 4 - 0)

BYTES 2 - 125 CONTAIN THE SELECTED DATA PATTERN.

126 (THE SUM OF ALL BYTES 0 - 125)  
 127 (THE NEGATIVE OF 2 TIMES BYTE 125)

THE PROGRAM DETECTS A CHECKSUM ERROR BY SUMMING ALL THE DATA READ FROM THE SECTOR BUFFER AND COMPARING THAT SUM TO 0.

AT THE END OF THE DATA ERROR TYPEOUT THE PROGRAM PRINTS IF THE CHECKSUM ACCUMULATED WAS "GOOD" OR "BAD". IF BYTES 0 OR 1 HAVE DATA ERRORS THE OPERATOR MUST CHECK THE RESULTS OF THE CHECKSUM. IF IT IS ALSO BAD, THEN THERE WAS A TRUE DATA ERROR. IF THE CHECKSUM WAS GOOD, THEN IT MIGHT BE THAT THE HEAD IS NOT OVER THE TRACK EXPECTED, AND THERE IS A POSITIONING ERROR.

IF SWITCH 9 IS DOWN THEN ONLY 10 DATA ERRORS WILL BE PRINTED, AND AT THE END OF THE SECTOR THE "TOTAL READ CHECK ERRORS =" WILL BE TYPED. IF SWITCH 9 IS UP THEN ALL THE DATA ERRORS FOR THAT SECTOR WILL BE TYPED OUT.

### C. POWER FAILURE

THE PROGRAM TESTS FOR TWO TYPES OF POWER FAILURE, TOTAL SYSTEM POWER LOSS, AND RX11 POWER LOSS RESULTING IN A RECALIBRATION OF THE DRIVES.

THE TOTAL SYSTEM POWER FAILURE IS DETECTED BY "SYSMAC" SUBROUTINE ",\$POWER". WHEN THE POWER IS DETECTED TO BE GOING DOWN, THE REGISTERS ARE SAVED, WHEN THE POWER COMES BACK UP THE REGISTERS ARE RESTORED AND THE MESSAGE "POWER" IS PRINTED. THE PROGRAM THEN RESTARTS.

LOSS OF POWER IN THE RX11 CAUSES A RECALIBRATION OF ALL DRIVES. WHEN THIS HAPPENS THE "INIT DONE" BIT IS SET IN THE RXES REGISTER ALONG WITH THE NORMAL DONE FLAG. AT EACH INTERRUPT THE PROGRAM TESTS FOR THE INIT DONE BIT. IF IT IS FOUND SET, THE FUNCTION WAS NOT COMPLETED AND A POWER LOSS MUST HAVE BEEN DETECTED. WHEN THIS HAPPENS THE PROGRAM TYPES OUT "RX11 POWER" AND RESTARTS. THE ERROR HEADING IS NOT TYPED ON THIS ERROR.

## D. UNKNOWN INTERRUPT

IF AN INTERRUPT OCCURS THROUGH THE RX11 INTERRUPT VECTOR ADDRESS AND NONE OF THE STATUS BITS ARE SET (DONE, ERROR, ETC.) THE PROGRAM WILL TYPE "UNKNOWN INTERRUPT" AND RETURN BACK TO THE PROGRAM TO CONTINUE THE FUNCTION. THE ERROR HEADING IS NOT PRINTED.

## E. NO INTERRUPT AT DONE

THE PROGRAM EXPECTS AN INTERRUPT AT DONE ON THE FUNCTIONS OF THESE TESTS. IF AN INTERRUPT DOES NOT OCCUR AT DONE TIME THEN THE PROGRAM WILL TYPE OUT "NO INTERRUPT AT DONE ERROR" THEN GO INTO THE INTERRUPT SERVICE ROUTINE AS IF AN INTERRUPT DID OCCUR. AT THIS POINT OTHER ERRORS MAY BE PRINTED IF ANY ARE DETECTED.

## 3.3.2 ERROR FLAG ERRORS

THESE ERRORS ARE DETECTED AS THE RESULTS OF THE ERROR BIT BEING SET IN THE RXCS AT AN INTERRUPT.

## A. PARITY ERROR

A PARITY ERROR RESULTS FROM AN INCORRECT TRANSFER OF A COMMAND WORD FROM THE RX11 INTERFACE TO THE RX01 MICRO-PROCESSOR CONTROLLER. THE PROGRAM WILL TYPE OUT THE CONTENTS OF THE COMMAND STATUS REGISTER (RXCS) SHOWING THE FUNCTION THAT FAILED, THE ADDRESS OF THE ERROR, CONTENTS OF STATUS A (RXES) WITH THE PARITY BIT SET, CONTENTS OF STATUS B (RXDB) WITH THE DEFINITIVE ERROR CODE OF 210 SET. THEN A "READ, WRITE, FILL BUFFER OR EMPTY BUFFER PARITY ERROR" WILL BE PRINTED. IF A PARITY ERROR OCCURS ON A "READ DEFINITIVE ERROR CODE" FUNCTION, THEN THE CONTENTS OF THE RXCS AND "PARITY ERROR" WILL BE TYPED OUT.

## B. CRC ERRORS

ON ALL DATA TRANSFERS BETWEEN THE SECTOR BUFFER AND THE DISKETTE, A CRC WORD IS GENERATED AND CHECKED. IF AN ERROR IS DETECTED BY THE MICRO-PROCESSOR IN THIS CRC WORD THEN A CRC ERROR IS GENERATED. THE PROGRAM AGAIN TYPES OUT THE CONTENTS OF THE REGISTERS (RXCS CONTAINS FUNCTION, STATUS A WITH "CRC ERR" BIT SET, STATUS B WITH AN ERROR CODE OF 200). THEN IF IT IS A READ ONLY FUNCTION, OR A READ CHECK FUNCTION AND THERE WERE DATA ERRORS IT WILL TYPE OUT "DATA CRC ERRORS" THEN PRINT THE BAD BYTES IF ANY. IF IT WAS A READ CHECK FUNCTION AND THERE WERE NO DATA ERRORS IT WILL PRINT "CRC ERROR NO DATA ERROR".

C. SEEK ERRORS

SEQ 0023

ANY ERROR THAT PRODUCES A DEFINITIVE ERROR CODE BUT DOES NOT SET AN ERROR BIT IN STATUS A (RXDB AT END OF FUNCTION) IS LABELED A SEEK ERROR. SEE SECTION 3.3.4 FOR ERROR CODES AND MEANINGS. THE SAME INFORMATION IS PRINTED FOR THESE ERRORS AS IN PARITY, OR CRC ERRORS, EXCEPT IT STATES THAT IT IS A "WRITE OR READ SEEK ERROR". IF SWITCH 8 IS DOWN THEN AT EACH SEEK ERROR FOUND THE PROGRAM DOES AN INITIALIZE OF THE RX01 SO IT WILL RECALIBRATE TO A KNOWN (HOME) POSITION. THE PROGRAM THEN GOES ON TO THE NEXT SECTOR OR TRACK AND CONTINUES TESTING, IF THE LOOP ON ERROR SWITCH IS OFF. (SEE SECTION 3.3.3 FOR ERRORS CAUSED BY PREVIOUS ERRORS.) IF THE LOOP ON ERROR SWITCH IS UP IT WILL RETRY THE FUNCTION AT THE SAME ADDRESS. IF SWITCH 8 IS UP THEN NO "INITIALIZE" IS DONE AND THE PROGRAM LOOKS AT THE OTHER SWITCHES FOR OPERATING CONDITIONS. SEEK ERRORS ALSO PRINT THE TRACK ADDRESS THAT THE HEAD MOVED FROM AT THE TIME OF THE ERROR.

D. ERROR FLAG ERROR

IF THE ERROR FLAG IS NOT SET IN THE RXCS AND AN ERROR BIT IS SET IN STATUS A OR AN ERROR CODE IS SET IN STATUS B THEN THERE WAS AN ERROR BUT THE ERROR FLAG WAS NOT SET. THE MESSAGE "ERROR FLAG ERROR" IS PRINTED THEN THE PROGRAM CONTINUES TO TYPE OUT THE TYPE OF ERROR.

3.3.3 ERRORS RESULTING FROM PREVIOUS ERRORS

IF THERE IS A "WRITE SEEK ERROR" THE PROGRAM WILL GO ON TO THE NEXT ADDRESS WITHOUT WRITING ON THE ADDRESS WHERE THE ERROR OCCURED. (UNLESS THE LOOP ON ERROR SWITCH 11 IS UP AND THE SEEK ERROR IS RECOVERED.) IF THE WRITE FUNCTION IS FOLLOWED BY A READ CHECK FUNCTION AND THE READ DOES NOT HAVE A SEEK ERROR AT THE SAME ADDRESS. THEN THERE MAY BE DATA ERRORS, OR UNEXPECTED OR MISSING DELETED DATA BIT ERRORS RESULTING FROM NO DATA BEING WRITTEN ON THAT ADDRESS BY THE PREVIOUS WRITE FUNCTION.

### 3.3.4 DEFINITIVE ERROR CODES

SEQ 0024

THE RX01 MICRO-PROCESSOR HAS DEFINED THE ERROR CODES AND MEANINGS WHICH ARE AVAILABLE TO THE PROGRAM BY ISSUING COMMAND #7 "READ DEFINITIVE ERROR CODE"  
THE FOLLOWING ARE THE CODES AND THEIR MEANINGS

- 10 - DRIVE 0 FAILED TO SEE HOME FROM INITIALIZE
- 20 - DRIVE 1 FAILED TO SEE HOME FROM INITIALIZE
- 30 - HOME FOUND WHEN STEPPING OUT 10 TRACKS FOR INIT.
- 40 - TRIED TO ACCESS A TRACK GREATER THEN 76
- 50 - HOME FOUND BEFORE DESIRED TRACK WAS REACHED
- 60 - SELF DIAGNOSTIC ERROR
- 70 - DESIRED SECTOR NOT FOUND AFTER SAMPLING 52 HEADERS
- 100 - WRITE PROTECT ERROR
- 110 - MORE THEN 40 US AND NO SEP CLOCK DETECTED
- 120 - A PREAMBLE COULD NOT BE FOUND
- 130 - PREAMBLE FOUND BUT NO ID MARK FOUND IN TIME
- 140 - CRC ERROR ON A HEADER, NO ERROR FLAG
- 150 - GOOD HEADER (NO CRC ERROR) BUT TRACK COMPARE ERROR
- 160 - ID ADDRESS MARK NOT FOUND IN TIME
- 170 - DATA MARK NOT FOUND IN TIME
- 200 - DATA CRC ERROR
- 210 - PARITY ERRORS

### 3.4 PROGRAM HUNG

IF THERE IS NO RESPONSE FROM THE RX11 WHILE WAITING FOR THE TRANSFER REQUEST (TR) FLAG OR THE DONE FLAG. THE PROGRAM WILL TYPE "DEVICE TEST HUNG @ PC" (ONLY IF SW13 IS OFF) AND THEN GO ON TO THE NEXT TEST, OR THE BEGINNING OF THE PRESENT TEST.

### 4.0 HALTS

THE ONLY HALTS IN THE PROGRAM ARE THE SELECTABLE HALTS (EOP, EOT, AT ERROR), THE ILLEGAL VECTOR HALTS, AND THE ILLEGAL TEST SELECTION HALT.

NOTE: ONE ADDITIONAL "HALT" EXISTS IN THE PROGRAM, IT OCCURS WHEN THE USER HAS LOADED HIS PROGRAM VIA THE "RXDP" MONITOR (ON UNIT 0) AND ALSO REQUIRES TESTING OF UNIT 0. A PROMPT MESSAGE IS TYPED REMINDING THE USER TO REPLACE HIS LOAD MEDIUM WITH A SCRATCH DISKETTE BEFORE GOING ON. THE PROGRAM WILL WAIT FOR THE "CONTINUE" SWITCH TO BE DEPRESSED.

### 5.0 FLOW CHARTS



84	BASIC DEFINITIONS
249	TEST SELECTION VIA SWITCH REGISTER
269	OPERATIONAL SWITCH REGISTER POSITIONS
295	RXCS (RX COMMAND STATUS REGISTER)
346	RXDB (RX DATA BUFFER REGISTER)
398	START AND RESTART ADDRESSES
420	GET VALUE FOR SOFTWARE SWITCH REGISTER
533	PRETEST - INITIALIZE [KEY] PART I
904	TEST 1 - RXCS TEST PART I / INTERRUPT TEST PART I
1066	TEST 2 - INTERRUPT TEST PART II / VECTOR ADDRESS VERIFICATION
1304	TEST 3 - INTERRUPT TEST PART III / PRIORITY LEVEL VERIFICATION PART I
1362	TEST 4 - INTERRUPT TEST PART IV / PRIORITY VERIFICATION PART II
1422	TEST 5 - INIT [PROGRAMMED] / RST
1608	TEST 6 - FILL BUFFER TRANSFER LENGTH VERIFICATION
1709	TEST 10 - EMPTY BUFFER XFER LENGTH AND CONTENT VERIFICATION PART II
1717	TEST 7 - EMPTY BUFFER XFER LENGTH AND CONTENT VERIFICATION PART I
1798	TEST 12 - FILL/EMPTY BUFFER ALL 1'S
1805	TEST 11 - FILL/EMPTY BUFFER ALL 0'S
1817	TEST 13 DRIVE READY VERIFICATION
1897	TEST 14 - ERROR FLAG AND B-CODE VERIFICATION PART I
2032	TEST 15 - ERROR FLAG AND B-CODE VERIFICATION PART II
2085	TEST 16 - ERROR FLAG AND B-CODE VERIFICATION PART III
2168	TEST 17 - ILLEGAL TRACK ERROR VERIFICATION
2273	TEST 20 - SEEK VERIFICATION VIA READ FUNCTION
2311	TEST 21 - WRITE TEST
2380	TEST 22 - INITIALIZE IMPLIED READ
2402	TEST 23 - READ TEST
2417	TEST 24 - DATA TRANSFER AND VERIFICATION
2431	TEST 25 - DATA TRANSFER AND VERIFICATION VIA DELETED DATA MODE
2439	TEST 26 - HEAD "HOME" TEST
2507	" ERROR " TRAP SERVICE ROUTINE
2582	" SCOPE " TRAP SERVICE ROUTINE
2699	DRIVE TEST SELECTION
2746	WRITE FUNCTION
2885	READ DATA FROM THE DISKETTE
3016	READ AND VERIFY DATA
3156	INTERRUPT SERVICE
3265	PATTERN GENERATOR
3408	UNIT SELECTION
3451	TRACK SEQUENCE SELECTION
3543	SECTOR SELECTION
3576	TYPE ROUTINE
3664	BINARY TO OCTAL (ASCII) AND TYPE
3741	SAVE AND RESTORE R0-R5 ROUTINES
3786	TTY INPUT ROUTINE
3933	TRAP DECODER
3949	TRAP TABLE
3970	POWER DOWN AND UP ROUTINES
4015	SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
4033	DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
4125	MESSAGES

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      ,LIST ME
      ,ENABL ABS,AMA
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      ,MCALL SETPRI, ,$POWER, STARS, ,$$B2D, ,$$B2D, ,$$SAVE, COMMENT
      ,MCALL ENDCOMMENT, ,$READ, GETSWR

;TITLE MAINDEC-11-DZRXB-E
;*COPYRIGHT (C) MARCH 21,1976
;*DIGITAL EQUIPMENT CORP.
;*MAYNARD, MASS. 01754
;*
;*PROGRAM BY D. ADAMS/B. BURGESS
;*
;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
;*PACKAGE (MAINDEC-11-DZGAC-C0),MAR 21, 1976.
;*
STN=1
$SWR=160000      ;HALT ON ERROR, LOOP ON TEST, INHIBIT ERROR TYP0UT

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;MODIFIED TO REV. D BY B. BURGESS NOV. 10, 1975 AS FOLLOWS:
;
;A) ADDED CAPABILITY OF VARIABLE DEVICE 'BR' LEVEL. ALL RELEVANT TESTS
CALCULATE 'CPU' LEVEL BASED ON CURRENT CONTENTS OF LOCATION 'BRLEV;',
; DEFAULT 'BR' LEVEL, FOR THE DEVICE, SET BY THE PROGRAM IS 5. ANY OTHER
; 'BR' LEVEL ( E.G. 6 ) WOULD HAVE TO BE PATCHED INTO LOCATION 'BRLEV;'
BEFORE RUNNING THE PROGRAM.
;
;B) ADDED TWO (2) ROUTINES TO HANDLE 'UNEXPECTED' BUS TIMEOUT AND
RESERVED INSTRUCTION TRAPS ( TRAPS TO VECTORS 4 & 10, RESPECTIVELY).
; BOTH ROUTINES WILL INDICATE WHICH TRAP OCCURRED, THE 'PC' LOCATION
; OF WHERE THE TRAP OCCURRED, AND ATTEMPT TO RESTART THE PROGRAM.
;
;C) ADDED CODE TO FAILSAFE UNIT 0 UNDERGOING TESTING IF PROGRAM WAS
LOADED VIA UNIT 0 USING 'RXDP' MONITOR AND USER STARTED RUNNING
; THE PROGRAM WITHOUT HAVING REPLACED HIS LOAD MEDIUM WITH A 'SCRATCH'
DISKETTE.
;
;D) ADDED MESSAGES TO INDICATE TO USER WHEN HE HAS SELECTED TRACK AND/OR
SECTOR LIMITS 'OUT OF RANGE' AND CORRESPONDING DEFAULT LIMITS WHEN
; THIS CONDITION ARISES
;
;E) MODIFIED TESTS 1 THRU 4 TO CORRECTLY PRINT OUT THE CONTENTS OF
;'KRXVEC' ( LOCATION HOLDING THE DEVICE VECTOR) AS 264 INSTEAD OF 270.
;
;F) MODIFIED TEST 2 TO HANDLE A 'LOCKED IN INTERRUPT STATE' CONDITION
ARISING WHEN 'INTERRUPT ENABLE' AND 'DONE' ARE BOTH QUALIFIED AND
; THE 'REQUEST INTERRUPT' FLOP NEVER GETS CLEARED.
;
;G) ADDED EXTENSIVE MAINTENANCE INFORMATION BASED ON FAULT INSERTION
RESULTS. INFORMATION IS KEYED TO THE 'ERROR' REPORT WITHIN A
; TEST. INFORMATION PROVIDED SHOULD BE SELF-EXPLANATORY BUT SHOULD
NOT BE MISCONSTRUED AS BEING ALL ENCOMPASSING DUE TO HUMAN ERRORS
; IN STATISTICS GATHERING, INABILITY TO FAULT INSERT SOME CHIPS, AS
WELL AS ONLY TWO (2) MODULES ABLE TO BE FAULT INSERTED I.E. -
; M7846 (UNIBUS INTERFACE) AND M7727 (READ/WRITE CONTROL).
;
;H) ADDED FLOW CHARTS
;

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83
84          ,SBTTL BASIC DEFINITIONS
85
86          ;*INITIAL ADDRESS OF THE STACK POINTER *** 1200 ***
87          001200 STACK= 1200
88          ,EQUIV EMT,ERROR          ;;BASIC DEFINITION OF ERROR CALL
89          ,EQUIV IOT,SCOPE          ;;BASIC DEFINITION OF SCOPE CALL
90
91          ;*MISCELLANEOUS DEFINITIONS
92          000011 HT= 11          ;;CODE FOR HORIZONTAL TAB
93          000012 LF= 12          ;;CODE FOR LINE FEED
94          000015 CR= 15          ;;CODE FOR CARRIAGE RETURN
95          000200 CRLF= 200        ;;CODE FOR CARRIAGE RETURN-LINE FEED
96          177776 PS= 177776       ;;PROCESSOR STATUS WORD
97          ,EQUIV PS,PSW
98          177774 STKLMT= 177774   ;;STACK LIMIT REGISTER
99          177772 PIRQ= 177772     ;;PROGRAM INTERRUPT REQUEST REGISTER
100         177570 DSWH= 177570     ;;HARDWARE SWITCH REGISTER
101         177570 DDISP= 177570    ;;HARDWARE DISPLAY REGISTER
102
103         ;*GENERAL PURPOSE REGISTER DEFINITIONS
104         000000 R0= %0          ;;GENERAL REGISTER
105         000001 R1= %1          ;;GENERAL REGISTER
106         000002 R2= %2          ;;GENERAL REGISTER
107         000003 R3= %3          ;;GENERAL REGISTER
108         000004 R4= %4          ;;GENERAL REGISTER
109         000005 R5= %5          ;;GENERAL REGISTER
110         000006 R6= %6          ;;GENERAL REGISTER
111         000007 R7= %7          ;;GENERAL REGISTER
112         ,EQUIV R6,SP          ;;STACK POINTER
113         ,EQUIV R7,PC          ;;PROGRAM COUNTER
114
115         ;*PRIORITY LEVEL DEFINITIONS
116         000000 PR0= 0          ;;PRIORITY LEVEL 0
117         000040 PR1= 40         ;;PRIORITY LEVEL 1
118         000100 PR2= 100        ;;PRIORITY LEVEL 2
119         000140 PR3= 140        ;;PRIORITY LEVEL 3
120         000200 PR4= 200        ;;PRIORITY LEVEL 4
121         000240 PR5= 240        ;;PRIORITY LEVEL 5
122         000300 PR6= 300        ;;PRIORITY LEVEL 6
123         000340 PR7= 340        ;;PRIORITY LEVEL 7
124
125         ;*"SWITCH REGISTER" SWITCH DEFINITIONS
126         100000 SW15= 100000
127         040000 SW14= 400000
128         200000 SW13= 200000
129         010000 SW12= 100000
130         004000 SW11= 400000
131         002000 SW10= 200000
132         001000 SW09= 100000
133         000400 SW08= 400000
134         000200 SW07= 200000
135         000100 SW06= 100000
136         000040 SW05= 400000
137         000020 SW04= 200000
138         000010 SW03= 100000
    
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139         000004 SW02= 400000
140         000002 SW01= 200000
141         000001 SW00= 100000
142         ,EQUIV SW09,SW9
143         ,EQUIV SW08,SW8
144         ,EQUIV SW07,SW7
145         ,EQUIV SW06,SW6
146         ,EQUIV SW05,SW5
147         ,EQUIV SW04,SW4
148         ,EQUIV SW03,SW3
149         ,EQUIV SW02,SW2
150         ,EQUIV SW01,SW1
151         ,EQUIV SW00,SW0
152
153         ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
154         100000 BIT15= 100000
155         040000 BIT14= 400000
156         020000 BIT13= 200000
157         010000 BIT12= 100000
158         004000 BIT11= 400000
159         002000 BIT10= 200000
160         001000 BIT09= 100000
161         000400 BIT08= 400000
162         000200 BIT07= 200000
163         000100 BIT06= 100000
164         000040 BIT05= 400000
165         000020 BIT04= 200000
166         000010 BIT03= 100000
167         000004 BIT02= 400000
168         000002 BIT01= 200000
169         000001 BIT00= 100000
170         ,EQUIV BIT09,BIT9
171         ,EQUIV BIT08,BIT8
172         ,EQUIV BIT07,BIT7
173         ,EQUIV BIT06,BIT6
174         ,EQUIV BIT05,BIT5
175         ,EQUIV BIT04,BIT4
176         ,EQUIV BIT03,BIT3
177         ,EQUIV BIT02,BIT2
178         ,EQUIV BIT01,BIT1
179         ,EQUIV BIT00,BIT0
180
181         ;*BASIC "CPU" TRAP VECTOR ADDRESSES
182         000004 ERRVEC= 4          ;;TIME OUT AND OTHER ERRORS
183         000010 RESVEC= 10         ;;RESERVED AND ILLEGAL INSTRUCTIONS
184         000014 TBITVEC= 14        ;;"T" BIT
185         000014 TRTVEC= 14         ;;TRACE TRAP
186         000014 BPTVEC= 14         ;;BREAKPOINT TRAP (BPT)
187         000020 IOTVEC= 20         ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
188         000024 PWRVEC= 24         ;;POWER FAIL
189         000030 EMTVEC= 30         ;;EMULATOR TRAP (EMT) **ERROR**
190         000034 TRAPVEC= 34        ;;"TRAP" TRAP
191         000060 TKVEC= 60          ;;TTY KEYBOARD VECTOR
192         000064 TPVEC= 64          ;;TTY PRINTER VECTOR
193         000240 PIRQVEC= 240       ;;PROGRAM INTERRUPT REQUEST VECTOR
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;SPECIAL EQUATES

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      000017      RDER      =17      ; READ B CODE
      000040      DONEBIT   =40
      000101      FBIE      =101     ; IE+FILL BUFFER
      000103      EBLE      =103     ; IE+EMPTY BUFFER
      000105      WRITE     =105     ; IE+WRITE SECTOR
      000107      RDIE      =107     ; IE+READ SECTOR
      000115      WTDIE     =115     ; IE+WRITE DD SECTOR
      040001      RECAL     =40001
      000000      OPEN      =0
      000000      ,=0
      000000      ,WORD 0,0
      000004      ,=4
      000006      ,WORD  BUSEPR    ;UNEXPECTED TIMEOUT TRAP PC
      000006      ,WORD  PR7      ;UNEXPECTED TIMEOUT TRAP PS
      000010      ,WORD  RESFRR    ;UNEXPECTED RESERVED INSTRUCTION TRAP PC
      000012      ,WORD  PR7      ;UNEXPECTED RESERVED INSTRUCTION TRAP PS
      000020      ,=20
      000020      XSCOPE
      000022      PR7
      000024      SPWRDN
      000026      PR7
      000030      XEHROR
      000032      PR7
      000034      STHAP          ;ADDRESS OF TRAP SERVICE
      000036      PR7
      000046      ,=46
      000046      LOGICAL        ;ACT 11 EOP HOOKS
      000052      ,=52
      000052      ,WORD 0
      000174      ,=174
      000174      DISPREG:      0
      000176      SWREG:        0
      000200      ,=200
      000200      BR 1s
      000202      BR 2s
      000204      JMP SA200      ;OPERATOR SELECTED CONDITIONS
      000210      JMP SA202      ;RESTART PROGRAM WITH PREVIOUS PARAMETERS
      001232      1s:
      001222      2s:

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,SBTTL TEST SELECTION VIA SWITCH REGISTER

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;*****
;*****
;*****
;SET TEST AND DRIVE SELECTION IN " DTESTP " LOCATION 1212
;
; BIT 15 = 1 - UNIT 1 SELECTED
; BIT 14 = 1 - UNIT 0 SELECTED
; BIT 15 & BIT 14 = 0 - BOTH DRIVES MUST BE READY
;
; BIT 4 = BIT 0 = OCTAL NUMBER OF DESIRED STARTING TEST
; BIT 4 = BIT 0 = 0 -ALL TESTS WILL BE SEQUENCED THROUGH
;*****
;*****
;*****
,SBTTL OPERATIONAL SWITCH REGISTER POSITIONS
;*****
;*****
;*****
; SET OPERATING CONDITIONS IN THE SWITCH REGISTER (HARDWARE)
; OR SOFTWARE SWITCH REGISTER LOCATION 176
;
; 15 = 1 - HALT ON ERROR
; 14 = 1 - HALT AT END OF PASS
; 13 = 1 - INHIBIT ERROR TYPEOUT
; 12 = 1 - LOOP ON TEST
; 11 = 1 - LOCK ON ERROR
; 10 = 1 - HALT AT END OF TEST
; 9 = 1 - PRINT ALL DATA ERRORS
; 9 = 0 - PRINT ONLY FIRST 10 DATA ERRORS PER SECTOR
; 8 = 1 - INHIBIT RECALIBRATION ON SEEK ERRORS,
;
; 0 = 1 - INHIBIT <BELL> AT ERROR
;
; 15=0 = 1 - SELECT SOFTWARE SWITCH REGISTER
;*****
;*****
;*****

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295          ,SBTTL RXCS (RX COMMAND STATUS REGISTER)
296
297          ,=STACK
298
299 001200 000000      OD: 0 ;OD/ID = 0 UNLESS SPECIFIC TRACKS SELECTED,
300          001201      ID=OD+1
301 001202 015001      FIRST: 015001 ; FIRST = 1, LAST = 32
302          001203      LAST=FIRST+1
303
304 001204 000264      KRXVEC: 264
305
306 001206 177170      RXCS: 177170
307
308          ; RXCS: STANDARD DEVICE ADDRESS = 177170
309
310          ; TOGGLE INTO PROGRAM LOCATION " RXCS " THE RX11 DEVICE ADDRESS IF NOT = 177170
311
312          ;KEY: R - READ ONLY BIT
313          ;      W - WRITE ONLY BIT
314
315          ;
316          ;          15 - R - EPROR
317          ;          14 - W - INITIALIZE
318          ;          13 -
319          ;          12 -
320          ;          11 - (BITS 13-8)
321          ;          10 - (NOT USED)
322          ;          9 -
323          ;          8 -
324          ;          7 - R - TRANSFER REQUEST
325          ;          6 - R/W- INTERRUPT ENABLE
326          ;          5 - R - DONE
327          ;          4 - W - UNIT SELECT
328          ;          3 - W - FUNCTION
329          ;          2 - W - FUNCTION
330          ;          1 - W - FUNCTION
331          ;          0 - W - GO 1
332
333          ; FUNCTION
334          ; 3 2 1 0
335
336          ; - - - GO
337
338          ; 0 + GO - FILL BUFFER
339          ; 2 + GO - EMPTY BUFFER
340          ; 4 + GO - WRITE SECTOR
341          ; 6 + GO - READ SECTOR
342          ; -
343          ; 12 + GO - READ STATUS " A "
344          ; 14 + GO - WRITE DELETED DATA
345          ; 16 + GO - READ STATUS " B " (CODES)
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346          ,SBTTL RXDB (RX DATA BUFFER REGISTER)
347
348 001210 177172      RXDB: 177172
349
350          ; RXDB: STANDARD DEVICE ADDRESS = 177172
351
352          ; THE FOLLOWING BIT IDENTIFICATION REPRESENTS THE STATUS AT THE END OF A FUNCTION
353          ; (BUT NOT FUNCTION # 16 TO READ STATUS " B ") DISPLAYED WITHIN THE RX-DATA BUFFER.
354
355          ;          (A) 7 - SELECTED DRIVE READY
356          ;          6 - DELETED DATA
357          ;          5 -
358          ;          4 -
359          ;          3 - WRITE PROTECT ERROR
360          ;          (B) 2 - INITIALIZE DONE
361          ;          1 - PARITY ERROR
362          ;          0 - CRC ERROR
363
364          ; (A) - VISIBLE ONLY IF THE FUNCTION WAS # 12 READ STATUS " A "
365          ;
366          ; (B) - INIT DONE VISIBLE IF AN INITIALIZAE [KEY] OR [PROGRAMMED] WAS ISSUED
367
368 001212 000000      DTESTP: 0
369
370 001214 000005      BRLEV: 5
371
372          ;BRLEV: STANDARD PRIORITY INTERRUPT LEVEL = 5
373
374          ;TOGGLE INTO PROGRAM LOCATION "BRLEV" THE RX11 INTERRUPT PRIORITY
375          ;LEVEL IF NOT = 5
376
377 001216 177570      SWR:          ,WORD DSWR
378 001220 177570      DISPLAY:      ,WORD DDISP
379
380          ; R0 - GOOD /EXPECTED RESULT OF TEST
381          ; R1 - EAC /ACTUAL RESULT OF TEST
382          ; R2 - BLANK /
383          ; R3 - TEST Q
384
385          ;*****
386
387          ;WORD "UNITSEL" HAS THE FOLLOWING BIT DEFFINITIONS
388          ;
389          ;BIT15 = 1 - UNIT 1 SELECTED FOR USE
390          ;BIT14 = 1 - UNIT 1 IN USE
391          ;BIT8 = 1 - THIS PASS HAD AN ERROR
392          ;BIT7 = 1 - UNIT 0 SELECTED FOR USE
393          ;BIT6 = 1 - UNIT 0 IN USE
394          ;BIT4 = UNIT SELECTION BIT
395
396          ;*****
397
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398 ;SBTTL START AND RESTART ADDRESSES
399
400 ; THE STARTING ADDRESS WAS 202
401
402 001222 005200 SA202: INC R0
403 001224 012706 MOV #STACK,SP
404 001230 000447 BR RESTART
405
406 ; THE STARTING ADDRESS WAS 200
407
408 001232 005000 SA200: CLR R0
409 001234 012737 177570 001216 MOV #177570,SWR ;RESET TO HARDWARE SWR,
410 001242 012706 001200 MOV #STACK,SP
411 001246 104400 016704 TYPE ,MREV ;PRINT THE NAME AND REVISION
412 001252 013746 000004 MOV 4,-(SP) ;SAVE "BUSERR" TIMEOUT "PC"
413 001256 012737 001276 000004 MOV #18,4 ;SET UP TIMEOUT VECTOR
414 001264 022777 177777 177724 CMP #177777,0SWR ;IS SOFTWARE SWR SELECTED
415 001272 001402 BEO 2S ;YES, INSERT IT'S ADDRESS
416 001274 000423 BR 3S ;BR IF NO TIMEOUT TRAP OCCURS
417 001276 022626 1S: CMP (SP)+,(SP)+ ;RESTORE THE STACK
418 001300 012737 000176 001216 2S: MOV #SWREG,SWR ;POINT TO SOFTWARE SWITCH REGISTER
419 001306 012737 000174 001220 MOV #DISPREG,DISPLAY ;POINT TO SOFTWARE DISPLAY REG.
420 ;SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
421 001314 005737 000042 TST #42 ;ARE WE RUNNING UNDEP XXDP/ACT?
422 001320 001006 BNE 64S ;BRANCH IF YES
423 001322 023727 001216 000176 CMP SWR,#SWREG ;SOFTWARE SWITCH REG SELECTED?
424 001330 001005 BNE 65S ;BRANCH IF NO
425 001332 104404 GTSWR ;GET SOFT-SWR SETTINGS
426 001334 000403 BR 65S
427 001336 112737 000001 015044 64S: MOV# #1,$AUTOB ;SET AUTO-MODE INDICATOR
428 001344 65S:
429 001344 012637 000004 3S: MOV (SP)+,4 ;RESET TIMEOUT VECTOR TO "BUSERR"
430 001350 000005 RESTART:RESET ;INITIALIZE THE RX11 SYSTEM
431 001352 012746 000340 MOV #PK7,-(SP)
432 001356 012746 001364 MOV #4S,-(SP)
433 001362 000002 RTI ;LOAD THE PSW
434 001364 013737 001206 001210 4S: MOV RXCS, RXDB ;GET ADDRESS OF RXCS
435 001372 052737 000002 001210 ADD #2, RXDB ;SET UP ADDRESS OF RXDB
436 001400 012737 001734 012626 MOV #001234,RAN1 ; INITIALIZE CONSTANTS OF
437 001406 012737 000765 012630 MOV #000765,RAN2 ; RANDOM NUMBER GENERATOR
438 001414 005037 002526 CLR CCOUNT
439 001420 005037 002530 CLR PASS
440 001424 005037 006756 CLR HANGER
441 001430 012737 177740 006760 MOV #177740,HANGPL
442 001436 005700 TST R0
443 001440 001055 BNE XSA202 ; STARTING ADDRESS WAS 202
444 001442 005037 CLR UNITSEL
445 001446 032737 100000 001212 BIT #140000,DTESTP ;WERE ANY DRIVES SELECTED
446 001454 001004 BNE 1S ;YES GO SET THEIR BITS
447 001456 052737 100200 012724 BIS #100200,UNITSEL ;NO, BOTH UNITS MUST BE READY
448 001464 000415 BR 2S
449 001466 032737 040000 001212 1S: BIT #BIT14,DTESTP ;WAS UNIT 0 SELECTED
450 001474 001434 BEO 3S ;NO, MUST BE UNIT 1
451 001476 052737 000200 012724 RIS #200,UNITSEL ;YES,SET SELECTED BIT
452 001504 005737 001212 TST DTESTP ;WAS UNIT 1 SELECTED
453 001510 100003 BPL 2S ;NO

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454 001512 052737 100000 012724 BIS #BIT15,UNITSEL ;YES,SET THE SELECTED BIT
455 001520 123727 000041 000010 2S: CMPB 41,#10 ;WAS PROGRAM LOADED IN DUMP MODE
456 ;VIA XXDP?
457 001526 001022 BNE XSA202 ;BRANCH IF NOT
458 001530 005737 000042 TST #42 ;CHECK FOR PXDP OPERATION
459 001534 001410 BEO 5S
460 001536 042737 000200 012724 BIC #200,UNITSEL ;IN CHAIN MODE, DESELECT UNIT 0
461 001544 104400 016173 TYPE ,MUNTI1
462 001550 104400 016203 TYPE ,MUNLY
463 001554 000407 BR XSA202
464 001556 104400 017226 5S: TYPE, D0LOAD ;AND DO NOT HALT
465 ;INFORM USER TO REMOVE LOAD MEDIUM
466 ;FROM UNIT 0 AND REPLACE WITH
467 ;A "SCRATCH" DISKETTE IF HE
468 ;WISHES TO TEST UNIT 0
469 ;WAIT FOR USER RESPONSE
470 001566 052737 100000 012724 3S: BIS #BIT15,UNITSEL ;SET SELECTED BIT
471 001574 042737 100200 001200 XSA202: RIC #100200,OD ;CLEAR 1ST TIME BITS FOR BOTH DRIVES
472 001602 104400 015614 TYPE, MDTESTP
473 001606 013746 001212 MOV MDTESTP,-(SP) ;SAVE DTESTP FOR TYPEOUT
474 001612 104402 TYPOS ;GO TYPE-OCTAL ASCII
475 001614 0006 ;TYPE 6 DIGIT(S)
476 001615 0000 ;SUPPRESS LEADING ZEROS
477 001616 104400 016120 TYPE ,MCRLF
478 001622 005737 001200 LIMITS: TST OD
479 001626 001005 BNE TRKLMT
480 001630 005037 013136 CLR SEQUEN
481 001634 104400 016417 TYPE ,MLIMTRK
482 001640 000432 BR SECLMT
483
484 ; 0 <= OD <= ID <= 114
485
486 001642 123727 001201 000114 TRKLMT: CMPB ID,#114
487 001650 101021 BHI 1S
488 001652 123737 001200 001201 CMPB OD,ID
489 001660 101015 BHI 1S
490 001662 104400 016445 TYPE ,MOD
491 001666 113746 001200 MOV# OD,-(SP)
492 001672 104402 TYPOS
493 001674 0003 ;BYTE 3
494 001675 0000 ;BYTE 0
495 001676 104400 016451 TYPE ,MID
496 001702 113746 001201 MOV# ID,-(SP)
497 001706 104402 TYPOS
498 001710 0003 ;BYTE 3
499 001711 0000 ;BYTE 0
500 001712 000405 BR SECLMT
501 001714 104400 017053 1S: TYPE, OD2BIG ;TYPE MSG. INDICATING ID OR OD
502 ;TOO BIG & DEFAULTING TO TRACKS
503 ;0, 52, 53, 114
504 001720 005037 001200 CLR OD
505 001724 000736 BR LIMITS
506
507 ; 1 <= FIRST <= LAST <= 32
508
509 001726 105737 001202 SECLMT: TSTB FIRST

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013 ;TEST 25 - DATA TRANSFER & VERIFICATION VIA DELETED DATA MODE
014
015 ;TEST 26 - HEAD "HOME" TEST
016
017 ;THERE ARE NO MORE TESTS
018
019 ; * NOTE: ON PROCESSORS WITHOUT HARDWARE PROCESSOR STATUS WORDS (PSW)
020 ; THESE TEST WILL NOT BE RUN.
    
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021 ;PRINT AN END OF PASS INDICATOR
022
023 ; C = RX11/RX01 TEST PASS OK
024 ; D = RX11/RX01 AND DRIVE TESTING OK
025 ; - = AN ERROR OCCURRED (DURING C OR D)
026
027 ; NOTE: IF BIT 0 OF UNITSEL IS A 1
028 ; THEN AN ERROR HAS OCCURRED FOR THIS PASS
029
030 002274 042777 000100 176704 NOMORETESTS: BIC #BIT6,0RXCS ;CLEAR "IE" BIT BEFORE NEXT PASS
031 002302 005037 006756 CLR HANGER
032 002306 032737 000400 012724 BIT #BIT0,UNITSEL ;"C" OR "D" MEANS ERRORLESS PASS.
033 002314 001403 BEQ 16
034 002316 012737 000055 002534 MOV #"-",MX ;" - " MEANS UN-ERRORLESS PASS
035 002324 005737 002526 16: TST CCOUNT
036 002330 001002 BNE 36
037 002332 104400 016120 TYPE,MCRLF
038 002336 005237 002526 36: INC CCOUNT
039 002342 022737 000110 002526 CMP #72,,CCOUNT
040 002350 001002 BNE 46
041 002352 005037 002526 CLR CCOUNT
042 002356 104400 002534 46: TYPE,MX
043 002362 104400 006470 TYPE,MABELL
044 002366 005237 002530 26: INC PASS
045 002372 102775 BVS 26
046 002374 104405 CKSWR
047 002376 032777 040000 176612 BIT #SW14,0SWR ; AC SW 14 = 1 TO HALT AT END OF PASS
048 002404 001413 BEQ 66
049 002406 104400 016120 TYPE,MCRLF
050 002412 104400 006725 TYPE,MPASS
051 002416 013737 002530 002430 MOV PASS,56
052 002424 004537 015600 JSP R5,SGLDEC
053 002430 000000 56: OPEN
054 002432 000000 HALT
055 002434 005237 006756 66: INC HANGER ;WAIT FOR EOP INDICATOR TO BE PRINTED
056 002440 001375 BNE 66
057 002442 013705 000042 MOV #42,R5 ;ACT 11 END OF PASS HOOKS
058 002446 001405 BEQ HERE
059 002450 000005 RESET
060 002452 004715 LOGICAL: JSR PC,(R5)
061 002454 000240 NOP
062 002456 000240 NOP
063 002460 000240 NOP
064 002462 000137 002466 HERE: JMP REBEGIN
065
066 002466 042737 000400 012724 REBEGIN: BIC #BIT0,UNITSEL ;CLEAR HARD ERROR INDICATOR
067 002474 013703 001212 MOV DTESTP,R3
068 002500 042703 177740 BIC #177740,R3 ; R3 CONTAINS TEST # 0 TO 26
069 002504 020327 000027 CMP R3,#27
070 002510 103002 BHS 16
071 002512 006303 ASL R3
072 002514 000625 BR FIRSTTEST
073
074 002516 104400 002536 16: TYPE,MILTST
075 002522 000137 001232 JMP SA200
076
    
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```
077 002526 000000          CCOUNT: 0
078 002530 000000          PASS: 0
079 002532 000000          FAST: 0
080
081 002534 000103          MX:      ,ASCIZ "C"
082
083 002536 046111 042514 040507 MILTST: ,ASCIZ "ILLEGAL TEST"<15><12>
084 002544 020114 042524 052123
085 002552 005015          000
086
087          002556          ,EVEN
088
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089          ; DATA SW 10 = 1 TO HALT AT END OF TEST
090
091 002556 104405          LOCKUP: CKSWR
092 002560 032777 002000 176430      RII #SW10,#SWR
093 002566 001401          REQ 1$
094 002570 000000          HALT
095
096          ; DATA SW 12 = 1 TO LOCK SCOPE LOOP ON TEST OK OR NOT
097
098 002572 032777 010000 176416 1$: BIT #SW12,#SWR          ;1$ LOOP ON TEST SWITCH SET
099 002600 001403          BEQ 2$          ;IF NOT SET GO ON TO NEXT TEST
900 002602 062716 000002          ADD #2,#SP          ;IF SET RETURN TO FIRSTTEST
901 002606 000207          RTS PC
902 002610 042737 040100 012724 2$: BIC #40100,UNITSEL      ;CLEAR UNIT USED BITS
903 002616 000207          RTS PC
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1234 ; CAN BE CLEARED AFTER IT WAS KNOWN TO BE SET
1235
1236 003066 013702 001204 MOV KRXVEC, R2
1237 003072 010246 MOV R2, -(SP) ;SAVE INTERRUPT VECTOR FOR
1238 ;ERROR REPORT
1239 003074 012722 003164 MOV #48, (R2)+ ; RX11 VECTOR ADDRESS
1240 003100 012722 000340 MOV #PR7, (R2)+
1241 003104 012602 MOV (SP)+,R2 ;RESTORE INTERRUPT VECTOR FOR
1242 ;ERROR REPORT
1243 003106 042777 000100 176072 BIC #BIT6, @ RXCS ; CLEAR THE RX11 INTERRUPT ENABLE BIT
1244
1245 ; THE RXCS SHOULD = 40 (DONE)
1246
1247 003114 012700 000040 MOV #40, R0
1248 003120 020077 176062 CMP R0, @ RXCS
1249 003124 001403 BEQ 35
1250 003126 017701 176054 MOV @ RXCS, R1
1251
1252 ; (R0) = 40 ; (P1) = ACTUAL RXCS ; (R2) = N/A
1253
1254 003132 104000 ERROR ; RXCS NOT = 40
1255 003134 104412 35: SUBSCOPE
1256 ; NO RX11 INTERRUPTS SHOULD OCCUR [YET]
1257
1258 003136 005046 CLP -(SP) ; PDP PRIORITY <ON>
1259 003140 012746 MOV #105, -(SP)
1260 003144 000002 RTI
1261 003146 000240 105: NOP
1262 003150 000240 NOP
1263 003152 012746 000340 MOV #PR7, -(SP) ; PDP PRIORITY <OFF> 7
1264 003156 012746 003166 MOV #115, -(SP)
1265 003162 000002 RTI
1266
1267 ; RETURN TO HERE WITH THE PDP PRIORITY = 7 IF AN UNEXPECTED RX11 INTERRUPT
1268 ; WHILE CLEARING THE RX11 INTERRUPT ENABLE BIT 6
1269
1270 ; (R0) = N/A ; (R1) = N/A ; (R2) = N/A
1271
1272 003164 104000 45: ERROR ; UNEXPECTED RX11 INTERRUPT
1273 003166 104412 115: SUBSCOPE
1274
1275 ; AN RX11 INTERRUPT SHOULD OCCUR [NOW]
1276
1277 003170 013702 001204 MOV KRXVEC, R2
1278 003174 010246 MOV R2, -(SP) ;SAVE INTERRUPT VECTOR FOR
1279 ;ERROR REPORT
1280 003176 012722 003246 MOV #56, (R2)+ ; RX11 VECTOR ADDRESS
1281 003202 012722 000340 MOV #PR7, (R2)+
1282 003206 012602 MOV (SP)+,R2 ;RESTORE INTERRUPT VECTOR FOR
1283 ;ERROR REPORT
1284 003210 005046 CLP -(SP) ; PDP PRIORITY <ON>
1285 003212 012746 003220 MOV #125, -(SP)
1286 003216 000002 RTI
1287 003220 052777 000100 175760 125: BIS #BIT6, @ RXCS ; SET RX11 INTERRUPT ENABLE BIT
1288 003226 000240 NOP
1289 003230 000240 NOP
    
```

```

1290 003232 012746 000340 MOV #PR7, -(SP)
1291 003236 012746 003244 MOV #135, -(SP)
1292 003242 000002 RTI
1293
1294 ; (R0) = N/A ; (R1) = N/A ; (R2) = N/A
1295
1296 003244 104000 135: ERROR ; NO RX11 INTERRUPT OCCURRED
1297
1298 ; RETURN TO HERE WITH THE PDP PRIORITY = 7 IF AN RX01 INTERRUPT
1299
1300 003246 000004 55: SCOPE
1301 003250 042777 000100 175730 BIC #BIT6, @ RXCS ; CLEAR THE RX11 INTERRUPT ENABLE
1302
1303 003256 000137 004246 JMP CEXIT ;END OF TEST 2
    
```

```

1304          ,SBTTL TEST 3 - INTERRUPT TEST PART III / PRIORITY LEVEL VERIFICATION PART I
1305
1306          ; THE PURPOSE OF THIS TEST IS TO VERIFY THE PRIORITY OF THE RX11 INTERRUPT REQUEST LINE
1307          ; THE PROGRAM SETS THE PDP PRIORITY TO 1 LESS THAN THE DEVICE LEVEL
1308          ; (DEVICE LEVEL SPECIFIED BY CONTENTS OF LOCATION "BRLEV;" -- NORMALLY 5)
1309          ; AN RX01 INTERRUPT SHOULD OCCUR
1310          ; IF NO INTERRUPT OCCURS THEN THE PRIORITY LEVEL OF THE RX11 IS [NOT] = NORMAL
1311          ; DEVICE LEVEL OF 5 OR THE DEVICE LEVEL AS SPECIFIED BY THE CONTENTS OF
1312          ; LOCATION "BRLEV;" WHICH MAY HAVE BEEN CHANGED BY THE USER BEFORE PROGRAM
1313          ; EXECUTION, BUT MAYBE SOME VALUE LESS THAN THE CONTENTS OF LOCATION "BRLEV;".
1314          ; NOTE: IF THERE IS NO HARDWARE "PSW" THIS TEST WILL BE SKIPPED.
1315
1316 003262 005001      T3:  CLR      R1                ;INDICATOR TO CPU PRIORITY
1317                                ;ROUTINE TO DROP CPU PRIORITY
1318                                ;TO 1 LESS THAN DEVICE LEVEL
1319 003264 013702 001204      MOV  KRXVEC, R2
1320 003270 010246      MOV  R2,-(SP)                ;SAVE INTERRUPT VECTOR FOR
1321                                ;ERROR REPORT
1322 003272 012722 003404      MOV  #16, (R2)+            ; RX01 VECTOR ADDRESS
1323 003276 012722 000340      MOV  #PR7, (R2)+
1324 003302 012602      MOV  (SP)+,R2                ;RESTORE INTERRUPT VECTOR FOR
1325                                ;ERROR REPORT
1326 003304 013746 000004      MOV  4,-(SP)                ;SAVE "BUSERR" TIMEOUT "PC"
1327 003310 012737 003326 000004      MOV  #28,4                ;SET TIMEOUT VECTOR
1328 003316 012737 000200 177776      MOV  #PR4,PSW            ;SET LEVEL TO 4 IF "PSW" EXISTS
1329 003324 000404      BR      36                ;GO TO RESET VECTOR 4 & DO TEST
1330 003326 022626      CMP  (SP)+,(SP)+          ;CORRECT STACK FROM BUS TIMEOUT
1331 003330 012637 000004      MOV  (SP)+,4            ;RESTORE TIMEOUT VECTOR TO "BUSERR"
1332 003334 000427      BR      45                ;NO HARDWARE PSW - SKIP THIS TEST
1333 003336 012637 000004      MOV  (SP)+,4            ;RESET TIMEOUT VECTOR TO "BUSERR"
1334 003342 004737 006200      JSR  PC,CPUPRI          ;CALCULATE PRIORITY LEVEL OF CPU
1335                                ;BASED ON CURRENT DEVICE PRIORITY
1336                                ;LEVEL RESIDING IN LOC. "BRLEV"
1337 003346 010046      MOV  R0,-(SP)                ;;PUT NEW PS ON STACK
1338 003350 012746 003356      MOV  #648,-(SP)            ;;PUT NEW PC ON STACK
1339 003354 000002      RTI                    ;;POP NEW PC AND PS
1340 003356
1341 003356 052777 000100 175622      64S:  BIS  #BIT6, @RXCS        ; SET THE RX01 INTERRUPT ENABLE
1342 003364 000240      NOP
1343 003366 000240      NOP
1344 003370 013746 000340      MOV  PR7,-(SP)            ;;PUT NEW PS ON STACK
1345 003374 012746 003402      MOV  #658,-(SP)            ;;PUT NEW PC ON STACK
1346 003400 000002      RTI                    ;;POP NEW PC AND PS
1347 003402
1348 65S:
1349          ; (R0) = N/A ; (R1) = N/A ; (R2) = N/A
1350
1351 003402 104000      ERROR                ;PRIORITY LEVEL IS NOT = CONTENTS
1352                                ;OF "BRLEV;" (NORMALLY 5) BUT
1353                                ;MAYBE SOME VALUE LESS THAN THE
1354                                ;THE CURRENT CONTENTS OF "BRLEV;"
1355
1356          ; RETURN TO HERE WITH THE PDP PRIORITY = 7 IF AN RX01 INTERRUPT
1357
1358 003404 000004      1S:  SCOPE
1359 003406 042777 000100 175572      BIC  #BIT6, @RXCS        ; CLEAR THE RX11 INTERRUPT ENABLE
    
```

```

1360 003414 000137 004246      4S:  JMP  CEXIT                ;END OF TEST 3
1361
1362          ,SBTTL TEST 4 - INTERRUPT TEST PART IV / PRIORITY VERIFICATION PART II
1363
1364          ; THE PURPOSE OF THIS TEST IS TO VERIFY THE PRIORITY OF THE RX11 INTERRUPT REQUEST LINE
1365          ; THE PROGRAM SETS THE PDP PRIORITY = THE DEVICE LEVEL, (NORMALLY 5 OR THE CONTENTS OF L
1366          ; NO RX01 INTERRUPTS SHOULD OCCUR
1367          ; IF AN INTERRUPT DOES OCCUR THEN THE PRIORITY LEVEL OF THE RX11 IS [NOT]
1368          ; = THE NORMAL DEVICE LEVEL OF 5, OR WHATEVER IS THE VALUE IN LOCATION "BRLEV;"
1369          ; BUT MAYBE SOME VALUE GREATER THAN THE CONTENTS OF LOC. "BRLEV;"
1370          ; NOTE: IF THERE IS NO HARDWARE "PSW" THIS TEST WILL BE SKIPPED.
1371
1372 003420 005001      T4:  CLR      R1                ;INDICATOR TO CPU PRIORITY ROUTINE
1373                                ;TO DROP CPU PRIORITY 1 LEVEL
1374                                ;LESS THAN THE DEVICE LEVEL
1375 003422 013702 001204      MOV  KRXVEC, R2
1376 003426 010246      MOV  R2,-(SP)                ;SAVE INTERRUPT VECTOR FOR
1377                                ;ERROR REPORT
1378 003430 012722 003546      MOV  #18, (R2)+            ; RX01 VECTOR ADDRESS
1379 003434 012722 000340      MOV  #PR7, (R2)+
1380 003440 012602      MOV  (SP)+,R2                ;RESTORE INTERRUPT VECTOR FOR
1381                                ;ERROR REPORT
1382 003442 052701 000200      BIS  #BIT7,R1            ;SET INDICATOR TO CPU PRIORITY
1383                                ;ROUTINE TO SET CPU PRIORITY LEVEL
1384                                ;TO THE SAME LEVEL AS THE DEVICE
1385 003446 013746 000004      MOV  4,-(SP)                ;SAVE "BUSERR" TIMEOUT "PC"
1386 003452 012737 003470 000004      MOV  #38,4                ;SET TIMEOUT VECTOR
1387 003460 012737 000240 177776      MOV  #PR5,PSW            ;SET LEVEL TO 5 IF "PSW" EXISTS
1388 003466 000404      BR      48                ;GO ON TO RESET VECTOR & DO TEST
1389 003470 022626      CMP  (SP)+,(SP)+          ;CORRECT STACK FROM BUS TIMEOUT
1390 003472 012637 000004      MOV  (SP)+,4            ;RESTORE TIMEOUT VECTOR TO "BUSERR"
1391 003476 000430      BR      55                ;NO HARDWARE PSW - SKIP THIS TEST
1392 003500 012637 000004      MOV  (SP)+,4            ;RESET TIMEOUT VECTOR TO BUSERR
1393 003504 004737 006200      JSR  PC,CPUPRI          ;CALCULATE CPU PRIORITY LEVEL TO
1394                                ;BE THE SAME AS THE DEVICE LEVEL
1395                                ;I.E. = SAME AS CONTENTS OF LOC.
1396                                ;"BRLEV"
1397 003510 010046      MOV  R0,-(SP)                ;;PUT NEW PS ON STACK
1398 003512 012746 003520      MOV  #648,-(SP)            ;;PUT NEW PC ON STACK
1399 003516 000002      RTI                    ;;POP NEW PC AND PS
1400 003520
1401 003520 052777 000100 175460      64S:  BIS  #BIT6,@RXCS        ;SET RX01 INTERRUPT ENABLE
1402 003526 000240      NOP
1403 003530 000240      NOP
1404 003532 013746 000340      MOV  PR7,-(SP)            ;;PUT NEW PS ON STACK
1405 003536 012746 003544      MOV  #658,-(SP)            ;;PUT NEW PC ON STACK
1406 003542 000002      RTI                    ;;POP NEW PC AND PS
1407 003544
1408 003544 000401      65S:  BR  26
1409
1410          ; RETURN TO HERE WITH THE PDP PRIORITY = 7 IF AN RX01 INTERRUPT
1411
1412          ; (R0) = N/A ; (R1) = N/A ; (R2) = N/A
1413
1414 003546 104000      1S:  ERROR                ;PRIORITY LEVEL NOT = TO CONTENTS
1415                                ;OF LOCATION "BRLEV;" (NORMALLY 5)
    
```



```
1416 ;BUT MAYBE SOME VALUE GREATER THAN  
1417 ;THE CONTENTS SPECIFIED BY LOC.  
1418 ;'BRLEV:'  
1419 003550 000004 26: SCOPE  
1420 003552 042777 000100 175426 BIC #BIT6, @ RXCS ; CLEAR THE RX01 INTERRUPT ENABLE  
1421 003560 000137 004246 58: JMP CEXIT ;END OF TEST 4
```

```
1422 ;SBTTL TEST 5 - INIT [PROGRAMMED] / RST  
1423  
1424 ; THE PURPOSE OF THIS TEST IS TO VERIFY THAT SETTING THE RXCS BIT 14  
1425 ; CAUSES AN RX01 PROGRAMMED SUBSYSTEM INITIALIZE  
1426  
1427 ; THE RXCS SHOULD = 40 (DONE)  
1428  
1429 ; THE RXDB SHOULD = 4, OR 104, OR 204, OR 304  
1430  
1431 003564 052777 040000 175414 T5: BIC #BIT14, @ RXCS ; RX01 PROGRAMMED INITIALIZE  
1432 003572 004737 006574 15: JSR PC, SDN ; WAIT FOR THE DONE BIT  
1433 003576 000775 BR 15  
1434 003600 012700 000040 MOV #40, R0 ; PROGRAM EXPECTS RXCS = 40 (DONE)  
1435 003604 017701 175376 MOV @ RXCS, R1 ; ACTUAL RXCS  
1436 003610 020100 CMP R1, R0  
1437 003612 001401 BEQ 25  
1438  
1439 ; (R0) = 40 ; (R1) = ACTUAL RXCS ; (R2) = N/A  
1440  
1441 003614 104000 ERROR ; RXCS NOT = 40  
1442  
  
; IF THE FAULT CANNOT BE FOUND ON THE UNIBUS INTERFACE MODULE  
; AND/OR THE FAULT IS NOT INHERENT TO THE UNIBUS INTERFACE MODULE  
; M7846 THERE IS A POSSIBILITY OF ITS EXISTENCE ON THE READ/WRITE  
; MODULE M7727.  
  
; NOTE: ONLY APPROX. 30% OF THIS MODULE LEFT ITSELF CONDUCTIVE TO  
; THE FAULT INSERTION PROCESS; ERGO, THE RESOLUTION FOR FAULT  
; ANALYSIS OBTAINABLE BY THIS MODULE IS NOT VERY HIGH,  
; HOWEVER, ANALYSIS OF THE FOLLOWING AREA/S, IF THIS ERROR  
; REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS, SHOULD AT  
; LEAST PLACE YOU WITHIN THE RELEVANT AREA ON THE MODULE.  
  
; M7727 (READ/WRITE CONTROL)  
  
; SIGNAL NAME REASON POSSIBLE CHIPS  
; ----- 'J' INPUT LOCKED LOW E16  
  
; //////////////////////////////////////  
; 7 6 - - 3 2 1 0 /  
; SEL WRITE INIT PAR /  
; DRIVE DD PROTECT [DONE] CRC /  
1470 003616 104412 28: SUBSCOPE  
1471  
1472  
1473  
1474  
1475  
1476  
1477
```



```
1589
1590 003742 017702 175242          MOV 0 RXDB, R2          ; ACTUAL RXDB
1591 003746 010201          MOV R2, R1
1592 003750 042701 000100          RLC #BIT6, R1          ; CLEAR N/A DELETED DATA BIT
1593 003754 012700 000200          MOV #200, R0           ; EXPECT UNIT 0 RDY SET
1594 003760 105737 012724          TSTB UNITSEL
1595 003764 100403          BMI 115
1596 003766 042701 000200          BIC #BIT7, R1          ; UNIT 0 NOT SELECTED
1597 003772 005000          CLR R0                 ; DISREGARD RDY BITS
1598 003774 020100          115:  CMP R1, R0
1599 003776 001401          BEG 125
1600
1601          ; (R0) = 0 OR 200
1602          ; (R1) = ACTUAL RXDB MINUS DELETED DATA BIT#6
1603          ; (R2) = ACTUAL PXDB
1604
1605 004000 104000          125:  ERROR          ; RXDB NOT = 200, OR NOT = 0
1606 004002 000004          SCOPE
1607 004004 000137 004246          JMP CEXIT              ; END OF TEST 5
```

```
1608          ,SRTTL TEST 6 - FILL BUFFER TRANSFER LENGTH VERIFICATION
1609
1610          ; THE PURPOSE OF THIS TEST IS TO VERIFY THE TRANSFER LENGTH OF THE FUNCTION
1611          ; "FILL BUFFER" OF THE RX01 MICROCONTROLLER
1612
1613          ; 128 BYTE TRANSFERS SHOULD OCCUR
1614
1615 004010 012737 000006 012324 T6:  MOV #6, PAT          ; COUNT PATTERN
1616 004016 004737 004026          JSR PC, T6FILL
1617 004022 000137 004246          JMP CEXIT              ; END OF TEST 6
1618
1619          ; EXECUTE THE FOLLOWING " MOV #1, 0 RXCS " INSTEAD OF " INC 0 RXCS " FOR LOOPS
1620
1621 004026 005002          T6FILL: CLR R2
1622 004030 012777 000001 175150          MOV #1, 0 RXCS          ; FILL BUFFER FUNCTION (0 + GO BIT)
1623 004036 004737 012260          JSR PC, GETPATTERN
1624 004042 012704 017404          MOV #BUFADR, R4
1625 004046 004737 004064          1S:  JSR PC, FHEB          ; SUBROUTINE TO FILL/EMPTY BUFFER
1626 004052 000207          RTS PC                 ; EXIT SUBROUTINE T6FILL
1627
1628 004054 112477 175130          MOVB (R4)+, 0 RXDB      ; FILL THE SECTOR BUFFER
1629 004060 005202          INC R2                 ; INC R2 FOR BYTE COUNT
1630 004062 000771          BR 1S
1631
1632          ; SUBROUTINE TO FILL AND EMPTY THE SECTOR BUFFER
1633
1634 004064 004737 006560          FHEB: JSP PC, STR          ; TEST FOR TRANSFER REQUEST
1635 004070 000403          BR 1S
1636 004072 062716 000002          ADD #2, 0 SP           ; ADJUST FOR EXIT FROM THIS SUBROUTINE
1637 004076 000207          RTS PC                 ; EXIT TO SERVICE TRANSFER REQUEST
1638
1639 004100 004737 006574          1S:  JSR PC, SDN
1640 004104 000767          BR FHEB                ; NOT TRANSFER REQUEST OR DONE
1641 004106 005777 175074          TST 0 RXCS             ; TEST FOR ERROR FLAG
1642 004112 100003          BPL 3S
1643 004114 017701 175070          MOV 0RXDB, R1
1644
1645          ; (R0) = N/A ; (R1) = RXDB (STATUS A) ; (R2) = ACTUAL # OF TRANSFERS
1646
1647 004120 104000          ERROR                  ; UNEXPECTED RX11 ERROR FLAG
1648
```

```
;/#\!/%&'()*+,-./:;<=>?@[\]^_`{|}~
;/#\!/%&'()*+,-./:;<=>?@[\]^_`{|}~
;/#\!/%&'()*+,-./:;<=>?@[\]^_`{|}~
```

```
THE FOLLOWING IS A PRESENTATION OF POSSIBLE REASONS AS TO WHY
THIS ERROR REPORT WAS GENERATED. THE INFORMATION SHOWN IS
BASED ON FAULT INSERTION RESULTS, AND SHOULD PROVIDE LOGICAL
AREAS TO CHECK FOR THE RELEVANT FAULT/S.
```

```
IF THIS ERROR REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS
ANALYZE THE FOLLOWING AREA/S:
```

```

;M7846 (UNIBUS INTERFACE)
;
```





```

;
; NOTE: ONLY APPROX. 30% OF THIS MODULE LENT ITSELF CONDUCTIVE TO
; THE FAULT INSERTION PPROCESS; ERGO, THE RESOLUTION FOR FAULT
; ANALYSIS OBTAINABLE BY THIS MODULE IS NOT VERY HIGH,
; HOWEVER, ANALYSIS OF THE FOLLOWING AREA/S, IF THIS ERROR
; REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS, SHOULD AT
; LEAST PLACE YOU WITHIN THE RELEVANT AREA ON THE MODULE.
;
;
```

;M7727 (READ/WRITE CONTROL)

```

;
; SIGNAL NAME REASON POSSIBLE CHIPS
;
```

```

; NOTE: MAKE SURE THE DRIVES ARE CONNECTED CORECTLY,THE
; DISKETTES INSERTED,AND THE DOORS OF THE SELECTED DRIVES
; ARE CLOSED. IF THE THESE CONDITIONS ARE NOT SET THERE
; WILL BE AN ERPOP AT THIS POINT.
;
```

```

;SEL DK1 STUCK LOW E13,E14
;DK1 INDX STUCK HIGH/LOW E15
;SEL INDX STUCK HIGH/LOW E15
;----- "A2" INPUT STUCK LOW E15
```

```

/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
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/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
```

1895 004410 000004 3S: SCOPE  
 1896 004412 000137 004260 JMP DEXIT ;END OF TEST 13

.SRTTL TEST 14 - ERROR FLAG AND B-CODE VERIFICATION PART 1

```

1897 ;
1898 ;THE PURPOSE OF THIS TEST IS TO VERIFY THAT TRYING TO READ A NON-EXISTANT
1899 ;SECTOR WILL CAUSE AN ERROR, AND THE CORRECT ERROR CODE WILL BE PUT
1900 ;INTO THE FXDB WHEN THE B STATUS IS READ.
1901 ;
1902 ;THIS SECTION INSURES THAT ONLY 2 TR FLAGS WERE REQUIRED TO TAKE THE
1903 ;DISKETTE ADDRESS, AND THAT AN ERROR DOES EXIST.
1904 ;
1905 ;
```

```

1906 004416 005002 T14: CLR R2
1907 004420 005000 CLR P0
1908 004422 105737 012724 TSTB UNITSEL ;IS UNIT 0 SELECTED
1909 004426 100004 BPL 105
1910 004430 012777 000007 174550 MOV #7,0RXCS ;SET READ SECTOR FUNCTION AND GO
1911 004436 000403 BR 115
1912 004440 012777 000027 174540 105: MOV #27,0RXCS ;SEND READ FUNCTION TO UNIT 1
1913 004446 004737 005106 115: JSR PC,ILLADR ;SEND THE BAD SECTOR ADDRESS
1914 004452 000406 BR 15 ;PREMATURE ERROR CONDITION
1915 004454 012700 100040 MOV #100040,R0 ;EXPECT ERROR AND DONE BITS
1916 004460 017701 174522 MOV 0RXCS,R1 ;SAVE THE RXCS
1917 004464 020001 CMP R0,R1
1918 004466 001401 BEQ ZS
```

;R0 = 100040 ; R1 = ACTUAL RXCS ; R2 = # OF TR FLAGS

```

1920 004470 104000 1S: ERROR
1921 ;
1922 ;
1923 ;
```

```

/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
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```

```

;THE FOLLOWING IS A PRESENTATION OF POSSIBLE REASONS AS TO WHY
;THIS ERROR REPORT WAS GENERATED, THE INFORMATION SHOWN IS
;BASED ON FAULT INSERTION RESULTS, AND SHOULD PROVIDE LOGICAL
;AREAS TO CHECK FOR THE RELEVANT FAULT/S.
;
;IF THIS ERROR REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS
;ANALYZE THE FOLLOWING AREA/S:
;
;
```

;M7846 (UNIBUS INTERFACE)

```

;
; SIGNAL NAME REASON POSSIBLE CHIPS
;
;BUS D15 STUCK HIGH E14,E9,E40,E24
;RX RUN STUCK LOW E41
;
```

```

/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
/\/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/\*/
```

1948 004472 104412 2S: SUBSCOPE  
 1949  
 1950 ;T14 CONT. = THIS SECTION TESTS THAT NO PARITY OR CRC ERROR OCCURRED  
 1951 ;ON PREVIOUS FUNCTION,  
 1952

DZRXBE,P11 TEST 14 - ERROR FLAG AND H-CODE VERIFICATION PART I
1953 004474 005000 CLR R0 ;STATUS A SHOULD BE CLEAR
1954 004476 017702 174506 MOV @RXDB,R2
1955 004502 010201 MOV R2,R1
1956 004504 042701 000100 BIC #BIT6,R1
1957 004510 020001 CMP R0,R1
1958 004512 001401 BEQ 36
1959
1960 ;R0 = 0 ; R1 = RXDB MINUS DD BIT ; R2 = ACTUAL RXDB
1961
1962 004514 104000 ERROR
1963 004516 104412 36: SUBSCOPE
1964
1965 ;T14 CONT. - THIS SECTION TESTS THAT NO ERROR CONDITIONS EXIST ON A
1966 ;READ STATUS B FUNCTION.
1967
1968 004520 012777 000017 174460 MOV #17,@RXCS ;SET READ STATUS B FUNCTION
1969 004526 004737 006574 46: JSR PC,S0N ;WAIT FOR DONE FLAG
1970 004532 000775 BR 46
1971 004534 005777 174446 TST @RXCS ;IS THE ERROR BIT SET
1972 004540 100007 BPL 56 ;NO, GO ON TO NEXT SECTION
1973 004542 012700 000040 MOV #40,R0 ;YES,SET UP FOR ERROR
1974 004546 017701 174434 MOV @RXCS,R1
1975 004552 017702 174432 MOV @RXDB,R2
1976
1977 ;R0 = 40 ; R1 = RXCS ; R2 = RXDB
1978
1979 004556 104000 ERROR ;RXCS NOT = 40
1980 004560 104412 56: SUBSCOPE
1981
1982 ;T14 CONT. - THIS SECTION TESTS THE B-CODE FOR "CAN'T FIND SECTOR " #70
1983
1984 004562 012700 000070 MOV #70,R0
1985 004566 017701 174416 MOV @RXDB,R1
1986 004572 005002 CLR R2
1987 004574 020001 CMP R0,R1 ;IS THE B-CODE = 70
1988 004576 001401 BEQ 66
1989
1990 ;R0 = 70 ; R1 = ACTUAL B-CODE ; R2 = N/A
1991
1992 004600 104000 ERROR ;RXDB NOT = 70
1993

IF THE FAULT CANNOT BE FOUND ON THE UNIBUS INTERFACE MODULE
AND/OR THE FAULT IS NOT INHERENT TO THE UNIBUS INTERFACE MODULE
M7846 THERE IS A POSSIBILITY OF ITS EXISTENCE ON THE READ/WRITE
MODULE M7727.
NOTE: ONLY APPROX. 30% OF THIS MODULE LENT ITSELF CONDUCTIVE TO
THE FAULT INSERTION PROCESS; ERGO, THE RESOLUTION FOR FAULT
ANALYSIS OBTAINABLE BY THIS MODULE IS NOT VERY HIGH,
HOWEVER, ANALYSIS OF THE FOLLOWING AREA/S, IF THIS ERROR
REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS, SHOULD AT

DZRXBE,P11 TEST 14 - ERROR FLAG AND B-CODE VERIFICATION PART I
;
; LEAST PLACE YOU WITHIN THE RELEVANT AREA ON THE MODULE.
;
; M7727 (READ/WRITE CONTROL)
;
; SIGNAL NAME REASON POSSIBLE CHIPS
;
; INIT STUCK HIGH E16
; SEL TRK 0 STUCK HIGH E15
; DK1 TRK 0 STUCK HIGH E15
; SEL DK0 STUCK LOW E15,E14,E13
; WT GATE STUCK HIGH E5
; SEL WT PROT STUCK LOW E5
; RAW DATA STUCK HIGH/LOW E14
; STEP STUCK LOW E14
; ----- REPLACE E4 -----
;
;
;
2029 004602 000004 66: SCOPE
2030 004604 000137 004260 JMP DEXIT ;END OF TEST 14
2031

```

,SBTTL TEST 15 - ERROR FLAG AND B-CODE VERIFICATION PART II
;THIS TEST VERIFIES THAT TRYING TO WRITE, USING DELETED DATA MODE, ON A
;NON-EXISTANT SECTOR WILL PRODUCE AN ERROR AND THE CORRECT B-CODE IS PRODUCED
;THIS SECTION SENDS OUT AN ILLEGAL SECTOR ADDRESS AND EXPECTS AN ERROR
; NOTE TEST 14 MUST BE RUN BEFORE THIS TEST
2032
2033
2034
2035
2036
2037
2038
2039 004610 005000 T15: CLR R0
2040 004612 005002 CLR R2
2041 004614 105737 012724 TSTB UNITSEL ;WAS UNIT 0 SELECTED
2042 004620 100004 BPL 10S
2043 004622 012777 000015 174356 MOV #15,0RXCS ;SET WRITE DELETED DATA FUNCTION
2044 004630 000403 BR 11S
2045 004632 012777 000035 174346 10S: MOV #35,0RXCS ;SEND WTR DD FUNCTION TO UNIT 1
2046 004640 004737 005106 11S: JSP PC,ILLADR ;SEND THE ILLEGAL SECTOR ADDRESS
2047 004644 000406 BP 1S ;PREMATURE ERROR CONDITION
2048 004646 012700 100040 MOV #100040,R0 ;EXPECT ERROR AND DONE FLAGS
2049 004652 017701 174330 MOV 0RXCS,R1
2050 004656 020001 CMP R0,R1
2051 004660 001401 BEQ 2S
2052
2053 ;R0 = 100040 ;R1 = ACTUAL RXCS ; R2 = # OF TR FLAGS
2054
2055 004662 104000 1S: ERROR ;RXCS NOT = 100040
2056 004664 104412 2S: SUBSCOPE
2057
2058 ;T15 CONT. - THIS SECTION TESTS THAT THERE IS NO PARITY, CRC ERROR
2059 ;AND THAT THE DELETED DATA BIT IS SET.
2060
2061 004666 005002 CLR R2
2062 004670 012700 000100 MOV #100,R0 ;EXPECT DELETED DATA BIT TO BE SET
2063 004674 017701 174310 MOV 0RXDB,R1
2064 004700 020001 CMP R0,R1
2065 004702 001401 BEQ 3S
2066
2067 ; R0 = 100 ; R1 = ACTUAL RXDB ; R2 = N/A
2068 004704 104000 ERROR ;DELETED DATA NOT SET OR OTHER ERRORS
2069 004706 104412 3S: SUBSCOPE
2070
2071 ;T15 CONT. - THIS SECTION TESTS FOR THE B-CODE FOR ILLEGAL SECTOR.
2072
2073 004710 012777 000017 174270 MOV #17,0RXCS ;SET READ STATUS B FUNCTION
2074 004716 004737 000574 4S: JSR PC,SDN ;WAIT FOR DONE FLAG
2075 004722 000775 BR 4S
2076 004724 012700 000070 MOV #70,R0
2077 004730 017701 174254 MOV 0RXDB,R1
2078 004734 020001 CMP R0,R1
2079 004736 001401 BEQ 5S
2080
2081 ; R0 = 70 ; R1 = ACTUAL B-CODE ; R2 = N/A
2082 004740 104000 ERROR ;RXDB NOT = 70
2083 004742 000004 5S: SCOPE
2084 004744 000137 004260 JMP DEXIT ;END OF TEST 15
    
```

```

,SBTTL TEST 16 - ERROR FLAG AND B-CODE VERIFICATION PART III
;THIS TEST VERIFIES THAT A WRITE FUNCTION TO A NON-EXISTANT SECTOR WILL
;PRODUCE AN ERROR AND A B-CODE OF 70. THE DELETED DATA BIT SHOULD ALSO BE CLEARED
;THIS SECTION TRANSFERS AN ILLEGAL SECTOR ADDRESS FOR A WRITE FUNCTION
; NOTE TEST 14 MUST BE RUN BEFORE THIS TEST
2085
2086
2087
2088
2089
2090
2091
2092 004750 005000 T16: CLR R0
2093 004752 005002 CLR R2
2094 004754 105737 012724 TSTB UNITSEL ;WAS UNIT 0 SELECTED
2095 004760 100004 BPL 10S
2096 004762 012777 000005 174216 MOV #5,0RXCS ;SET THE WRITE FUNCTION
2097 004770 000403 BR 11S
2098 004772 012777 000025 174206 10S: MOV #25,0RXCS ;SEND WRITE FUNCTION TO UNIT 1
2099 005000 004737 005106 11S: JSR PC,ILLADR ;SEND THE ILLEGAL ADDRESS
2100 005004 000406 BR 1S ;PREMATURE ERROR CONDITION
2101 005006 012700 100040 MOV #100040,R0 ;EXPECT ERROR AND DONE BITS SET
2102 005012 017701 174170 MOV 0RXCS,R1
2103 005016 020001 CMP R0,R1
2104 005020 001401 BEQ 2S
2105
2106 ; R0 = 100040 ; R1 = ACTUAL RXCS ; R2 = # OF TR FLAGS
2107
2108 005022 104000 1S: ERROR
2109 005024 104412 2S: SUBSCOPE
2110
2111 ;T16 CONT. - TESTS FOR NO PARITY, CRC ERRORS, AND NO DELETED DATA BIT
2112
2113 005026 005002 CLR R2
2114 005030 005000 CLR R0 ;NO BITS SHOULD BE SET IN THE RXDB
2115 005032 017701 174152 MOV 0RXDB,R1
2116 005036 020001 CMP R0,R1
2117 005040 001401 BEQ 3S
2118
2119 ; R0 = 0 ; R1 = ACTUAL RXDB ; R2 = N/A
2120 005042 104000 ERROR ;SOME BIT IS SET IN THE RXDB
2121 005044 104412 3S: SUBSCOPE
2122
2123 ;T16 CONT. - TEST FOR CORRECT B-CODE FOR ILLEGAL SECTOR ADDRESS
2124
2125 005046 012777 000017 174132 MOV #17,0RXCS ;SET READ STATUS B FUNCTION
2126 005054 004737 006574 4S: JSR PC,SDN ;WAIT FOR DONE FLAG
2127 005060 000775 BR 4S
2128 005062 012700 000070 MOV #70,R0
2129 005066 017701 174116 MOV 0RXDB,R1
2130 005072 020001 CMP R0,R1 ;IS B-CODE = 70
2131 005074 001401 BEQ 5S ;YES, CONTINUE
2132
2133 ; R0 = 70 ; R1 = ACTUAL RXDB ; R2 = N/A
2134 005076 104000 ERROR
2135 005100 000004 5S: SCOPE
2136 005102 000137 004260 JMP DEXIT ;END OF TEST 16
    
```



```

2137
2138 ;GENERATE AN ILLEGAL SECTOR ADDRESS
2139
2140 005106 004737 006560 ILLADR: JSR PC,STR ;LOOK FOR A TR FLAG
2141 005112 000402 BR 2$ ;NO TR FLAG, IS DONE SET
2142 005114 005202 INC R2 ;TR FLAG COUNTER
2143 005116 000404 BR 3$
2144 005120 004737 006574 2$: JSR PC,SDN ;LOOK FOR DONE FLAG
2145 005124 000770 BR ILLADR ;NOT DONE RECHECK TR FLAG
2146 005126 000430 BR 1$ ;DONE IS SET TOO EARLY GO TO ERROR
2147 005130 005077 174054 3$: CLR @RXDB ;0 SECTOR ADDRESS (ILLEGAL)
2148 005134 004737 006560 7$: JSR PC,STR ;LOOK FOR SECOND TR FLAG
2149 005140 000402 BR 5$ ;NOT TR, IS IT DONE
2150 005142 005202 INC R2
2151 005144 000404 BR 6$ ;TR FLAG SEND TRACK ADDRESS
2152 005146 004737 006574 5$: JSR PC,SDN ;LOOK FOR DONE FLAG
2153 005152 000770 BR 7$ ;NOT DONE, RECHECK TR FLAG
2154 005154 000415 BR 1$ ;DONE TOO SOON GO TO ERROR
2155 005156 005077 174026 6$: CLR @RXDB ;SEND TRACK ADDRESS OF 0
2156 005162 004737 006560 11$: JSR PC,STR ;ARE THERE ANY MORE TR FLAGS
2157 005166 000402 BR 10$ ;NO, LOOK FOR DONE
2158 005170 005202 INC P2 ;YES
2159 005172 000406 BR 1$ ;TOO MANY TR FLAGS OR MICROCONTROLLER
2160 ;DID NOT DETECT THE ERROR
2161 005174 004737 006574 10$: JSR PC,SDN ;LOOK FOR DONE FLAG
2162 005200 000770 BR 11$ ;NOT DONE RETEST TR FLAG
2163 005202 062716 000002 ADD #2,@SP
2164 005206 000207 4$: RTS PC
2165 005210 017701 173772 1$: MOV @RXCS,R1
2166 005214 000774 BR 4$
    
```

```

2167
2168 ;SBTTL TEST 17 - ILLEGAL TRACK ERROR VERIFICATION
2169
2170 ;THIS TEST VERIFIES THAT IF A TRACK ADDRESS LARGER THAN 114 (OCTAL) IS
2171 ;ACCESSED, AN ERROR CONDITION WILL EXIST, AND A B-CODE WILL = 40
2172
2173 005216 005002 T17: CLR R2
2174 005220 005000 CLR R0
2175 005222 012777 000007 173756 MOV #7,@RXCS ;SET READ FUNCTION
2176 005230 004737 006560 3$: JSR PC,STR ;LOOK FOR TR FLAG
2177 005234 000401 BR 1$ ;NO TR FLAG CHECK DONE
2178 005236 000410 BR 2$
2179 005240 004737 006574 1$: JSR PC,SDN
2180 005244 000771 BR 3$
2181 005246 017701 173734 MOV @RXCS,R1 ;DONE OCCURRED TOO SOON SET UP FOR ERROR
2182 005252 017702 173732 MOV @RXDB,R2
2183 005256 000433 BR 4$
2184 005260 012777 000001 173722 2$: MOV #1,@RXDB ;SEND LEGAL SECTOR ADDRESS
2185 005266 004737 006560 5$: JSR PC,STR ;LOOK FOR TR FLAG
2186 005272 000401 BR 6$
2187 005274 000410 BR 7$
2188 005276 004737 006574 6$: JSR PC,SDN
2189 005302 000771 BR 5$
2190 005304 017701 173676 MOV @RXCS,R1 ;DONE SET TOO EARLY
2191 005310 017702 173674 MOV @RXDB,R2
2192 005314 000414 BR 4$
2193 005316 012777 000115 173664 7$: MOV #115,@RXDB ;SEND ILLEGAL TRACK ADDRESS
2194 005324 004737 006574 10$: JSR PC,SDN ;WAIT FOR DONE ON THE ERROR
2195 005330 000775 BR 10$
2196 005332 012700 100040 MOV #100040,R0 ;EXPECT ERROR AND DONE SET
2197 005336 017701 173644 MOV @RXCS,R1
2198 005342 020001 CMP R0,R1
2199 005344 001401 BEQ 116
2200
2201 ;TWO ERROR CONDITIONS TO REPORT
2202 ;IF R0 = 0 THEN R1 = RXCS ;R2 = RXDB ON A DONE TOO SOON ERROR
2203 ;IF R0 = 100040 THEN R1 = ACTUAL RXCS ; R2 = N/A
2204
2205 005346 104000 4$: ERROR ;DONE SET TOO SOON OR NO ERROR OCCURRED
2206
    
```

```

;THE FOLLOWING IS A PRESENTATION OF POSSIBLE REASONS AS TO WHY
;THIS ERROR REPORT WAS GENERATED, THE INFORMATION SHOWN IS
;BASED ON FAULT INSERTION RESULTS, AND SHOULD PROVIDE LOGICAL
;AREAS TO CHECK FOR THE RELEVANT FAULT/S.
;
;IF THIS ERROR REPORT WAS THE 1ST GIVEN IN A SERIES OF ERRORS
;ANALYZE THE FOLLOWING AREA/S:
;
;
;M7846 (UNIBUS INTERFACE)
;
;
; SIGNAL NAME REASON POSSIBLE CHIPS
    
```





```

2380          .SBTTL TEST 22 - INITIALIZE IMPLIED READ
2381          ;AFTER PREVIOUSLY WRITING A PATTERN ON SECTOR 1 TRACK 1, THIS TEST
2382          ;CHANGES THE CONTENTS OF THE SECTOR BUFFER AND DOES A PROGRAMMED INITIALIZE,
2383          ;AFTER WHICH THE SECTOR BUFFER MUST AGAIN CONTAIN THE DATA PREVIOUSLY
2384          ;WRITTEN ON THAT SECTOR AND TRACK.
2385          ;NOTE: THIS TEST WILL ONLY WORK IF UNIT 0 IS SELECTED AND ON LINE.
2386
2387
2388          005672 005737 012724          T22:  TSTR UNITSEL          ;IF UNIT 0 IS NOT SELECTED SKIP THIS TEST
2389          005676 100022
2390          005700 005037 012324          CLR PAT
2391          005704 004737 004026          JSR PC,T6FILL          ;LOAD THE SECTOR BUFFER WITH 0
2392          005710 005237 012324          INC PAT          ;RELOAD CORE BUFFER WITH 1'S
2393          005714 004737 012260          JSR PC,GETPATTERN
2394          005720 004737 010766          JSR PC,ADJSUM
2395          005724 052777 040001 173254  BIS #RECAL,#RXCS          ;SET THE INIT. BIT
2396          005732 004737 006574          JSR PC,SDN
2397          005736 000775          BR 16
2398          005740 004737 004152          JSR PC,IEMPTY          ;EMPTY THE SECTOR BUFFER AND CHECK IT.
2399          005744 000137 004260          JMP DEXIT          ;END OF TEST 22
2400
2401          .SBTTL TEST 23 - READ TEST
2402
2403          ;THIS TEST VERIFIES THAT A READ FUNCTION DOES IN FACT LOAD THE SECTOR
2404          ;BUFFER WITH DATA READ FROM THE SELECTED ADDRESS.
2405
2406
2407          005750 005037 012324          T23:  CLR PAT
2408          005754 004737 004026          JSR PC,T6FILL          ;LOAD SECTOR BUFFER WITH 0'S
2409          005760 005237 012324          INC PAT
2410          005764 004737 012634          JSR PC,GETUNIT
2411          005770 004737 012260          JSR PC,GETPATTERN          ;RELOAD CORE BUFFER WITH 1'S
2412          005774 004737 010766          JSR PC,ADJSUM          ;SET UP FOR CHECK SUM
2413          006000 012737 000007 007702  MOV #7,FUNCTION          ;SET READ FUNCTION AND GO
2414          006006 004737 005610          JSR PC,T21X          ;ISSUE COMMAND, WAIT FOR DONE, & TEST DATA
2415          006012 000137 004260          JMP DEXIT          ;END OF TEST 23
    
```

```

2416          .SBTTL TEST 24 - DATA TRANSFER AND VERIFICATION
2417
2418          ;THE PURPOSE OF THIS TEST IS TO WRITE THEN READ AND VERIFY DATA
2419          ;ON ALL SECTORS OF THE SELECTED TRACKS. THE TEST ALTERNATES BETWEEN
2420          ;DRIVES ON THE SELECTED TRACKS. DATA PATTERN IS A FLOATING 0.
2421
2422
2423          006016 012737 000002 012324  T24:  MOV #2,PAT          ;SET DATA PATTERN TO FLOATING 0
2424          006024 013702 001204          T24X: MOV KRXVEC,R2          ;SET INTERRUPT ADDRESSES
2425          006030 012722 011526          MOV #INTSERV,(R2)+
2426          006034 012712 000340          MOV #PR7,(R2)
2427          006040 004737 007012          JSR PC,DRVSWP          ;GO TRANSFER THE DATA
2428          006044 000137 004260          JMP DEXIT          ;END OF TEST 24 OR 25
2429
2430          .SBTTL TEST 25 - DATA TRANSFER AND VERIFICATION VIA DELETED DATA MODE
2431
2432          ;THIS TEST TRANSFERS DATA JUST LIKE TEST 24 EXCEPT IT USES THE
2433          ;DELETED DATA FORMAT AND A DATA PATTERN OF FLOATING 1.
2434
2435
2436          006050 012737 000003 012324  T25:  MOV #3,PAT          ;SET DATA PATTERN TO FLOATING 1
2437          006056 000137 006024          JMP T24X          ;GO TRANSFER THE DATA
2438
2439          .SBTTL TEST 26 - HEAD "HOME" TEST
2440
2441          ;THIS TEST MOVES THE HEAD OUT TO TRACK 12 (OCTAL) AND THEN WRITES/READ CHECKS
2442          ;ALL SECTORS (RANDOM DATA) ON EACH TRACK. THE TRACK SEQUENCE
2443          ;IS DECREMENTED BACK TO TRACK 0 (HOME). AFTER COMPLETING
2444          ;DRIVE 0 IT SWITCHES OVER TO DRIVE 1 DOING THE SAME TEST.
2445
2446
2447          006062 052737 000200 013136  T26:  BIS #BIT7,SEQUEN          ;SPECIAL DECREMENT SEQUENCE
2448          006070 012737 000007 012324          MOV #7,PAT          ;SELECT RANDOM DATA
2449          006076 013702 001204          MOV KRXVEC,R2
2450          006102 012722 011526          MOV #INTSERV,(R2)+
2451          006106 012712 000340          MOV #PR7,(R2)
2452          006112 004737 007066          JSR PC,WTRDCK
2453          006116 042737 000200 013136  BIC #BIT7,SEQUEN
2454          006124 000137 004260          JMP DEXIT          ;END OF TEST 26
    
```

```
2455
2456 ;THE FOLLOWING SECTION OF CODE WILL ALLOW PROVIDING INFORMATION
2457 ;TO THE USER WHEN AN "UNEXPECTED" BUS TIMEOUT TO LOCATION 4 OCCURS
2458
2459 BUSERR: TYPE, LOC4M ;TYPE MESSAGE INDICATING AN
2460 ;UNEXPECTED BUS TIMEOUT OCCURRED
2461 006130 104400 016734 MOV (SP)+, -(SP) ;SAVE (SP)+ FOR TYPEOUT
2462 ;SETUP TO TYPE PC WHERE TIMEOUT OCCURRED
2463 006136 104402 TYPOS ;GO TYPE--OCTAL ASCII
2464 006140 006 ;TYPE 6 DIGITS
2465 006141 000 ;SUPPRESS LEADING ZEROS
2466 006142 104400 017047 TYPE, PCM ;TYPE MESSAGE "=PC"
2467 006146 012716 002466 MOV #REBEGIN, (SP) ;SET RETURN "PC" TO START THE
;PROGRAM OVER AGAIN
2468 RTI ;RETURN TO BEGINNING OF PROGRAM
2469 006152 000002
2470
2471 ;THE FOLLOWING SECTION OF CODE WILL ALLOW PROVIDING INFORMATION
2472 ;TO THE USER WHEN AN "UNEXPECTED" RESERVED INSTRUCTION TRAP TO LOCATION
2473 ;10 OCCURS
2474
2475 006154 104400 017001 RESERR: TYPE, LOC10M ;TYPE MESSAGE INDICATING AN
2476 ;UNEXPECTED RESERVED INSTRUCTION
2477 ;TRAP OCCURRED
2478 006160 012646 MOV (SP)+, -(SP) ;SAVE (SP)+ FOR TYPEOUT
2479 ;SETUP TO TYPE PC WHERE RESERVED TRAP OCCURRED
2480 006162 104402 TYPOS ;GO TYPE--OCTAL ASCII
2481 006164 006 ;TYPE 6 DIGITS
2482 006165 000 ;SUPPRESS LEADING ZEROS
2483 006166 104400 017047 TYPE, PCM ;TYPE MESSAGE "=PC"
2484 006172 012716 002466 MOV #REBEGIN, (SP) ;SET RETURN "PC" TO START THE
;PROGRAM OVER AGAIN
2485 RTI ;RETURN TO BEGINNING OF PROGRAM
2486 006176 000002
2487
2488 ;THIS ROUTINE WILL CALCULATE THE PRIORITY LEVEL FOR THE PROCESSOR
2489 ;BASED ON THE CURRENT PRIORITY LEVEL OF THE DEVICE (CONTENTS OF "BRLEV;")
2490
2491 006200 013700 001214 CPUPRI: MOV BPLEV, R0 ;GET THE PROPOSED RX11 DEVICE
2492 ;INTERRUPT PRIORITY LEVEL VALUE
2493 006204 105701 TSTR R1 ;IS CPU LEVEL TO BE THE SAME AS
;THE DEVICE LEVEL OR 1 LESS?
2494
2495 006206 100401 BMI 1S ;BRANCH IF SAME AS 1
2496 006210 005300 DEC R0 ;DROP DEVICE LEVEL PRIORITY
;BY 1 LEVEL FOR PSW
2497
2498 006212 006300 1S: ASL R0 ;FORM BITS <7-5> FOR PSW
2499 006214 006300 ASL R0 ;
2500 006216 006300 ASL R0 ;
2501 006220 006300 ASL R0 ;
2502 006222 006300 ASL R0 ;
2503 006224 042700 000037 BIC #37, R0 ;ENSURE THAT T, N, Z, V, & C BITS
;FOR THE PROCESSOR ARE CLEAR
2504
2505 006230 000207 RTS PC ;RETURN TO MAINLINE CODE
2506
```

```
2507 ;SBTTL " ERROR " TRAP SERVICE ROUTINE
2508
2509 ;*****
2510 ;*****
2511
2512 ; " ERROR "
2513
2514 ;*****
2515 ;*****
2516
2517 006232 011637 006474 XERROR: MOV # SP, EPCSCOPE ; RETURN ADDRESS FROM " ERROR"
2518 006236 062737 000002 006474 ADD #2, EPCSCOPE ; NOW (EPCSCOPE) = SUBSCOPE+2, OR SCOPE+2
2519 006244 005237 006472 INCERRORS: INC ERRORS
;BEQ INCERRORS
2520 006250 001775
2521
2522 ; DATA SW 13 = 0 TO PRINT APPROPRIATE ERROR MESSAGE
2523
2524 006252 104405 CKSWR
2525 006254 032777 020000 172734 BIT #SW13, #SWR
;BNE NOPRINT
2526 006262 001056 CLR CCOUNT
2527 006264 005037 002526 BIT #BIT0, UNITSEL ;WAS PREVIOUS ERROR REPORTED ON THIS PASS
2528 006270 032737 000400 012724 BNE 1S
;TYPE, MXEHEADER
2529 006276 001002
2530 006300 104400 015636
2531
2532 006304 104400 016120 1S: TYPE, MCRLF
2533 006310 011604 MOV # SP, R4 ; ERADR
2534 006312 162704 000002 SUB #2, R4
2535 006316 010446 MOV R4, -(SP)
2536 006320 104402 TYPOS
2537 006322 006 ;BYTE 6
2538 006323 001 ;BYTE 1
2539 006324 104400 016641 TYPE, SPACE
2540 006330 013746 002532 MOV FAST, -(SP) ; FAST (FIRST ADDRESS OF SELECTED TEST)
2541 006334 104403 TYPON
2542 006336 104400 016641 TYPE, SPACE
2543 006342 013746 006556 MOV PCSCOPE, -(SP) ; FAPT (FIRST ADDRESS OF PRESENT TEST)
2544 006346 104403 TYPON
2545 006350 104400 016641 TYPE, SPACE
2546 006354 010246 MOV R2, -(SP) ; BLANK
2547 006356 104403 TYPON
2548 006360 104400 016641 TYPE, SPACE
2549 006364 010046 MOV R0, -(SP) ; EXPECTED (GOOD) RESULT OF TEST
2550 006366 104403 TYPON
2551 006370 104400 016641 TYPE, SPACE
2552 006374 010146 MOV R1, -(SP) ; ACTUAL (BAD) RESULT OF TEST
2553 006376 104403 TYPON
2554 006400 104400 016641 TYPE, SPACE
2555 006404 013737 002530 006416 MOV PASS, 2S
2556 006412 004537 015600 JSR R5, SGLDEC
2557 006416 000000 2S: OPEN
```

```

2558 ; DATA SW 0 = 0 TO RING BELL AT ERROR
2559
2560 006420 052737 000400 012724 NOPRINT: BIS #BIT8,UNITSEL ;SET HARD ERROR FLAG
2561 006426 004737 006450 JSR PC,DING
2562
2563 ; DATA SW 15 = 1 TO HALT AT ERROR
2564
2565 006432 104405 1S: CKSWR
2566 006434 032777 100000 172554 BIT #SW15,0SWR
2567 006442 001401 BEQ 26
2568 006444 000000 HALT
2569 006446 000002 2S: RTI
2570
2571 006450 104405 DING: CKSWR
2572 006452 032777 000001 172536 BIT #SW0,0SWR
2573 006460 001002 BNE 1S
2574 006462 104400 006470 TYPE ,MABELL
2575 006466 000207 1S: RTS PC
2576
2577 006470 000007 MABELL: ,ASCIZ <07> ; DING = A = LING
2578 ,EVEN
2579
2580 006472 000000 ERRORS: 0
2581 006474 000000 EPCSCOPE: 0
    
```

```

2582 ;SBTTL " SCOPE " TRAP SERVICE ROUTINE
2583
2584 ; " SCOPE "
2585
2586 006476 005737 006472 XSCOPE: TST ERRORS
2587 006502 001015 BNE SCOPING
2588
2589 ; NO ERRORS HAVE BEEN DETECTED
2590
2591 ; JUST SET (PCSCOPE) = FIRST ADDRESS OF THE SCOPE LOOP
2592
2593 ; (IN CASE ERRORS ARE DETECTED LATER)
2594
2595 006504 005037 006472 NOSCOPE: CLR ERRORS
2596 006510 011637 006556 MOV @ SP, PCSCOPE
2597 006514 000002 RTI
2598
2599 ; " SUBSCOPE "
2600
2601 006516 005737 006472 XSUBSCOPE: TST ERRORS
2602 006522 001001 BNE 1S
2603 006524 000002 RTI ; NO ERRORS EXIST
2604
2605 ; ERRORS DO EXIST
2606
2607 ; IF THIS ERROR ADDRESS IS THE SAME ADDRESS WITHIN PROGRAM LOCATION " EPCSCOPE"
2608
2609 ; THEN THIS IS A SCOPING LOOP
2610
2611 ; IF NOT - THEN EXIT
2612
2613 006526 021637 006474 1S: CMP @ SP, EPCSCOPE
2614 006532 001401 BEQ SCOPING
2615 006534 000002 RTI
2616
2617 ; SW 11 = 1 TO LOCK ON SCOPING LOOP
2618
2619 ; THIS IS A SCOPING LOOP
2620
2621 006536 104405 SCOPING: CKSWR
2622 006540 032777 004000 172450 BIT #SW11,0SWR
2623 006546 001756 BEQ NOSCOPE ;DO NOT LOOP ON ERROR
2624 006550 013716 006556 MOV PCSCOPE, @ SP
2625 006554 000002 RTI ; LOCK FOR SCOPE LOOP
2626 006556 000000 PCSCOPE: 0
    
```



```

2699          .SBTTL DRIVE TEST SELECTION
2700
2701          ;DO A READ ONLY FUNCTION ON ALL SECTORS,
2702          ;THIS DOES NOT VERIFY THE DATA, ONLY TESTS FOR CRC ERRORS,
2703
2704          006762 004737 012752          RDONLY:      JSR PC,INITTRACKS
2705          006766 004737 012634          JSR PC,GETUNIT
2706          006772 004737 013104          1s:         JSR PC,GETTRACK
2707          006776 004737 010014          JSR PC,READ
2708          007002 005337 013124          DEC TRKCNTR
2709          007006 001371          BNE 1s
2710          007010 000207          RTS PC
2711
2712          ;*****
2713
2714          ;WRITE AND READ DATA ON SPECIFIED TRACK AND ALTERNATE
2715          ;DRIVES BEFORE GOING TO THE NEXT TRACK,
2716
2717          007012 004737 012260          DRVSWP:     JSR PC,GETPATTERN
2718          007016 004737 012752          JSR PC,INITTRACKS
2719          007022 004737 012634          JSR PC,GETUNIT
2720          007026 004737 013104          1s:         JSR PC,GETTRACK
2721          007032 004737 007134          JSR PC,WRITE
2722          007036 004737 010634          JSR PC,READCHK
2723          007042 004737 012634          JSR PC,GETUNIT
2724          007046 004737 007134          JSR PC,WRITE
2725          007052 004737 010634          JSR PC,READCHK
2726          007056 005337 013124          DEC TRKCNTR
2727          007062 001357          BNE 1s
2728          007064 000207          RTS PC
2729
2730          ;*****
2731
2732          ;WRITE ALL SECTORS AND READ/VERIFY ALL SECTORS
2733
2734
2735          007066 004737 012260          WTRDCK:     JSR PC,GETPATTERN
2736          007072 004737 012752          XWTRDCK:    JSR PC,INITTRACKS
2737          007076 004737 012634          JSR PC,GETUNIT
2738          007102 004737 013104          1s:         JSR PC,GETTRACK
2739          007106 004737 007134          JSR PC,WRITE
2740          007112 004737 010634          JSR PC,READCHK
2741          007116 005337 013124          DEC TRKCNTR
2742          007122 001367          BNE 1s
2743          007124 004737 012726          JSR PC,DONE          ;HAVE BOTH DRIVES BEEN TESTED
2744          007130 000207          RTS PC                ;YES
2745          007132 000757          BR XWTRDCK          ;NO, GO TO OTHER UNIT
    
```

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2746          .SBTTL WRITE FUNCTION
2747
2748          007134 004737 013324          WRITE:      JSR PC,INITSECTOR          ;SET UP FIRST, LAST, AND SECTOR COUNTER
2749          007140 004737 013422          XWRITE:     JSR PC,GETSECTOR          ;PICK UP NEXT SECTOR
2750          007144 004737 010766          FILLBUF:    JSR PC,ADJSUM          ;ADJUST DATA BUFFER AND CHECK SUM FOR ADDRESSES
2751          007150 012746 007332          MOV #FILLDONE,-(SP)          ;PUT GOOD RETURN ON STACK
2752          007154 012746 007222          MOV #FILLER,-(SP)          ;PUT ERROR RETURN ON STACK
2753          007160 005037 011452          CLR BYTCNTR
2754          007164 005046          -(SP)          ;LOWER 'CPU' LEVEL
2755          007166 012746 007174          MOV #1s,-(SP)          ;SET RETURN 'PC'
2756          007172 000002          RTI          ;GET 'CPU' LEVEL INTO 'PSW'
2757          007174 012777 000101 172004          1s:         MOV #FBIE,@RXCS          ;EXECUTE FILLBUFER COMMAND
2758          007202 105777 172000          FILLFLAG:   TSTB @RXCS          ;TEST FOR TRANSFER REQUEST FLAG
2759          007206 100375          BPL FILLFLAG
2760          007210 112077 171774          XFRBYTE:    MOVB (R0),@RXDB          ;TRANSFER DATA BYTE
2761          007214 005237 011452          INC BYTCNTR
2762          007220 000770          BR FILLFLAG          ;WAIT FOR NEXT TR FLAG
2763
2764          007222 005726          FILLER:     TST (SP)+          ;REMOVE THE DONE RETURN FROM THE STACK
2765          007224 012737 016366 007266          MOV #MFIL,PTYP1+2          ;PUT ADDR OF FILLBUF MESSAGE IN PAR ERR TYP0UT 1
2766          007232 012737 007140 007330          MOV #XWRITE,PCONT+2          ;IF NO LOOP ON ERROR GO TO NEXT SECTOR
2767          007240 012737 007144 007324          MOV #FILLBUF,PLOOP+2          ;IF LOOP ON ERROR RETURN THROUGH PLOOP
2768          007246 000137 007252          JMP PARTEST          ;PRINT OUT PAR ERR AND TEST CONDITIONS FOR RETRY
2769
2770          007252 104405          PARTEST:    CKSWR          ;TEST DON'T PRINT ERROR SWITCH
2771          007254 032777 020000 171734          BIT #SW13,@SWR          ;TEST DON'T PRINT ERROR SWITCH
2772          007262 001006          BNE CONT4
2773          007264 104400 000000          PTYP1:     TYPE ,OPEN          ;PRINT THE PARITY ERROR MESSAGE
2774          007270 104400 016577          TYPE ,MPAR
2775          007274 104400 016120          TYPE ,MCRLF
2776          007300 104405          CONT4:     CKSWR
2777          007302 005777 171710          TST @SWR          ;TEST HALT ON ERROR SWITCH
2778          007306 100001          BPL CONT13
2779          007310 000000          HALT
2780          007312 032777 004000 171676          HLT6:      BIT #SW11,@SWR          ;HALT ON ERROR
2781          007320 001402          CONT13:    BEQ PCONT          ;TEST LOOP ON ERROR SWITCH
2782          007322 000137 007144          PLOOP:     JMP FILLBUF          ;IF NOT SET GO TO NEXT SECTOR
2783          007326 000137 010132          PCONT:     JMP NEXTRD          ;RETURN TO LOOP ON TEST THROUGH HERE
2784          ;GO TO NEXT SECTOR THROUGH HERE
2785
2785          007332 005037 006756          FILLDONE:  CLR HANGER
2786          007336 012746 007430          MOV #WRTDONE,-(SP)          ;SET GOOD RETURN ON STACK
2787          007342 012746 007444          MOV #WRTER,-(SP)          ;SET ERROR RETURN ON STACK
2788          007346 112737 000105 007702          MOVB #WRITE,FUNCTION          ;SET FUNCTION WORD TO WRITE
2789          007354 022737 006050 006556          CMP #T25,PCSCOPE          ;IS THIS THE DELETED DATA TEST
2790          007362 001003          BNE 1s
2791          007364 112737 000115 007702          MOVB #WTDIE,FUNCTION
2792          007372 004737 007634          1s:         JSR PC,COMMWORD          ;TRANSFER COMMAND TO DRIVE
2793          007376 005046          -(SP)          ;LOWER 'CPU' LEVEL
2794          007400 012746 007406          MOV #2s,-(SP)          ;SET RETURN 'PC'
2795          007404 000002          RTI          ;GET 'CPU' LEVEL INTO 'PSW'
2796          007406 032777 000040 171572          2s:         BIT #DONEBIT,@RXCS          ;WAIT FOR DONE
2797          007414 001774          BEQ 2s
2798          007416 005237 006756          3s:         INC HANGER          ;WAIT FOR INTERRUPT
2799          007422 001375          BNE 3s
2800          007424 000137 011462          JMP NOINTER          ;NO INTERRUPT ERROR
    
```



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2801 007430 005337 013414 WRTDONE: DEC SECCNTR ;TEST SECTOR COUNTER
2802 007434 001001 BNE 28 ;NOT LAST SECTOR GO TO NEXT ONE
2803 007436 000207 RTS PC
2804 007440 000137 007140 28: JMP XWRITE
2805
2806 007444 005726 WRTER: TST (SP)+ ;REMOVE THE DONE RETURN FROM THE STACK
2807 007446 032737 000002 012146 BIT #BIT1,ASTAT ;IS THIS A PARITY ERROR
2808 007454 001413 BQO WRTSEK ;NO, IT MUST BE A SEEK ERROR
2809 ;PARITY ERROR DURING A WRITE FUNCTION
2810 007456 012737 016570 007266 MOV #MWRITE,PTYP1+2 ;PUT ADDR OF WRITE MESSAGE IN PAR ER TYP0UT 1
2811 007464 012737 007430 007330 MOV #WRTDONE,PCONT+2 ;IF NO LOOP GO TO NEXT SECTOR
2812 007472 012737 007332 007324 MOV #FILLDONE,PLOOP+2 ;IF LOOP RETURN THROUGH PLOOP TO RWRITE
2813 007500 000137 007252 JMP PARTEST ;GO INC LOG AND TEST FOR RETRY
2814
2815 ;SEEK ERROR DURING A WRITE FUNCTION
2816 007504 012737 007144 007604 WRTSEK: MOV #FILLBUF,SEKRTY+2 ;SETUP FOR WRT RETRY ON SEEK ERROR
2817 ;(AFTER A RECAL. THE CONTENTS OF SECTOR 1,
2818 ;TRACK 1 ARE LOADED INTO THE SECTOR BUFFER,
2819 ;TO RWRITE THE CORRECT DATA THE PROGRAM
2820 ;MUST REFILL THE SECTOR BUFFER,
2821 007512 012737 016570 007542 MOV #MWRITE,STYP1+2 ;PUT ADDR OF WRITE MESSAGE IN SEEK ER TYP0UT 1
2822 007520 004737 007526 JSR PC,SEEKER ;RECORD SEEK ERROR
2823 007524 000741 BR WRTDONE ;GO TO NEXT SECTOR CAN'T FIND THIS ONE
2824
2825 007526 104405 SEEKER: CKSWR
2826 007530 032777 020000 171460 BIT #SW13,@SWR ;CHECK DON'T PRINT ERROR SWITCH
2827 007536 001004 BNE SWHLT1
2828 007540 104400 016570 STYP1: TYPE ,MWRITE ;PRINT WRITE (READ) SEEK ERROR
2829 007544 004737 007606 JSR PC,SEKTYP
2830 007550 104405 SWHLT1: CKSWR
2831 007552 005777 171440 TST @SWR ;TEST THE HALT ON ERROR SWITCH
2832 007556 100001 BPL CONT14
2833 007560 003000 HLT7: HALT ;HALT ON THE ERROR
2834 007562 004737 007706 CONT14: JSR PC,HOME ;RECALIBRATE ON SEEK ERRORS
2835 007566 104405 CKSWR
2836 007570 032777 004000 171420 BIT #SW11,@SWR ;CHECK THE LOOP ON ERROR SWITCH
2837 007576 001001 BNE SEKRTY ;IF SET LOOP ON THE ERROR THROUGH SEEK RETRY,
2838 007600 000207 RTS PC
2839 007602 000137 007144 SEKRTY: JMP FILLBUF ;RETRY WRITE COMMAND (READ COMAND)
2840
2841 007606 104400 016555 SEKTYP: TYPE ,MSEEK ;TYPE SEEK ERROR
2842 007612 104400 016032 TYPE ,MPRES ;TYPE ADDRESS OF TRACK MOVED FROM
2843 007616 013746 013130 MOV PRESTRK,-(SP) ;SAVE PRESTRK FOR TYP0UT
2844 007622 104402 TYP0S ;GO TYPE--OCTAL ASCII
2845 007624 003 ,BYTE 3 ;TYPE 3 DIGIT(S)
2846 007626 000 ,BYTE 0 ;SUPPRESS LEADING ZEROS
2847 007628 104400 016120 TYPE ,MCRLF
2848 007632 000207 RTS PC
2849
    
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2850 007634 153737 012724 007702 COMMWORD: BISB UNITSEL,FUNCTION ;SET UNIT SELECTION BIT IN COMMAND WORD
2851 007642 013777 007702 171336 MOV FUNCTION,@RXCS ;SEND OUT COMMAND TO DRIVE
2852 007650 004737 006560 18: JSR PC,STR ;WAIT FOR TR FLAG
2853 007654 000775 BR 18
2854 007656 113777 013416 171324 MOVB TSECTOR,@RXDB ;SEND OUT TARGET SECTOR
2855 007664 004737 006560 28: JSR PC,STR ;WAIT FOR TR FLAG
2856 007670 000775 BR 28
2857 007672 113777 013126 171310 MOVB TARGET,@RXDB ;SEND OUT TARGET TRACK
2858 007700 000207 RTS PC
2859
2860 007702 000000 FUNCTION: 0
2861 007704 000000 DATAK: 0 ;DATA CHECK ON CRC ERROR FLAG
2862
2863 007706 104405 HOME: CKSWR
2864 007710 032777 000400 171300 BIT #SW8,@SWR ;TEST NO RECAL SWITCH
2865 007716 001035 BNE RTN
2866 007720 012777 040001 171260 MOV #RECAL,@RXCS ;ISSUE RECAL FUNCTION
2867 007726 004737 006574 28: JSR PC,SDN
2868 007732 000775 BR 28
2869 007734 005777 171246 TST @RXCS ;WAS THERE AN ERROR
2870 007740 100021 BPL XHOME ;NO
2871 007742 104405 CKSWR
2872 007744 032777 020000 171244 BIT #BIT13,@SWR ;YES, SHOULD IT BE PRINTED
2873 007752 001002 BNE 18 ;NO
2874 007754 004737 012152 JSR PC,RDCODE
2875 007760 104405 18: CKSWR
2876 007762 005777 171230 TST @SWR ;TEST HALT ON ERROR SWITCH
2877 007766 100001 BPL 38
2878 007770 000000 HALT
2879 007772 032777 004000 171216 38: BIT #SW11,@SWR ;TEST LOOP ON ERROR SWITCH
2880 010000 001342 BNE HOME
2881 010002 000207 RTS PC
2882 010004 012737 000001 013130 XHOME: MOV #1,PRESTRK ;SET THE PRESENT TRACK TO TRACK 1
2883 010012 000207 RTN: RTS PC
2884
    
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2885          ,SBTTL READ DATA FROM THE DISKETTE
2886
2887
2888 010014 004737 013324 READ: JSR PC,INITSECTOR
2889 010020 004737 013422 XREAD: JSR PC,GETSECTOR
2890 010024 005037 007704 HEREAD: CLR DATABK ;CLEAR CRC DATA CHECK FLAG
2891 010030 005037 006756 CLR HANGER
2892 010034 012746 010110 MOV #RDDONE,-(SP) ;SET GOOD RETURN ON STACK
2893 010040 012746 010142 MOV #RDERR,-(SP) ;SET READ ERROR RETURN ON STACK
2894 010044 112737 000107 MOVB #RDLE,FUNCTION
2895 010052 004737 007634 JSR PC,COMMWORD
2896 010056 005046 CLR -(SP) ;LOWER 'CPU' LEVEL
2897 010060 012746 010066 MOV #1,-(SP) ;SET RETURN 'PC'
2898 010064 000002 RTI ;GET 'CPU' LEVEL INTO 'PSW'
2899 010066 032777 000040 171112 1S: BIT #DONEBIT,0RXC5 ;WAIT FOR DONE BIT
2900 010074 001774 BEQ 1S
2901 010076 005237 006756 2S: INC HANGER ;WAIT FOR INTERRUPT
2902 010102 001375 BNE 2S
2903 010104 000137 011462 JMP NOINTER ;NO INTERRUPT ON DONE
2904
2905 010110 022737 005462 006556 RDDONE: CMP #T20,PCSCOPE ;IS THIS THE READ ONLY TEST (T20)
2906 010116 001405 BEQ NEXTRD ;YES,DON'T CHECK FOR DELETED DATA
2907 010120 004737 010410 JSR PC,DDCHK ;CHECK FOR DELETED DATA INDICATION
2908 010124 005701 TST R1 ;BIT 15 OF R1 IS READ 1 SECTOR FLAG
2909 010126 100001 BPL NEXTRD
2910 010130 000207 RTS PC ;IF SET,GO VERIFY DATA JUST READ
2911 010132 005337 013414 NEXTRD: DEC SECCNTR
2912 010136 001330 BNE XREAD
2913 010140 000207 RTS PC ;READ FUNCTION IS DONE
2914
2915 010142 005726 RDEPR: TST (SP)+ ;REMOVE THE DONE RETURN FROM THE STACK
2916 010144 032737 000002 012146 BIT #BIT1,ASTAT ;IS THIS A PARITY ERROR
2917 010152 001413 BEQ 1S ;NO, SEE IF ITS A CRC ERROR
2918 ;PARITY ERROR DURING A READ FUNCTION
2919 010154 012737 016530 007266 MOV #MREAD,PTYP1+2 ;PUT ADDR OF READ MESSAGE IN PAR ERR TYPEOUT 1
2920 010162 012737 010024 007324 MOV #REREAD,PL00P+2 ;IF LOOP ON ERROR LOOP THROUGH PL00P
2921 010170 012737 010132 007330 MOV #NEXTRD,PCONT+2 ;IF NO LOOP GO TO NEXT READ
2922 010176 000137 007252 JMP PARTEST ;RECORD PARITY ERROR AND RETRY FUNCTION
2923 010202 032737 000001 012146 1S: BIT #BIT0,ASTAT ;IS THIS A CRC ERROR
2924 010210 001011 BNE CRCER ;YES GO TEST AND LOG IT
2925 ;SEEK ERROR DURING A READ FUNCTION
2926 010212 012737 010024 007604 MOV #REREAD,SEKRY+2 ;SET SEEK CONTINUE FOR READ RETRY
2927 010220 012737 016530 007542 MOV #MREAD,STYP1+2 ;SET ADDR OF READ MESSAGE IN SEEK ER TYPEOUT 1
2928 010226 004737 007526 JSR PC,SEEKER ;RECORD SEEK ERROR
2929 010232 000737 BR NEXTRD ;GO TO NEXT SECTOR,CAN'T READ THIS ONE
    
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2930          ;CRC ERROR DETECTED WHILE READING
2931
2932 010234 005701 CRCER: TST R1 ;IF READ ONLY, REPORT DATA CRC ERROR
2933 010236 100034 BPL DATABK
2934 010240 005237 007704 INC DATABK ;SET DATA CHECK FLAG
2935 010244 004737 010644 JSR PC,EMPBUFF ;CHECK FOR A DATA ERROR
2936 010250 005737 011460 TST ERCNTR ;WAS THERE A DATA ERROR
2937 010254 001025 BNE DATABK ;YES, REPORT IT
2938 010256 104405 CKSWR
2939 010260 032777 020000 170730 BIT #SW13,#SWR ;TEST DON'T PRINT SWITCH
2940 010266 001004 BNE 2S
2941 010270 104400 016500 TYPE ,MBADCRC ;TYPE CRC GENERATOR ERROR
2942 010274 104400 016120 TYPE ,MCRLF
2943 010300 104405 CKSWR
2944 010302 005777 170710 TST #SWR ;TEST HALT ON ERROR SWITCH
2945 010306 100001 BPL CONT15
2946 010310 000000 HALT ;HALT ON ERROR
2947 010312 032777 004000 170676 HLT10: CONT15: BIT #SW11,#SWR ;CHECK LOOP ON ERROR SWITCH
2948 010320 001001 BNE 3S
2949 010322 000703 BR NEXTRD ;DON'T LOOP GO TO NEXT SECTOR
2950 010324 000137 010024 3S: JMP REREAD ;LOOP ON TEST.
2951
2952          ;DATA CRC ERROR
2953
2954 010330 104405 DATAARC: CKSWR
2955 010332 032777 020000 170656 BIT #SW13,#SWR ;TEST DON'T PRINT ERROR SWITCH
2956 010340 001004 BNE 4S
2957 010342 104400 016536 TYPE ,MCRC ;TYPE DATA CRC ERROR
2958 010346 104400 016120 TYPE ,MCRLF
2959 010352 104405 CKSWR
2960 010354 005777 170636 TST #SWR ;TEST HALT ON ERROR SWITCH
2961 010360 100001 BPL CONT16
2962 010362 000000 HALT ;HALT ON ERROR
2963 010364 032777 004000 170624 HLT12: CONT16: BIT #SW11,#SWR ;TEST LOOP ON ERROR
2964 010372 001004 BNE 5S ;IF SET LOOP ON THE TEST
2965 010374 062706 000002 ADD #2,SP ;REMOVE READ DONE ADDRESS FROM STACK
2966 010400 000137 010132 JMP NEXTRD ;READ NEXT SECTOR CAN'T READ THIS ONE
2967 010404 000137 010024 5S: JMP REREAD ;NO,GO REREAD THIS SECTOR
2968
2969
    
```



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3067 011110 052737 000400 012724 DATAER: BIS #BIT0,UNITSEL ;SET THE HAD ERROR FLAG
3068 011116 005237 011460 INC ERCNTR ;INC THE BYTE ERROR COUNTER
3069 011122 104405 CKSWR ;
3070 011124 032777 020000 170064 BIT #SW13,0SWR ;TEST PRINT ERROR SW IN SWR
3071 011132 001054 BNE NOERTYP ;DON'T PRINT THE ERROR
3072 011134 032777 001000 170054 BIT #SW9,0SWR ;TEST PRINT 10 ERRORS SWITCH
3073 011142 001004 BNE 1$ ;IF SET PRINT ALL ERRORS
3074 011144 023727 011460 000012 CMP ERCNTR,#10. ;HAVE 10 ERRORS BEEN TYPED
3075 011152 003044 BGT NOERTYP ;YES,DON'T PRINT ANY MORE
3076 011154 105701 1$ TSTB R1 ;TEST FIRST ERROR FLAG
3077 011156 100014 BPL TYPERR ;
3078 011160 004737 010566 JSR PC,ERMSG ;PRINT ADDRESS OF TEST
3079 011164 104400 015772 TYPE ,MDERHDR ;FIRST ERROR, PRINT ERROR HEADER
3080 011170 104400 016120 TYPE ,MCRLF ;
3081 011174 004737 012050 JSR PC,TYPADR ;PRINT TRACK AND SECTOR LOCATIONS
3082 011200 104400 016061 TYPE ,MCOLMUN ;SET UP COLMUN HEADINGS
3083 011204 042701 000200 BIC #BIT7,R1 ;CLEAR FIRST ERROR FLAG
3084 011210 013737 011452 011222 TYPERR: MOV BYTECNTR,1$ ;PRINT BYTE NUMBER
3085 011216 004537 015600 JSR R5,SGLDEC ;
3086 011222 000000 1$ OPEN ;
3087 011224 104400 010115 TYPE ,DBLSP ;
3088 011230 013746 011454 MOV BADBYTE,=(SP) ;PRINT BYTE READ FROM DISKETTE
3089 011234 104402 TYPOS ;
3090 011236 000003 ,WORD 3 ;
3091 011240 104400 016115 TYPE ,DBLSP ;
3092 011244 114037 011456 MOVR =(R0),GOODBYTE ;GET GOOD BYTE
3093 011250 005200 INC R0 ;RETURN R0 TO NEXT BYTE IN BUFFER
3094 011252 013746 011456 MOV GOODBYTE,=(SP) ;
3095 011256 104403 TYPON ;PRINT GOOD DATA
3096 011260 104400 010120 TYPE ,MCRLF ;
3097 011264 104405 NOERTYP: CKSWR ;
3098 011266 005777 167724 TST 0SWR ;TEST HALT ON ERROR SWITCH
3099 011272 100001 BPL CONT20 ;
3100 011274 000000 HLT14: HALT ;
3101 011276 005237 011452 CONT20: INC BYTECNTR ;
3102 011302 000137 010730 JMP EMPFLAG ;
3103
    
```

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3104 011306 005737 007704 EMPDONE: TST DATAK ;WAS THIS READ CHECK CAUSED BY A CRC ERROR
3105 011312 001401 REQ 1$ ;NO
3106 011314 000207 RTS PC ;YES,RETURN TO CRC HANDLER
3107 011316 005737 011460 1$ TST ERCNTR ;WAS THERE ERRORS
3108 011322 001442 BEQ NXREAD ;NO ERRORS
3109 011324 104405 CKSWR ;
3110 011326 032777 020000 167602 BIT #SW13,0SWR ;YES,TEST DON'T PRINT SWITCH
3111 011334 001024 BNE 2$ ;DON'T PRINT THE ERROR
3112 011336 104400 016333 TYPE ,MERCT ;PRINT THE TOTAL DATA ERROR COUNT
3113 011342 013737 011460 011354 MOV ERCNTR,3$ ;
3114 011350 001537 015600 JSR R5,SGLDEC ;
3115 011354 000000 3$ OPEN ;
3116 011356 104400 016650 TYPE ,MSUM ;INDICATE IF CHECK SUM WAS GOOD OR HAD ERRORS
3117 011362 105737 011056 TSTB CKSUM ;
3118 011366 001403 BEQ 4$ ;
3119 011370 104400 016635 TYPE ,MBAD ;
3120 011374 000402 BR 5$ ;
3121 011376 104400 016643 4$: TYPE ,MGOOD ;
3122 011402 104400 016120 5$: TYPE ,MCRLF ;
3123 011406 104405 2$: CKSWR ;
3124 011410 032777 004000 167600 BIT #SW11,0SWR ;TEST LOOP ON ERROR SWITCH
3125 011416 001404 BEQ NXREAD ;IF NOT SET GO TO NEXT SECTOR
3126 011420 004737 010024 JSR PC,RERead ;YES,GO REREAD THE DATA
3127 011424 000137 010644 JMP EMPBUFF ;GO RECHECK THE DATA
3128 011430 005337 013414 NXREAD: DEC SECCNTR ;
3129 011434 001404 BEQ EXIT ;
3130 011436 004737 010020 JSR PC,XREAD ;READ THE NEXT SECTOR
3131 011442 000137 010644 JMP EMPBUFF ;
3132 011446 005001 EXIT: CLR R1 ;CLEAR THE ONE READ FLAG
3133 011450 000207 RTS PC ;
3134
3135 011452 000000 BYTECNTR: 0 ;
3136 011454 000000 BADBYTE: 0 ;
3137 011456 000000 GOODBYTE: 0 ;
3138 011460 000000 ERCNTR: 0 ;
3139
3140 ;*****
3141
3142 ;AN INTERRUPT DID NOT OCCURE AT A FUNCTION DONE FLAG.
3143
3144 011462 104405 NOINTER: CKSWR ;
3145 011464 032777 020000 167524 BIT #SW13,0SWR ;TEST DON'T PRINT ERROR SWITCH
3146 011472 001006 BNE 1$ ;
3147 011474 004737 010566 JSR PC,ERMSG ;TYPE NO INTERRUPT ON DONE ERROR
3148 011500 104400 016256 TYPE ,MINTER ;
3149 011504 104400 016120 TYPE ,MCRLF ;
3150 011510 104405 1$ CKSWR ;
3151 011512 005777 167500 TST 0SWR ;TEST HALT ON ERROR SWITCH
3152 011516 100001 BPL CONT21 ;
3153 011520 000000 HLT15: HALT ;HALT ON ERROR
3154 011522 004737 011526 CONT21: JSR PC,INTSERV ;JSR TO INTSERV AS IF IT WAS AN INTERRUPT
3155
    
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3156 ,SBTTL INTERRUPT SERVICE
3157
3158 011526 117737 167456 012146 INTSERV: MOVB @RXDB,ASTAT ;SAVE THE ERROR AND STATUS WORD
3159 011534 005777 167446 TST @RXCS ;TEST THE ERROR FLAG
3160 011540 100444 BMT RXERROR ;THERE WAS AN ERROR GO REPORT IT
3161 011542 032737 000004 012146 BIT #BIT2,ASTAT ;IS INIT DONE SET
3162 011550 001402 BEQ Z6 ;NO,CONTINUE
3163 011552 000137 012006 JMP RXPWR ;YES,REPORT POWER FAILED AND RESTART
3164 011556 032737 000003 012146 2S: BIT #3,ASTAT ;ARE PAR OR CRC BITS SET
3165 011564 001021 BNE 16 ;YES GO REPORT ERROR
3166 011566 132777 000040 167412 BITB #DONEBIT,@RXCS ;IS DONE SET
3167 011574 001012 BNE 36 ;IF SET RETURN TO TEST
3168 011576 104405 CKSWR
3169 011600 032777 020000 167410 BIT #SW13,@SWR ;TEST DON'T PRINT ERROR SWITCH
3170 011606 001004 BNE 45 ;DON'T PRINT
3171 011610 104400 016311 TYPE ,MUKNINT ;TYPE UNKNOWN INTERRUPT
3172 011614 104400 016120 TYPE ,MCRLF
3173 011620 000002 RTI ;RETURN FROM THE INTERRUPT
3174 011622 062706 000006 4S: ADD #6,SP ;BYPASS INTERRUPT POINTERS ON STACK
3175 011626 000207 3S: RTS PC ;RETURN TO PROGRAM
3176 011630 104405 CKSWR
3177 011632 032777 020000 167356 BIT #SW13,@SWR ;TEST DON'T PRINT ERROR SWITCH
3178 011640 001004 BNE RXERROR
3179 011642 104400 016614 TYPE ,MNOFLAG ;TYPE NO STATUS ERROR ERROR
3180 011646 104400 016120 TYPE ,MCRLF
3181 011652 005237 006472 RXERROR: INC ERRORS ;AN ERROR INDICATOR
3182 011656 001775 BEQ RXERROR
3183 011660 052737 000400 012724 BIS #BIT8,UNITSEL ;SET HARD ERROR FLAG
3184 011666 012777 000017 167312 2S: MOV #RDR,@RXCS ;GET THE ERROR CODE
3185 011674 004737 006574 3S: JSR PC,SDN ;TEST FOR DONE FLAG
3186 011700 000775 BR 36
3187 011702 032777 000002 167300 BIT #2,@RXDB ;WAS THERE A PARITY ERROR
3188 011710 001403 BEQ 18 ;NO,CONTINUE
3189 011712 004737 012022 JSR PC,PARTYP ;YES,GO REPORT THE PARITY ERROR
3190 011716 000763 BR 25 ;REISSUE THE FUNCTION
3191 011720 117737 167264 012150 1S: MOVB @RXDB,@STAT ;SAVE THE ERROR CODE IN B STATUS
3192 011726 104405 CKSWR ;TEST PRINT ERROR SWITCH IN SWR
3193 011730 032777 020000 167260 NOPRNT: BIT #SW13,@SWR
3194 011736 001020 BNE 28
3195 011740 104400 016120 TYPE ,MCRLF
3196 011744 004737 010566 JSR PC,ERMMSG ;TYPE ERROR AND MESSAGES
3197 011750 104400 016212 TYPE ,MRXCS ;TYPE COMMAND STATUS REGISTER
3198 011754 013746 007702 MOV FUNCTION,-(SP) ;SAVE FUNCTION FOR TYPEOUT
3199 011760 104402 TYPOS ;GO TYPE--OCTAL ASCII
3200 011762 006 .BYTE 6 ;TYPE 6 DIGIT(S)
3201 011763 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
3202 011764 004737 012050 JSR PC,TYPADR ;TYPE ADDRESSES AND RUN CONDITIONS
3203 011770 104400 016120 TYPE ,MCRLF
3204 011774 004737 012220 JSR PC,TYPCODE ;PRINT THE STATUS REGISTERS
3205 012000 062706 000004 2S: ADD #4,SP ;MOVE ERROR RETURN TO TOP OF STACK
3206 012004 000207 RTS PC
3207
3208 012006 104400 016665 RXPWR: TYPE ,MRX11 ;ONLY THE RX11 POWER HAS FAILED
3209 012012 104400 015270 TYPE ,SPOWER ;PRINT POWER FAILED
3210 012016 000137 001350 JMP RESTART ;GO TO RESTART
```

```
3211 012022 104400 016212 PARTYP: TYPE ,MRXCS
3212 012026 017746 167154 MOV @RXCS,-(SP) ;SAVE @RXCS FOR TYPEOUT
3213 012032 104402 TYPOS ;GO TYPE--OCTAL ASCII
3214 012034 006 .BYTE 6 ;TYPE 6 DIGIT(S)
3215 012035 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
3216 012036 104400 016577 TYPE ,MPAR
3217 012042 104400 016120 TYPE ,MCRLF
3218 012046 000207 RTS PC
3219
3220 012050 104400 016020 TYPADR: TYPE ,MTRK ;TYPE TRACK ADDRESS
3221 012054 013746 013126 MOV TARGET,-(SP) ;SAVE TARGET FOR TYPEOUT
3222 012060 104402 TYPOS ;GO TYPE--OCTAL ASCII
3223 012062 003 .BYTE 3 ;TYPE 3 DIGIT(S)
3224 012064 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
3225 012064 104400 016047 TYPE ,MSECT ;TYPE SECTOR ADDRESS
3226 012070 013737 013416 012144 MOV TSECTOR,2S
3227 012076 042737 177400 012144 BIC #177740,2S ;CLEAR ALL BUT SECTOR ADDRESS
3228 012104 013746 012144 2S,-(SP) ;SAVE 2S FOR TYPEOUT
3229 012110 104402 TYPOS ;GO TYPE--OCTAL ASCII
3230 012112 002 .BYTE 2 ;TYPE 2 DIGIT(S)
3231 012113 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
3232 012114 104400 016115 TYPE ,DBLSP
3233 012120 032737 000020 012724 BIT #BIT4,UNITSEL ;WHICH DRIVE IS BEING USED
3234 012126 001003 BNE 18
3235 012130 104400 016163 TYPE ,MUNIT0 ;TYPE UNIT 0
3236 012134 000402 BR 48
3237 012136 104400 016173 TYPE ,MUNIT1 ;TYPE UNIT 1
3238 012142 000207 4S: RTS PC
3239 012144 000000 2S: OPEN
3240
3241 012146 000000 ASTAT: 0
3242 012150 000000 RSTAT: 0
3243
3244
3245 012152 117737 167032 012146 RDCODE: MOVB @RXDB,ASTAT ;SAVE THE A STATUS
3246 012160 012777 000017 167020 2S: MOV #RDR,@RXCS ;READ THE B STATUS REGISTER
3247 012166 004737 006574 3S: JSR PC,SDN ;WAIT FOR DONE FLAG
3248 012172 000775 BR 36
3249 012174 032777 000002 167006 BIT #2,@RXDB ;WAS THERE A PARITY ERROR
3250 012202 001403 BEQ 18 ;NO,CONTINUE
3251 012204 004737 012022 JSR PC,PARTYP ;YES,REPORT THE PARITY ERROR
3252 012210 000763 BR 25 ;RETRY READING STATUS B
3253 012212 117737 166772 012150 1S: MOVB @RXDB,@STAT ;SAVE THE B STATUS CODES
3254 012220 104400 016222 TYPCODE: TYPE ,MSTAT ;TYPE THE CONTENTS OF THE TWO STATUS REGISTERS
3255 012224 013746 012146 MOV ASTAT,-(SP) ;SAVE ASTAT FOR TYPEOUT
3256 012230 104402 TYPOS ;GO TYPE--OCTAL ASCII
3257 012232 003 .BYTE 3 ;TYPE 3 DIGIT(S)
3258 012233 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
3259 012234 104400 016106 TYPE ,TAB
3260 012240 104400 016236 TYPE ,MBSTAT
3261 012244 013746 012150 MOV BSTAT,-(SP)
3262 012250 104403 TYPON
3263 012252 104400 016120 TYPE ,MCRLF
3264 012256 000207 RTS PC
```

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3265
3266
3267
3268
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3271
3272
3273
3274
3275
3276 012260 012704 017404 GETPATTERN: MOV #BUFADR,R4 ;SET ADDRESS OF FIRST DATA BYTE
3277 012264 005037 012536 CLR SUM ;SET UP FOR ACCUMULATION OF CHECK SUM
3278 012270 013705 012324 MOV PAT,R5 ;GET PATTERN BITS
3279 012274 006305 ASL R5
3280 012276 000175 012302 JMP @PATTERNS(P5)
3281 012302 012326 PATTERNS: DATA0 ;000 DATA BYTE
3282 012304 012340 DATA1 ;377 DATA BYTE
3283 012306 012350 FLOAT0 ;FLOAT A 0 THROUGH ALL 1'S
3284 012310 012412 FLOAT1 ;FLOAT A 1 THROUGH ALL 0'S
3285 012312 012420 PAT125 ;125/052 DATA WORD
3286 012314 012440 PAT314 ;314/063 DATA WORD
3287 012316 012450 COUNT ;INCREMENT DATA PATTERN
3288 012320 012470 RANDATA ;RANDOM DATA BYTE
3289
3290
3291 012322 000000 DATABYTE: 0
3292 012324 000000 PAT: 0
3293
3294
3295
3296
3297 ;LOAD SOFTWARE BUFFER WITH ALL ZEROS
3298 ; PAT = 0
3299
3300 012326 005037 012322 DATA: CLR DATABYTE
3301 012332 004737 012510 PATGEN: JSR PC,LOAD ;GO LOAD THE DATA BUFFER
3302 012336 000775 BR PATGEN
3303
3304
3305
3306 ;LOAD SOFTWARE BUFFER WITH ALL ONES
3307 ; PAT = 1
3308
3309
3310 012340 112737 000377 012322 DATA: MOVB #377,DATABYTE
3311 012346 000771 BR PATGEN
3312
    
```

```

3313
3314
3315 ;FLOAT A 0 THROUGH ONES IN SOFTWARE BUFFER
3316 012350 112737 000376 012322 FLOAT0: MOVB #376,DATABYTE ;SET UP A ONES FIELD
3317 012356 000261 XPATGEN: SEC ;SET THE C BIT TO ROTATE THROUGH THE DATA
3318 012360 012702 000000 1S: MOV #0,R2 ;CLR R2 (CAN'T USE "CLR" IT CLEARS "C" BIT)
3319 012364 103001 HCC 2S ;R IF "C" BIT IS CLEARED
3320 012366 005202 INC R2 ;SET R2 IF "C" BIT IS SET
3321 012370 004737 012510 2S: JSR PC,LOAD ;GO LOAD THE DATA BUFFER
3322 012374 000241 CLC ;CLEAR THE "C" BIT
3323 012376 005702 TST R2 ;IS R2 NONZERO
3324 012400 001401 BEQ 3S
3325 012402 000261 SEC ;YES, SET THE "C" BIT
3326 012404 106137 012322 3S: ROLB DATABYTE
3327 012410 000763 BR 1S
3328
3329
3330
3331 ;FLOAT A 1 THROUGH ALL ZEROS IN SOFTWARE BUFFER
3332 ; PAT = 3
3333
3334 012412 005037 012322 FLOAT1: CLR DATABYTE
3335 012416 000757 BR XPATGEN
3336
3337
3338
3339 ;LOAD SOFTWARE BUFFER WITH ALTERNATING 1 AND 0 FOR
3340 ;ONE BYTE AND THE COMPLIMENT INTO THE NEXT
3341 ; PAT = 4
3342
3343 012420 112737 000125 012322 PAT125: MOVB #125,DATABYTE
3344 012426 004737 012510 XXPATGEN: JSR PC,LOAD
3345 012432 105137 012322 COMB DATABYTE
3346 012436 000773 BR XXPATGEN
3347
3348
3349
3350
3351 ;LOAD SOFTWARE BUFFER WITH ALTERNATING PAIRS OF 1 AND 0 AND
3352 ;COMPLIMENT INTO THE NEXT
3353 ; PAT = 5
3354 012440 112737 000314 012322 PAT314: MOVB #314,DATABYTE
3355 012446 000767 BR XXPATGEN
3356
3357
3358
3359 ;LOAD SOFTWARE BUFFER WITH COUNT PATTERN
3360 ; PAT = 6
3361
3362 012450 012737 000377 012322 COUNT: MOV #377,DATABYTE
3363 012456 005237 012322 1S: INC DATABYTE
3364 012462 004737 012510 JSR PC,LOAD
3365 012466 000773 BR 1S
    
```

```

3366 ;*****
3367 ;LOAD SOFTWARE BUFFER WITH RANDOM DATA PATTERN
3368 ; PAT = 7
3369
3370
3371 012470 004737 012540 RANDATA: JSR PC,RANGEN ;GET RANDOM NUMBER
3372 012474 113737 012632 012322 MOVB RANUM,DATABYTE
3373 012502 004737 012510 JSR PC,LOAD
3374 012506 000770 BR RANDATA
3375
3376 012510 063737 012322 012536 LOAD: ADD DATABYTE,SUM ;ACCUMULATE THE PATTERN CHECK SUM
3377 012516 113724 012322 MOVB DATABYTE,(R4)+ ;LOAD THE DATA BUFFER
3378 012522 022704 017604 CMP #BUFADR+200,R4 ;HAVE 128 BYTES BEEN GENERATED
3379 012526 001401 BEQ 1$ ;IF YES,RETURN TO TEST
3380 012530 000207 RTS PC ;IF NO,RETURN TO PATTERN GENERATOR
3381 012532 005726 1$: TST (SP)+ ;TAKE PATTERN RETURN ADDRESS OF STACK
3382 012534 000207 RTS PC ;RETURN TO TEST
3383
3384 012536 000000 SUM: 0
3385
3386 012540 012700 000001 RANGEN: MOV #1,R0
3387 012544 063700 012626 ADD RAN1,R0
3388 012550 063700 012630 ADD RAN2,R0
3389 012554 042700 170000 BIC #170000,R0
3390 012560 000241 CLC
3391 012562 006100 ROL R0
3392 012564 006100 ROL R0
3393 012566 010037 012626 MOV R0,RAN1
3394 012572 005000 CLR R0
3395 012574 013700 012630 MOV RAN2,R0
3396 012600 006000 ROR R0
3397 012602 006000 ROR R0
3398 012604 063700 012626 ADD RAN1,R0
3399 012610 042700 170000 BIC #170000,R0
3400 012614 010037 012630 MOV R0,RAN2
3401 012620 010037 012632 MOV R0,RANUM
3402 012624 000207 RTS PC
3403
3404 012626 001234 RAN1: 001234
3405 012630 000765 RAN2: 000765
3406 012632 000000 RANUM: 0
3407
    
```

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3408 ;SBTTL UNIT SELECTION
3409
3410 ;TEST FOR SELECTED UNITS,DRIVE READY,AND USED CONDITIONS
3411 ;ALSO CONTAINS A "HAD ERROR" FLAG TO BE TESTED AT EOP.
3412 ;THE BITS IN UNITSEL ARE USED AS FOLLOWS
3413 ;
3414 ;BIT15 =UNIT 1 SELECTED VIA SWR
3415 ;BIT14 =UNIT 1 USED BIT
3416 ;BIT8 =THIS PASS HAD AN ERROR
3417 ;BIT7 =UNIT 0 SELECTED VIA SWR
3418 ;BIT6 =UNIT 0 USED BIT
3419 ;BIT4 =UNIT SELECTION FOR FUNCTION WORD
3420
3421 ;*****
3422
3423 012634 032737 000100 012724 GETUNIT: BIT #BIT6,UNITSEL ;WAS UNIT 0 JUST USED
3424 012642 001012 BNE 1$ ;UNIT 0 USED CHECK UNIT 1
3425 012644 105737 012724 TSTB UNITSEL ;WAS UNIT 0 SELECTED
3426 012650 100007 BPL 1$ ;NO GO TO UNIT 1
3427 012652 042737 040020 012724 BIC #40020,UNITSEL ;CLEAR UNIT 1 USED BIT AND FUNCTION UNIT BIT
3428 012660 052737 000100 012724 BIS #BIT6,UNITSEL ;SET UNIT 0 USED BIT
3429 012666 000207 RTS PC
3430 012670 005737 012724 1$: TST UNITSEL ;WAS UNIT 1 SELECTED
3431 012674 100012 BPL 2$ ;NO RETURN
3432 012676 032737 040000 012724 BIT #BIT14,UNITSEL ;HAS UNIT 1 BEEN USED
3433 012704 001006 BNE 2$ ;YES RETURN
3434 012706 042737 000100 012724 BIC #BIT6,UNITSEL ;CLEAR UNIT 0 USED BIT
3435 012714 052737 040020 012724 BIS #40020,UNITSEL ;SET UNIT 1 USED BIT AND FUNCTION UNIT BIT
3436 012722 000207 RTS PC
3437
3438
3439
3440 012724 000000 UNITSEL: 0
3441
3442 ;TEST THAT ALL UNITS HAVE BEEN ACCESSED
3443
3444 012726 005737 012724 DONE: TST UNITSEL ;IS UNIT 1 SELECTED
3445 012732 100006 BPL 1$ ;NO RETURN
3446 012734 032737 040000 012724 BIT #BIT14,UNITSEL ;YES HAS IT BEEN USED
3447 012742 001002 BNE 1$ ;YES RETURN
3448 012744 062716 000002 ADD #2,@SP ;BYPASS NOT DONE RETURN ON STACK
3449 012750 000207 1$: RTS PC
3450
    
```

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3451          ,SBTTL TRACK SEQUENCE SELECTION
3452
3453          ;INITIALIZE TRACK SEQUENCE
3454
3455          ;NOTE: IF WORD SEQUEN IS CLEARED THEN TRACK SEQUENCE IS FROM 0-52-53-114 ONLY
3456          ;IF BIT 15 OF SEQUEN IS "1" THEN TRACK SELECTION IS INC. BETWEEN SELECTED OD/ID LIMITS,
3457          ;IF BIT 7 IS "1" THEN TEST 25 DECREMENT SEQUENCE IS REQUIRED.
3458
3459
3460
3461          012752 105737 013136      INITTRACK:   TSTB SEQUEN      ;IS THIS TEST 26 SPECIAL SEQUENCE
3462          012756 100442              BMI 2S           ;YES, DEC FROM TRACK 12 TO 0
3463          012760 042737 100200 001200      BIC #100200,OD  ;CLEAR FIRST USED BITS
3464          012760 005737 001200              TST OD           ;TEST CONTENTS OF ID,OD FOR 0
3465          012772 001440              BEQ 3S           ;SEQUENCE WILL BE FROM "HOME"-52-53-114-0
3466          012774 052737 100000 013136      BIS #BIT15,SEQUEN ;LIMITS WERE SELECTED, INC FROM OD TO ID.
3467          013002 113737 001200 013126      MOVB OD,TARGET   ;INIT OD AS PRESENT TRACK
3468          013010 005037 013134              CLR XID           ;INIT WORKING ID AND OD LOCATIONS
3469          013014 113737 001201 013134      MOVB ID,XID
3470          013022 005037 013132              CLR XOD
3471          013026 113737 001200 013132      MOVB OD,XOD
3472          013034 013737 013134 013124      MOV XID,TRKCNTR  ;SET UP NUMBER OF TRACK MOVEMENTS
3473          013042 163737 013132 013124      SUB XOD,TRKCNTR
3474          013050 005237 013124              INC TRKCNTR
3475          013054 052737 100200 001200 1S:   BIS #100200,OD  ;SET FIRST TIME BITS IN ID,OD
3476          013062 000207              RTS PC
3477          013064 012737 000013 013124 2S:   MOV #13,TPKCNTR ;SET TRACK COUNTER
3478          013072 000770              BR 1S
3479          013074 012737 000004 013124 3S:   MOV #4,TPKCNTR  ;SET THE TRACK COUNTER
3480          013102 000764              BR 1S
3481
3482
3483          ;*****
3484
3485          013104 113737 013126 013130      GETTRACK:      MOVB TARGET,PRESTRK ;RESET TO PRESENT TRACK
3486          013112 005737 013136              TST SEQUEN      ;IS THIS THE LIMITED SEQUENCE
3487          013116 001410              BEQ LIMTRK      ;YES, DOING ONLY 0-52-53-114
3488          013120 100446              BMI SEQ1        ;NO,SEQUENCE IS BETWEEN SELECTED LIMITS
3489          013122 000463              BR SEQ2        ;NO,THIS IS TEST 26 DEC SEQUENCE
3490
3491          013124 000000              TRKCNTR:       0
3492          013126 000000              TARGET:        0
3493          013130 000000              PRESTRK:       0
3494          013132 000000              XOD:           0
3495          013134 000000              XID:           0
3496          013136 000000              SEQUEN:        0
3497

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3498          ;*****
3499
3500          ;LIMITED SEQUENCE, ACCESS TRACKS 52 TO 53 TO 114 BACK TO 0
3501          013140 005737 001200      LIMTRK:       TST OD           ;TEST HIGH ORDER FIRST TIME BIT
3502          013144 100007              BPL 1S         ;NOT SET, ON TRACK 52
3503          013146 012737 000052 013126      MOV #52,TARGET  ;GO TO TRACK 52
3504          013154 042737 100000 001200      BIC #BIT15,OD  ;CLEAR FIRST TIME BIT
3505          013162 000207              RTS PC
3506          013164 105737 001200 1S:       TSTB OD         ;TEST LOW ORDER FIRST TIME BIT
3507          013170 100007              BPL 2S         ;NOT SET, ON TRACK 53
3508          013172 012737 000053 013126      MOV #53,TARGET  ;GO TO TRACK 53
3509          013200 042737 000200 001200      BIC #BIT7,OD
3510          013206 000207              RTS PC
3511          013210 023727 013126 000114 2S:   CMP TARGET,#114 ;IS IT ON TRACK 114
3512          013216 001404              BEQ 3S         ;YES,GO TO TRACK 0
3513          013220 012737 000114 013126      MOV #114,TARGET ;NO, GO TO TRACK 114
3514          013226 000207              RTS PC
3515          013230 005037 013126 3S:       CLR TARGET     ;GO TO TRACK 0
3516          013234 000207              RTS PC
3517
3518          ;*****
3519
3520          ;INCREMENT FROM OD+1 TO ID AND RETURN TO OD
3521          ; USED WHEN TRACK LIMITS ARE SELECTED
3522
3523          013236 042737 100200 001200      SEQ1:         BIC #100200,OD  ;CLEAR FIRST TIME BITS
3524          013244 123737 013134 013130      CMPB XID,PRESTRK ;PRESENT TRACK EQUAL TO ID
3525          013252 001004              BNE 1S         ;NO GET NEW TRACK
3526          013254 113737 001200 013126      MOVB OD,TARGET  ;YES RETURN TO OD
3527          013262 000207              RTS PC
3528          013264 005237 013126 1S:       INC TARGET     ;ADD 1 TO TARGET TRACK
3529          013270 000207              RTS PC
3530
3531          ;*****
3532
3533          ;DECREMENT FROM ID = 12 TO OD = 0
3534          ;USED IN TEST 26 ONLY
3535
3536          013272 005737 001200      SEQ2:         TST OD           ;FIRST TIME BIT SET
3537          013276 100007              BPL 1S         ;NO GET NEXT TRACK
3538          013300 042737 100200 001200      BIC #100200,OD  ;YES CLEAR FIRST TIME BITS
3539          013306 012737 000012 013126      MOV #12,TARGET  ;MOVE OUT 10 TRACKS
3540          013314 000207              RTS PC
3541          013316 005337 013126 1S:       DEC TARGET     ;MOVE TO NEXT TRACK
3542          013322 000207              RTS PC

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,SBTTL SECTOR SELECTION
;SECTOR INITIALIZATION AND SELECTION
3543
3544
3545
3546
3547 013324 005737 001202      INITSECTOR:  TST FIRST          ;TEST FIRST AND LAST FOR 0
3548 013330 001005              BNE 1$          ;SECTORS SPECIFIED USE THEM
3549 013332 005237 001202      INC FIRST      ;NONE SPECIFIED SET FIRST TO 1
3550 013336 112737 000032 001203  MOVB #32,LAST  ;SET LAST TO MAXIMUM
3551 013344 113737 001203 013414 1$:  MOVB LAST,SECCNTR ;SET UP SECTOR COUNTER
3552 013352 163737 001202 013414  SUB FIRST,SECCNTR
3553 013360 005237 013414      INC SECCNTR
3554 013364 105037 013415      CLRB SECCNTR+1
3555 013370 113737 001202 013416  MOVB FIRST,TSECTOR ;PUT FIRST SECTOR IN TARGET SECTOR
3556 013376 162737 000003 013416  SUB #3,TSECTOR    ;SUB 3 FROM TSECTOR AS FIRST TIME THROUGH
3557
3558 013404 012737 000001 013420  MOV #1,INTLEAV   ;IT GETS ADDED BACK ON
3559 013412 000207              RTS PC          ;SET INTERLEAVE OFFSET
3560
3561 013414 000000              SECCNTR:      0
3562 013416 000000              TSECTOR:     0
3563 013420 000000              INTLEAV:     0
3564
3565 013422 042737 000200 013416  GETSECTOR:    R1C #200,TSECTOR ;CLEAR THE UNIT BIT BEFORE TESTING
3566 013430 062737 000003 013416  ADD #3,TSECTOR ;ADD 3 FOR INTERLEAVING
3567 013436 123737 001203 013416  CMPB LAST,TSECTOR
3568 013444 002010              BGE 1$
3569 013446 113737 001202 013416  MOVB FIRST,TSECTOR ;NEW SECTOR IS WITHIN LIMITS
3570 013454 063737 013420 013416  ADD INTLEAV,TSECTOR ;RESET TARGET SECTOR TO INTERLEAVE
3571 013462 005237 013420              INC INTLEAV    ;ADD ON INTERLEAVE OFFSET VALUE
3572 013466 032737 000020 012724 1$:  BIT #BIT4,UNITSEL ;UP DATE THE OFFSET VALUE
3573 013474 001403              BEQ 2$         ;IS THIS UNIT 0
3574 013476 052737 000200 013416  BIS #BIT7,TSECTOR ;NO, SET UNIT IDENTIFIER IN TARGET SECTOR
3575 013504 000207              RTS PC
    
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,SBTTL TYPE ROUTINE
;*****
;ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
;*NOTE1:  $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
;*NOTE2:  $FILLC CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
;*NOTE3:  $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
;
;CALL:
;*1) USING A TRAP INSTRUCTION
;* TYPE ,MESADR ;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
;*OR
;* TYPE
;* MESADR
;
3576
3577
3578
3579
3580
3581
3582
3583
3584
3585
3586
3587
3588
3589
3590
3591
3592
3593 013506 105737 013735      STYPE:  TSTB  $TPFLG ;IS THERE A TERMINAL?
3594 013512 100002              BPL  1$          ;IF YES
3595 013514 000000              HALT              ;HALT HERE IF NO TERMINAL
3596 013516 000407              BR   3$          ;LEAVE
3597 013520 010046              1$:  MOV   R0,-(SP) ;SAVE R0
3598 013522 017600 000002      MOV   #2(SP),R0 ;GET ADDRESS OF ASCIZ STRING
3599 013526 112046              2$:  MOVB (R0)+,-(SP) ;PUSH CHARACTER TO BE TYPED ONTO STACK
3600 013530 001005              BNE  4$          ;IF IT ISN'T THE TERMINATOR
3601 013532 005726              TST  (SP)+       ;IF TERMINATOR POP IT OFF THE STACK
3602 013534 012600              60$: MOV  (SP)+,R0   ;RESTORE R0
3603 013536 062716 000002      3$:  ADD  #2,(SP)   ;ADJUST RETURN PC
3604 013542 000002              RTI              ;RETURN
3605 013544 122716 000011      4$:  CMPB #HT,(SP)  ;BRANCH IF <HT>
3606 013550 001430              BEQ  5$          ;
3607 013552 122716 000200      CMPB #CRLF,(SP) ;BRANCH IF NOT <CRLF>
3608 013556 001006              BNE  5$          ;
3609 013560 005726              TST  (SP)+       ;POP <CR><LF> EQUIV
3610 013562 104400              TYPE              ;TYPE A CR AND LF
3611 013564 013737              $CRLF
3612 013566 105037 013722      CLRB  $CHARCNT   ;CLEAR CHARACTER COUNT
3613 013572 000755              BR   2$          ;GET NEXT CHARACTER
3614 013574 004737 013656      5$:  JSR  PC,$TYPEC  ;GO TYPE THIS CHARACTER
3615 013600 123726 013734      6$:  CMPB $FILLC,(SP)+ ;IS IT TIME FOR FILLER CHARS.?
3616 013604 001350              BNE  26          ;IF NO GO GET NEXT CHAR.
3617 013606 013746 013732      MOV  $NULL,-(SP) ;GET # OF FILLER CHARS. NEEDED
3618
3619 013612 105366 000001      7$:  DECB 1(SP)     ;DOES A NULL NEED TO BE TYPED?
3620 013616 002770              BLT  6$          ;IF NO--GO POP THE NULL OFF OF STACK
3621 013620 004737 013656      JSR  PC,$TYPEC  ;GO TYPE A NULL
3622 013624 105337 013722      DECB $CHARCNT   ;DO NOT COUNT AS A COUNT
3623 013630 000770              BR   7$          ;LOOP
3624
3625
3626
;HORIZONTAL TAB PROCESSOR
3627 013632 112716 000040      8$:  MOVB #' ,(SP) ;REPLACE TAB WITH SPACE
3628 013636 004737 013656      9$:  JSR  PC,$TYPEC ;TYPE A SPACE
3629 013642 132737 000007 013722  BITB  #7,$CHARCNT ;BRANCH IF NOT AT
3630 013650 001372              BNE  9$          ;TAB STOP
3631 013652 005726              TST  (SP)+       ;POP SPACE OFF STACK
    
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3632 013654 000724          BR      28          ;;GET NEXT CHARACTER
3633 013656 105777 000044  STYPEC: TSTB 08STPS  ;;WAIT UNTIL PRINTER IS READY
3634 013662 100375          BPL     STYPEC
3635 013664 116677 000002 000036  MOVB   2(SP),08STPB  ;;LOAD CHAR TO BE TYPED INTO DATA REG.
3636 013672 122766 000015 000002  CMPB   #CR,2(SP)    ;;IS CHARACTER A CARRIAGE RETURN?
3637 013700 001003          BNE    18          ;;BRANCH IF NO
3638 013702 105037 013722  CLRB   #CHARCNT    ;;YES--CLEAR CHARACTER COUNT
3639 013706 000406          BR     STYPEX     ;;EXIT
3640 013710 122766 000012 000002 15:  CMPB   #LF,2(SP)    ;;IS CHARACTER A LINE FEED?
3641 013716 001402          BEQ    STYPEX     ;;BRANCH IF YES
3642 013720 105227          INCB   (PC)+      ;;COUNT THE CHARACTER
3643 013722 000000          SCHARCNT: ,WORD 0  ;;CHARACTER COUNT STORAGE
3644 013724 000207          STYPEX; RTS     PC
3645
3646 013726 177564          STPS:  ,WORD 177564 ;;TTY PRINTER STATUS REG. ADDRESS
3647 013730 177566          STPB:  ,WORD 177566 ;;TTY PRINTER BUFFER REG. ADDRESS
3648 013732 000000          $NULL: ,BYTE 0    ;;CONTAINS NULL CHARACTER FOR FILLS
3649 013733 000000          $FILLS: ,BYTE 2  ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
3650 013734 012          $FILLC: ,BYTE 12 ;;INSERT FILL CHARS, AFTER A "LINE FEED"
3651 013735 000000          $TPFLG: ,BYTE 0  ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
3652 013736 077          $QUES:  ,ASCII  "?" ;;QUESTION MARK
3653 013737 015          $CRLF:  ,ASCII <15> ;;CARRIAGE RETURN
3654 013740 000012          $LF:   ,ASCIIZ <12> ;;LINEFEED

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3655          $HTTL BINARY TO OCTAL (ASCII) AND TYPE
3656
3657          ;;*****
3658          ;;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
3659          ;;OCTAL (ASCII) NUMBER AND TYPE IT.
3660          ;;STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
3661          ;;CALL:
3662          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
3663          ;*      TYPOS  NUM              ;;CALL FOR TYPEOUT
3664          ;*      ,BYTE  N                ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
3665          ;*      ,BYTE  M                ;;M=1 OR 0
3666          ;*
3667          ;*
3668          ;*
3669          ;*
3670          ;;STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
3671          ;;STYPOS OR STYPOC
3672          ;;CALL:
3673          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
3674          ;*      TYPON  NUM              ;;CALL FOR TYPEOUT
3675          ;*
3676          ;;STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
3677          ;;CALL:
3678          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
3679          ;*      TYPOC  NUM              ;;CALL FOR TYPEOUT
3680 013742 017646 000000  STYPOS: MOV     0(SP),-(SP)  ;;PICKUP THE MODE
3681 013746 116637 000001 014165  MOVB   1(SP),0$FILL  ;;LOAD ZERO FILL SWITCH
3682 013754 112637 014167  MOVBR  (SP)+,0$MODE+1 ;;NUMBER OF DIGITS TO TYPE
3683 013760 062716 000002  ADD    #2,(SP)      ;;ADJUST RETURN ADDRESS
3684 013764 000406          BR     STYPON
3685 013766 112737 000001 014165  STYPOC: MOVB   #1,0$FILL  ;;SET THE ZERO FILL SWITCH
3686 013774 112737 000006 014167  MOVBR  #6,0$MODE+1  ;;SET FOR SIX(6) DIGITS
3687 014002 112737 000005 014164  STYPON: MOVB   #5,0$CNT  ;;SET THE ITERATION COUNT
3688 014010 010346          MOV    R3,-(SP)    ;;SAVE R3
3689 014012 010446          MOV    R4,-(SP)    ;;SAVE R4
3690 014014 010546          MOV    R5,-(SP)    ;;SAVE R5
3691 014016 113704 014167  MOVBR  0$MODE+1,R4  ;;GET THE NUMBER OF DIGITS TO TYPE
3692 014022 005404          NEG    R4
3693 014024 062704 000006  ADD    #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED
3694 014030 110437 014166  MOVBR  R4,0$MODE    ;;SAVE IT FOR USE
3695 014034 113704 014165  MOVBR  0$FILL,R4    ;;GET THE ZERO FILL SWITCH
3696 014040 016605 000012  MOV    12(SP),R5    ;;PICKUP THE INPUT NUMBER
3697 014044 005003  CLR    R3          ;;CLEAR THE OUTPUT WORD
3698 014046 006105 15:  POL    R5          ;;ROTATE MSB INTO "C"
3699 014050 000404          BR     36          ;;GO DO MSB
3700 014052 006105 26:  ROL    R5          ;;FORM THIS DIGIT
3701 014054 006105          ROL    R5
3702 014056 006105          ROL    R5
3703 014060 010503          MOV    R5,R3
3704 014062 006103 35:  ROL    R3          ;;GET LSB OF THIS DIGIT
3705 014064 105337 014166  DECB  0$MODE        ;;TYPE THIS DIGIT?
3706 014070 100016          BPL    75          ;;BR IF NO
3707 014072 042703 177770  BIC   #177770,R3   ;;GET RID OF JUNK
3708 014076 001002          BNE    48          ;;TEST FOR 0
3709 014100 005704          TST   R4          ;;SUPPRESS THIS 0?
3710 014102 001403          BEQ   55          ;;BR IF YES

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3711 014104 005204          46: INC R4          ;;DON'T SUPPRESS ANYMORE 0'S
3712 014106 052703 000060    BIS #0,R3        ;;MAKE THIS DIGIT ASCII
3713 014112 052703 000040    56: BIS #*,R3        ;;MAKE ASCII IF NOT ALREADY
3714 014116 110337 014162    MOV#B R3,06     ;;SAVE FOR TYPING
3715 014122 104400 014162    TYPE ,86        ;;GO TYPE THIS DIGIT
3716 014126 105337 014164    76: DECB 50CNT    ;;COUNT BY 1
3717 014132 003347          BGT 28          ;;BR IF MORE TO DO
3718 014134 002402          BLT 68          ;;BR IF DONE
3719 014136 005204          INC R4          ;;INSURE LAST DIGIT ISN'T A BLANK
3720 014140 000744          BR 28          ;;GO DO THE LAST DIGIT
3721 014142 012605          66: MOV (SP)+,R5    ;;RESTORE R5
3722 014144 012604          MOV (SP)+,R4    ;;RESTORE R4
3723 014146 012603          MOV (SP)+,R3    ;;RESTORE R3
3724 014150 016666 000002 000004 MOV 2(SP),4(SP)  ;;SET THE STACK FOR RETURNING
3725 014156 012616          MOV (SP)+,(SP)
3726 014160 000002          RTI            ;;RETURN
3727 014162 000          86: ,BYTE 0      ;;STORAGE FOR ASCII DIGIT
3728 014163 000          ,BYTE 0      ;;TERMINATOR FOR TYPE ROUTINE
3729 014164 000          50CNT: ,BYTE 0  ;;OCTAL DIGIT COUNTER
3730 014165 000          50FILL: ,BYTE 0 ;;ZERO FILL SWITCH
3731 014166 000000          50MODE: ,WORD 0 ;;NUMBER OF DIGITS TO TYPE
  
```

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3732                ,SBTTL SAVE AND RESTORE R0-R5 ROUTINES
3733
3734                ;;*****
3735                ;*SAVE R0-R5
3736                ;*CALL:
3737                ;* SAVREG
3738                ;*UPON RETURN FROM SSAVEG THE STACK WILL LOOK LIKE:
3739                ;*
3740                ;*TOP---(+16)
3741                ;* +2---(+18)
3742                ;* +4---R5
3743                ;* +6---R4
3744                ;* +8---R3
3745                ;*+10---R2
3746                ;*+12---R1
3747                ;*+14---R0
3748
3749 014170          SSAVEG:
3750 014170 010046    MOV R0,-(SP)      ;;PUSH R0 ON STACK
3751 014172 010146    MOV R1,-(SP)      ;;PUSH R1 ON STACK
3752 014174 010246    MOV R2,-(SP)      ;;PUSH R2 ON STACK
3753 014176 010346    MOV R3,-(SP)      ;;PUSH R3 ON STACK
3754 014200 010446    MOV R4,-(SP)      ;;PUSH R4 ON STACK
3755 014202 010546    MOV R5,-(SP)      ;;PUSH R5 ON STACK
3756 014204 016646 000022 MOV 22(SP),=(SP)  ;;SAVE PS OF MAIN FLOW
3757 014210 016646 000022 MOV 22(SP),=(SP)  ;;SAVE PC OF MAIN FLOW
3758 014214 016646 000022 MOV 22(SP),=(SP)  ;;SAVE PS OF CALL
3759 014220 016646 000022 MOV 22(SP),=(SP)  ;;SAVE PC OF CALL
3760 014224 000002    RTI
3761
3762                ;*RESTORE R0-R5
3763                ;*CALL:
3764                ;* RESREG
3765 014226          SRESREG:
3766 014226 012666 000022 MOV (SP)+,22(SP)  ;;RESTORE PC OF CALL
3767 014232 012666 000022 MOV (SP)+,22(SP)  ;;RESTORE PS OF CALL
3768 014236 012666 000022 MOV (SP)+,22(SP)  ;;RESTORE PC OF MAIN FLOW
3769 014242 012666 000022 MOV (SP)+,22(SP)  ;;RESTORE PS OF MAIN FLOW
3770 014246 012605    MOV (SP)+,R5      ;;POP STACK INTO R5
3771 014250 012604    MOV (SP)+,R4      ;;POP STACK INTO R4
3772 014252 012603    MOV (SP)+,R3      ;;POP STACK INTO R3
3773 014254 012602    MOV (SP)+,R2      ;;POP STACK INTO R2
3774 014256 012601    MOV (SP)+,R1      ;;POP STACK INTO R1
3775 014260 012600    MOV (SP)+,R0      ;;POP STACK INTO R0
3776 014262 000002    RTI
  
```

```
3777 ,SBTTL TTY INPUT ROUTINE
3778
3779 ;*****
3780 014264 177560 $TKS: ,WORD 177560 ;TTY KBD STATUS
3781 014266 177562 $TKB: ,WORD 177562 ;TTY KBD BUFFER
3782 ,ENABL LSB
3783
3784 ;*****
3785 ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE,
3786 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
3787 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
3788 ;*WHEN OPERATING IN TTY FLAG MODE.
3789 014270 022737 000176 001216 $CK$SWR: CMP $SWREG,$SWR ;IS THE SOFT-SWR SELECTED?
3790 014276 001074 BNE 155 ;BRANCH IF NO
3791 014300 105777 177600 TSTB 0$TKS ;CHAR THERE?
3792 014304 100071 BPL 155 ;IF NO, DON'T WAIT AROUND
3793 014306 117746 17754 MOVH 0$TKB,-(SP) ;SAVE THE CHAR
3794 014312 042716 177600 BIC #'C177,(SP) ;STRIP-OFF THE ASCII
3795 014316 022726 000007 CMP #'7,(SP)+ ;IS IT A CONTROL G?
3796 014322 001062 BNE 155 ;NO, RETURN TO USER
3797 014324 123727 015044 000001 CMPB $AUTOB,#1 ;ARE WE RUNNING IN AUTO-MODE?
3798 014332 001456 BEQ 155 ;BRANCH IF YES
3799
3800 014334 104400 015015 TYPE , $CNTLIG ;ECHO THE CONTROL-G (^G)
3801 014340 104400 015022 $GTSW$: TYPE , $MSWR ;TYPE CURRENT CONTENTS
3802 014344 013746 000176 MOV $SWREG,-(SP) ;SAVE SWREG FOR TYPEOUT
3803 014350 104401 TYP0C ;GO TYPE--OCTAL ASCII(ALL DIGITS)
3804 014352 104400 015033 TYPE , $MNEW ;PROMPT FOR NEW SWR
3805 014356 005046 19$: CLR -(SP) ;CLEAR COUNTER
3806 014360 005046 CLR -(SP) ;THE NEW SWR
3807 014362 105777 177676 7$: TSTB 0$TKS ;CHAR THERE?
3808 014366 100375 BPL 7$ ;IF NOT TRY AGAIN
3809
3810 014370 117746 177672 MOVH 0$TKB,-(SP) ;PICK UP CHAR
3811 014374 042716 177600 BIC #'C177,(SP) ;MAKE IT 7-BIT ASCII
3812
3813
3814
3815 014400 021627 000025 9$: CMP (SP),#25 ;IS IT A CONTROL-U?
3816 014404 001005 BNE 10$ ;BRANCH IF NOT
3817 014406 104400 015010 TYPE , $CNTLU ;YES, ECHO CONTROL-U (~U)
3818 014412 062706 000006 20$: ADD #6,SP ;IGNORE PREVIOUS INPUT
3819 014416 000757 BR 19$ ;LET'S TRY IT AGAIN
3820
3821
3822 014420 021627 000015 10$: CMP (SP),#15 ;IS IT A <CH>?
3823 014424 001022 BNE 16$ ;BRANCH IF NO
3824 014426 005766 000004 TST 4(SP) ;YES, IS IT THE FIRST CHAR?
3825 014432 001403 BEQ 11$ ;BRANCH IF YES
3826 014434 016677 000002 164554 MOV 2(SP),0$SWR ;SAVE NEW SWR
3827 014442 062706 000006 11$: ADD #6,SP ;CLEAR ADD STACK
3828 014446 104400 013737 14$: TYPE , $CRLF ;ECHO <CR> AND <LF>
3829 014452 123727 015045 000001 CMPH $INTAG,#1 ;RE-ENABLE TTY KBD INTERRUPTS?
3830 014460 001003 BNE 15$ ;BRANCH IF NOT
3831 014462 012777 000100 177574 MOV #100,0$TKS ;RE-ENABLE TTY KBD INTERRUPTS
3832 014470 000002 15$: RTI ;RETURN
```

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3833 014472 004737 013656 16$: JSR PC,$TYPEC ;ECHO CHAR
3834 014476 021627 000060 CMP (SP),#60 ;CHAR < 0?
3835 014502 002420 BLT 18$ ;BRANCH IF YES
3836 014504 021627 000067 CMP (SP),#67 ;CHAR > 7?
3837 014510 003015 BGT 18$ ;BRANCH IF YES
3838 014512 042726 000060 BIC #60,(SP)+ ;STRIP-OFF ASCII
3839 014516 005766 000002 TST 2(SP) ;IS THIS THE FIRST CHAR
3840 014522 001403 BEQ 17$ ;BRANCH IF YES
3841 014524 006316 ASL (SP) ;NO, SHIFT PRESENT
3842 014526 006316 ASL (SP) ; CHAR OVER TO MAKE
3843 014530 006316 ASL (SP) ; ROOM FOR NEW ONE,
3844 014532 005266 000002 17$: JNC 2(SP) ;KEEP COUNT OF CHAR
3845 014536 056616 177776 BIS -2(SP), (SP) ;SET IN NEW CHAR
3846 014542 000707 BR 7$ ;GET THE NEXT ONE
3847 014544 104400 013736 18$: TYPE , $QUES ;TYPE ?<CR><LF>
3848 014550 000720 BR 20$ ;SIMULATE CONTROL-U
3849
3850 ,DSABL LSB
3851
3852 ;*****
3853 ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
3854 ;*CALL:
3855 ;* RDCHR ;INPUT A SINGLE CHARACTER FROM THE TTY
3856 ;* RETURN HERE ;CHARACTER IS ON THE STACK
3857 ;* ;WITH PARITY BIT STRIPPED OFF
3858
3859
3860 014552 011646 $RDCHR: MOV (SP),-(SP) ;PUSH DOWN THE PC
3861 014554 016666 000004 000002 MOV 4(SP),2(SP) ;SAVE THE PS
3862 014562 105777 177476 1$: TSTB 0$TKS ;WAIT FOR
3863 014566 100375 BPL 1$ ;A CHARACTER
3864 014570 117766 177472 000004 MOVH 0$TKB,4(SP) ;READ THE TTY
3865 014576 042766 177600 000004 BIC #'C<177>,4(SP) ;GET RID OF JUNK IF ANY
3866 014604 026627 000004 000023 CMP 4(SP),#23 ;IS IT A CONTROL-S?
3867 014612 001013 BNE 3$ ;BRANCH IF NO
3868 014614 105777 177444 2$: TSTB 0$TKS ;WAIT FOR A CHARACTER
3869 014620 100375 BPL 2$ ;LOOP UNTIL ITS THERE
3870 014622 117746 177440 MOVH 0$TKB,-(SP) ;GET CHARACTER
3871 014626 042716 177600 BIC #'C177,(SP) ;MAKE IT 7-BIT ASCII
3872 014632 022627 000021 CMP (SP)+,#21 ;IS IT A CONTROL-O?
3873 014636 001366 BNE 2$ ;IF NOT DISCARD IT
3874 014640 000750 BR 1$ ;YES, RESUME
3875 014642 026627 000004 000140 3$: CMP 4(SP),#140 ;IS IT UPPER CASE?
3876 014650 002407 BLT 4$ ;BRANCH IF YES
3877 014652 026627 000004 000175 CMP 4(SP),#175 ;IS IT A SPECIAL CHAR?
3878 014660 003003 BGT 4$ ;BRANCH IF YES
3879 014662 042766 000040 000004 BIC #40,4(SP) ;MAKE IT UPPER CASE
3880 014670 000002 4$: RTI ;GO BACK TO USER
3881
3882 ;*****
3883 ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
3884 ;*CALL:
3885 ;* RDLIN ;INPUT A STRING FROM THE TTY
3886 ;* RETURN HERE ;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
3887 ;* ;TERMINATOR WILL BE A BYTE OF ALL 0'S
3888 014672 010346 $RDLIN: MOV R3,-(SP) ;SAVE R3
```

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3889 014674 012703 015000 18: MOV #STTYIN,R3 ;;GET ADDRESS
3890 014700 022703 015010 28: CMP #STTYIN+8,,P3 ;;BUFFER FULL?
3891 014704 101405 BLOS 48 ;;BR IF YES
3892 014706 104406 RDCHR ;;GO READ ONE CHARACTER FROM THE TTY
3893 014710 112613 MOVB (SP)+,(R3) ;;GET CHARACTER
3894 014712 122713 000177 106: CMPB #177,(R3) ;;IS IT A RUBOUT
3895 014716 001003 BNE 38 ;;SKIP IF NOT
3896 014720 104400 013736 48: TYPE ,SQUES ;;TYPE A "?"
3897 014724 000763 BR 16 ;;CLEAR THE BUFFER AND LOOP
3898 014726 111337 014776 38: MOVB (R3),96 ;;ECHO THE CHARACTER
3899 014732 104400 014776 TYPE ,96
3900 014736 122723 000015 CMPB #15,(R3)+ ;;CHECK FOR RETURN
3901 014742 001356 BNE 28 ;;LOOP IF NOT RETURN
3902 014744 105063 177777 CLRB -1(R3) ;;CLEAR RETURN (THE 15)
3903 014750 104400 013740 TYPE ,SLF ;;TYPE A LINE FEED
3904 014754 012603 MOV (SP)+,R3 ;;RESTORE R3
3905 014756 011646 MOV (SP),-(SP) ;;ADJUST THE STACK AND PUT ADDRESS OF THE
3906 014760 016666 000004 000002 MOV 4(SP),2(SP) ;; FIRST ASCII CHARACTER ON IT
3907 014766 012766 015000 000004 MOV #STTYIN,4(SP)
3908 014774 000002 RTI ;;RETURN
3909 014776 000 98: .BYTE 0 ;;STORAGE FOR ASCII CHAR, TO TYPE
3910 014777 000 .BYTE 0 ;;TERMINATOR
3911 015000 000010 STTYIN: .BLKB 8 ;;RESERVE 8 BYTES FOR TTY INPUT
3912 015010 052536 005015 000 SCNTLU: .ASCIZ /"U/<15><12> ;;CONTROL "U"
3913 015015 136 006507 000012 SCNTLG: .ASCIZ /"G/<15><12> ;;CONTROL "G"
3914 015022 005015 053523 020122 SMSWR: .ASCIZ <15><12>/SWR = /
3915 015030 020075 000 6MNEW: .ASCIZ / NEW = /
3916 015033 004 047040 053505 SAUTOB: .BYTE 0 ;;AUTO MODE FLAG
3917 015040 036440 000040 SINTAG: .BYTE 0 ;;INTERRUPT MODE FLAG
3918 015044 000
3919 015045 000

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3920 .SBTTL TRAP DECODER
3921
3922 ;;*****
3923 ;;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
3924 ;;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
3925 ;;OF THE DESIRED ROUTINE, THEN USING THE ADDRESS OBTAINED IT WILL
3926 ;;GO TO THAT ROUTINE.
3927
3928 015046 010046 39TRAP: MOV R0,-(SP) ;;SAVE R0
3929 015050 016600 000002 MOV 2(SP),R0 ;;GET TRAP ADDRESS
3930 015054 005740 TST -(R0) ;;BACKUP BY 2
3931 015056 111000 MOVB (R0),R0 ;;GET RIGHT BYTE OF TRAP
3932 015060 006300 ASL R0 ;;POSITION FOR INDEXING
3933 015062 016000 015070 MOV 6TRPAD(R0),R0 ;;INDEX TO TABLE
3934 015066 000200 RTS R0 ;;GO TO ROUTINE
3935
3936 .SBTTL TRAP TABLE
3937
3938 ;;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
3939 ;;BY THE "TRAP" INSTRUCTION.
3940
3941 ; ROUTINE
3942 ; -----
3943 015070 39TRPAD:
3944 015070 013506 $TYPE ;;CALL=TYPE TRAP+0(104400) TTY TYPEOUT ROUTINE
3945 015072 013766 $TYPOC ;;CALL=TYPOC TRAP+1(104401) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
3946 015074 013742 $TYPOS ;;CALL=TYPOS TRAP+2(104402) TYPE OCTAL NUMBER (NO LEADING ZEROS)
3947 015076 014002 $TYPON ;;CALL=TYPON TRAP+3(104403) TYPE OCTAL NUMBER (AS PER LAST CALL)
3948
3949 015100 014340 $GTSWR ;;CALL=GTSWR TRAP+4(104404) GET SOFT-SWR SETTING
3950
3951 015102 014270 $CKSWR ;;CALL=CKSWR TRAP+5(104405) TEST FOR CHANGE IN SOFT-SWP
3952 015104 014552 $RDCHR ;;CALL=RDCHR TRAP+6(104406) TTY TYPEIN CHARACTER ROUTINE
3953 015106 014672 $RDLIN ;;CALL=ROLIN TRAP+7(104407) TTY TYPEIN STRING ROUTINE
3954 015110 014170 $SAVREG ;;CALL=SAVREG TRAP+10(104410) SAVE R0-R5 ROUTINE
3955 015112 014226 $RESREG ;;CALL=RESREG TRAP+11(104411) RESTORE R0-R5 ROUTINE
3956 015114 006516 XSUBSCOPE ;;CALL=SUBSCOPE TRAP+12(104412)

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3957          ,SBTTL POWER DOWN AND UP ROUTINES
3958
3959          ;*****
3960          ;POWER DOWN ROUTINE
3961 015116 012737 015262 000024 SPWRDN: MOV    #ILLUP,#PWRVEC ;;SET FOR FAST UP
3962 015124 012737 000340 000026          MOV    #340,#PWRVEC+2 ;;PRIO:7
3963 015132 010046          MOV    R0,-(SP) ;;PUSH R0 ON STACK
3964 015134 010146          MOV    R1,-(SP) ;;PUSH R1 ON STACK
3965 015136 010246          MOV    R2,-(SP) ;;PUSH R2 ON STACK
3966 015140 010346          MOV    R3,-(SP) ;;PUSH R3 ON STACK
3967 015142 010446          MOV    R4,-(SP) ;;PUSH R4 ON STACK
3968 015144 010546          MOV    R5,-(SP) ;;PUSH R5 ON STACK
3969 015146 017746 164044          MOV    @SWR,-(SP) ;;PUSH @SWR ON STACK
3970 015152 010637 015266          MOV    SP,$SAVR6 ;;SAVE SP
3971 015156 012737 015170 000024          MOV    $SPWRUP,#PWRVEC ;;SET UP VECTOR
3972 015164 000000          HALT
3973 015166 000776          BR     #-2 ;;HANG UP
3974
3975          ;*****
3976          ;POWER UP ROUTINE
3977 015170 012737 015262 000024 SPWRUP: MOV    #ILLUP,#PWRVEC ;;SET FOR FAST DOWN
3978 015176 013706 015266          MOV    $SAVR6,SP ;;GET SP
3979 015202 005037 015266          CLR    $SAVR6 ;;WAIT LOOP FOR THE TTY
3980 015206 005237 015266          IS:   INC    $SAVR6 ;;WAIT FOR THE INC
3981 015212 001375          BNE    1$ ;;OF WORD
3982 015214 012677 163776          MOV    (SP)+,@SWR ;;POP STACK INTO @SWR
3983 015220 012605          MOV    (SP)+,R5 ;;POP STACK INTO R5
3984 015222 012604          MOV    (SP)+,R4 ;;POP STACK INTO R4
3985 015224 012603          MOV    (SP)+,R3 ;;POP STACK INTO R3
3986 015226 012602          MOV    (SP)+,R2 ;;POP STACK INTO R2
3987 015230 012601          MOV    (SP)+,R1 ;;POP STACK INTO R1
3988 015232 012600          MOV    (SP)+,R0 ;;POP STACK INTO R0
3989 015234 012737 015116 000024          MOV    $SPWRDN,#PWRVEC ;;SET UP THE POWER DOWN VECTOR
3990 015242 012737 000340 000026          MOV    #340,#PWRVEC+2 ;;PRIO:7
3991 015250 104400          TYPE
3992 015252 015270          SPWRMG: ,WORD $POWER ;;REPORT THE POWER FAILURE
3993 015254 012716          MOV    (PC)+,(SP) ;;POWER FAIL MESSAGE POINTER
3994 015256 001350          SPWRAD: ,WORD RESTART ;;RESTART AT RESTART
3995 015260 000002          RTI ;;RESTART ADDRESS
3996 015262 000000          SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
3997 015264 000776          BR     #-2 ;;BEFORE THE POWER DOWN WAS COMPLETE
3998 015266 000000          $SAVR6: 0 ;;PUT THE SP HERE
3999 015270 005015 047520 042527 $POWER: ,ASCIZ <15><12>"POWER"
4000 015276 000122
4001          ,EVEN
    
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,SBTTL SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
;*****
;THIS ROUTINE WILL CONVERT A 16-BIT UNSIGNED BINARY NUMBER TO AN
;UNSIGNED DECIMAL ASCII NUMBER.
;CALL
;*   MOV    NUMBER,-(SP) ;;PUT BINARY NUMBER ON THE STACK
;*   JSR    PC,@$SDH2D ;;CALL
;*   RETURN ;;ADDRESS OF THE 1ST ASCII CHAR,IS ON THE STACK
4002
4003
4004
4005
4006
4007
4008
4009
4010
4011
4012
4013 015300 016637 000002 015330 $SDH2D: MOV    2(SP),1$ ;;SAVE BINARY NUMBER
4014 015306 012746 015330          MOV    1$,-(SP) ;;SET POINTER
4015 015312 004737 015334          JSR    PC,@$SDH2D ;;CALL DOUBLE LENGTH CONVERT
4016 015316 002716 000005          ADD    #5,(SP) ;;ONLY ALLOW FIVE CHARACTERS
4017 015322 012666 000002          MOV    (SP)+,2(SP) ;;PICKUP POINTER
4018 015326 000207          RTS    PC ;;RETURN
4019 015330 000000 000000          1$:   ,WORD 0,0
4020          ,SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
4021
4022          ;*****
4023          ;THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
4024          ;DECIMAL (ASCII) NUMBER, THE SIGN OF THE BINARY NUMBER MUST BE
4025          ;POSITIVE.
4026          ;CALL
4027          ;*   MOV    #PNTR,-(SP) ;;POINTER TO LOW WORD OF BINARY NUMBER
4028          ;*   JSR    PC,@$SDH2D
4029          ;*   RETURN ;;THE FIRST ADDRESS OF ASCII
4030          ;;IS ON THE STACK
4031
4032
4033 015334 104410          SDR2D: SAVREG
4034 015336 016602 000002          MOV    2(SP),R2 ;;PICKUP THE DATA POINTER
4035 015342 012700 015514          MOV    #$DECVL,R0 ;;GET ADDRESS OF "$DECVL" STRING
4036 015346 010066 000002          MOV    R0,2(SP) ;;PUT ADDRESS OF ASCII STRING ON STACK
4037 015352 012201          MOV    (R2)+,R1 ;;PICKUP THE BINARY NUMBER
4038 015354 012202          MOV    (R2)+,R2
4039 015356 012737 000012 015432          MOV    #10,.4$ ;;SET UP TO DO 10 CONVERSIONS
4040 015364 012704 015444          MOV    $STNPNR,R4 ;;ADDRESS OF TEN POWER
4041 015370 012705 015446          MOV    $STNPNR+2,R5
4042 015374 005003          1$:   CLR    R3 ;;CLEAR PARTIAL
4043 015376 161401          2$:   SUB    (R4),R1 ;;SUBTRACT TEN POWER
4044 015400 005602          SBC    R2
4045 015402 161502          SUB    (R5),R2
4046 015404 002402          BLT    3$ ;;BR IF TEN POWER TO LARGE
4047 015406 005203          INC    R3 ;;ADD 1 TO PARTIAL
4048 015410 000772          BR     2$ ;;LOOP
4049 015412 002401          3$:   ADD    (R4)+,R1 ;;RESTORE SUBTRACTED VALUE
4050 015414 005502          ADC    R2
4051 015416 002402          ADD    (R4)+,R2
4052 015420 022525          CMP    (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
4053 015422 052703 000060          BIS    #0,R3 ;;CHANGE PARTIAL TO ASCII
4054 015426 110320          MOVB  R3,(R0)+ ;;SAVE IT
4055 015430 005327          DEC    (PC)+ ;;DONE?
4056 015432 000000          4$:   ,WORD 0
4057 015434 001357          BNE    1$ ;;BR IF NO
    
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4058 015436 105020          CLPR (R0)+      ;;TERMINATOR
4059 015440 104411          RESREG        ;;RESTORE REGISTERS
4060 015442 000207          RTS          ;;RETURN
4061 015444 145000          STNPWR: 145000 ;;:1,0E09
4062 015446 035632          35632
4063 015450 160400          160400      ;;:1,0E08
4064 015452 002765          2765
4065 015454 113200          113200      ;;:1,0E07
4066 015456 000230          230
4067 015460 041100          041100      ;;:1,0E06
4068 015462 000017          17
4069 015464 103240          103240      ;;:1,0E05
4070 015466 000001          1
4071 015470 023420          23420       ;;:1,0E04
4072 015472 000000          0
4073 015474 001750          1750        ;;:1,0E03
4074 015476 000000          0
4075 015500 000144          144         ;;:1,0E02
4076 015502 000000          0
4077 015504 000012          12          ;;:1,0E01
4078 015506 000000          0
4079 015510 000001          1           ;;:1,0E00
4080 015512 000000          0
4081 015514 000014          SDECVL: ,BLKR 12. ;;RESERVE STORAGE FOR ASCIZ STRING
4082
  
```

```

4083                                     ;*****
4084                                     ;
4085                                     ;TYPE NUMERICAL ASCIZ STRING,RIGHT JUSTIFIED
4086                                     ;REPLACING LEADING ZEROS WITH SPACES,
4087                                     ;
4088                                     ;FIRST ADDRESS OF ASCIZ STRING MUST BE ON TOP OF THE STACK
4089
4090 015530 010046          RTJUST:  MOV R0,-(SP)      ;SAVE R0
4091 015532 016600 000004  MOV 4(SP),R0      ;PICK UP ADDRESS OF ASCIZ STRING
4092 015536 010037 015570  MOV R0,38         ;SAVE ADDRESS FOR TYPE OUT
4093 015542 105710          1S:  TSTB (R0)          ;IS THIS THE TERMINATOR
4094 015544 001406          BEQ 2S          ;IF YES TYPE IT OUT
4095 015546 122710 000060  CMPB #'0,(R0)     ;IS IT A ZERO
4096 015552 001005          BNE 4S          ;IF NO GO PRINT IT
4097 015554 112720 000040  MOVB #' ,(R0)+    ;IF YES REPLACE IT WITH A SPACE
4098 015560 000770          BR 1S          ;TEST NEXT CHAR,
4099 015562 112740 000060  2S:  MOVB #'0,-(R0)  ;STRING OFF ALL ZEROS,PUT BACK THE LAST ONE
4100 015566 104400          4S:  TYPE          ;TYPE THE STRING
4101 015570 000000          3S:  OPEN
4102 015572 012600          MOV (SP)+,P0     ;RESTORE R0
4103 015574 012616          MOV (SP)+,(SP)   ;RESTORE THE STACK
4104 015576 000207          RTS PC          ;RETURN
4105
4106                                     ;TYPES 16 BIT WORD IN DECIMAL
4107
4108 015600 012546          SGLDEC:  MOV (R5)+,-(SP)  ;PUT NUMBER TO BE TYPED ON STACK
4109 015602 004737 015300  JSR PC,@#SB2D    ;CONVERT NUMBER TO DECIMAL
4110 015606 004737 015530  JSR PC,RTJUST    ;TYPE THE DECIMAL NUMBER
4111 015612 000205          RTS R5
  
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,SBTTL MESSAGES

4112  
4113  
4114  
4115 015614 042524 052123 050040 MDTESTP: ,ASCIZ "TEST PARAMETERS: "  
4116 015622 051101 046501 052105  
4117 015630 051105 035123 000040  
4118  
4119 015636 005015 042412 040522 MXEHEADER: ,ASCIZ <15><12><12> "ERADR FAST FAPT GOOD BAD PASS"  
4120 015644 051104 020040 040506  
4121 015652 052123 020040 043040  
4122 015660 050101 020124 020040  
4123 015666 020040 020040 020040  
4124 015674 043440 047517 020104  
4125 015702 020040 040502 020104  
4126 015710 020040 020040 040520  
4127 015716 051523 000  
4128 015721 125 042516 050130 MUNXDD: ,ASCIZ "UNEXPECTED D D MARK"<15><12>  
4129 015726 041505 042524 020104  
4130 015734 020104 020104 040515  
4131 015742 045522 005015 000  
4132  
4133 015747 104 042040 046440 MDDMIS: ,ASCIZ "D D MARK MISSING"<15><12>  
4134 015754 051101 020113 044515  
4135 015762 051523 047111 006507  
4136 015770 000012  
4137  
4138  
4139 015772 040504 040524 020054 MDERHDR: ,ASCIZ "DATA, NO STATUS ERROR"  
4140 016000 047516 051440 040524  
4141 016006 052524 020123 051105  
4142 016014 047522 000122  
4143  
4144 016020 047440 020116 051124 MTRK: ,ASCIZ " ON TRACK"  
4145 016026 041501 000113  
4146  
4147 016032 020040 051106 046517 MPRER: ,ASCIZ " FROM TRACK"  
4148 016040 052040 040522 045503  
4149 016046 000  
4150  
4151 016047 040 020057 042523 MSSECT: ,ASCIZ " / SECTOR"  
4152 016054 052103 051117 000  
4153  
4154 016061 015 020012 054502 MCOLMUN: ,ASCIZ <15><12>" BYTE BAD GOOD"<15><12>  
4155 016066 042524 020040 040502  
4156 016074 020104 043440 047517  
4157 016102 006504 000012  
4158  
4159 016106 020040 020040 020040 TAB: ,ASCIZ <40><40><40><40><40><40>  
4160 016114 000  
4161  
4162 016115 040 000040 DRLSP: ,ASCIZ <40><40>  
4163  
4164 016120 005015 000 MCRLF: ,ASCIZ <15><12>  
4165  
4166 016123 015 042412 051122 MERHEADER: ,ASCIZ <15><12>"ERROR CONDITIONS; TEST PC = "  
4167 016130 051117 041440 047117

4168 016136 044504 044524 047117  
4169 016144 035123 020040 042524  
4170 016152 052123 050040 020103  
4171 016160 020075 000  
4172  
4173 016163 125 044516 020124 HUNIT0: ,ASCIZ "UNIT 0 "  
4174 016170 020060 000  
4175  
4176 016173 125 044516 020124 HUNIT1: ,ASCIZ "UNIT 1 "  
4177 016200 020061 000  
4178  
4179 016203 117 046116 020131 MONLY: ,ASCIZ "ONLY "  
4180 016210 000040  
4181  
4182 016212 054122 051503 036440 MPRCS: ,ASCIZ "RXCS = "  
4183 016220 000040  
4184  
4185 016222 052123 052101 051525 MASTAT: ,ASCIZ "STATUS A = "  
4186 016230 040440 036440 000040  
4187  
4188 016236 052123 052101 051525 MBSTAT: ,ASCIZ "STATUS B = "  
4189 016244 041040 036440 000040  
4190  
4191 016252 005015 000012 DBLLF: ,ASCIZ <15><12><12>  
4192  
4193 016256 047516 044440 052116 MINTER: ,ASCIZ "NO INTERRUPT AT DONE ERROR"  
4194 016264 051105 052522 052120  
4195 016272 040440 020124 047504  
4196 016300 042516 042440 051122  
4197 016306 051117 000  
4198  
4199 016311 125 045516 047516 MUXNINT: ,ASCIZ "UNKNOWN INTERRUPT"  
4200 016316 047127 044440 052116  
4201 016324 051105 052522 052120  
4202 016332 000  
4203  
4204 016333 124 052117 046101 MERCT: ,ASCIZ "TOTAL READ CHECK ERRORS = "  
4205 016340 051040 040505 020104  
4206 016346 044103 041505 020113  
4207 016354 051105 047522 051522  
4208 016362 036440 000040  
4209  
4210 016366 044506 046114 052502 MFIL: ,ASCIZ "FILLBUFFER "  
4211 016374 043106 051105 000040  
4212  
4213 016402 046505 052120 041131 MEMPTY: ,ASCIZ "EMPTYBUFFER "  
4214 016410 043125 042506 020122  
4215 016416 000  
4216  
4217 016417 040 051124 041501 MLIMITR: ,ASCIZ " TRACKS 52,53,114,0 "  
4218 016424 051513 032440 026062  
4219 016432 031465 030454 032061  
4220 016440 030054 020040 000  
4221  
4222 016445 117 036504 000 MOD: ,ASCIZ "OD="



DZRXBE,P11 MESSAGES

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4224 016451 040 044440 036504 MID: ,ASCIZ " ID="
4225 016456 000
4226
4227 016457 040 043040 051111 MFIRST: ,ASCIZ " FIRST="
4228 016464 052123 000075
4229
4230 016470 020040 040514 052123 MLAST: ,ASCIZ " LAST="
4231 016476 000075
4232
4233 016500 051103 020103 051105 MHADCRC: ,ASCIZ "CRC ERROR NO DATA ERROR"
4234 016506 047522 020122 047516
4235 016514 042040 052101 020101
4236 016522 051105 047522 000122
4237
4238 016530 042522 042101 000040 MREAD: ,ASCIZ "READ "
4239
4240 016536 040504 040524 041440 MCRC: ,ASCIZ "DATA CRC ERROR"
4241 016544 041522 042440 051122
4242 016552 051117 000
4243
4244 016555 123 042505 020113 MSEEK: ,ASCIZ "SEEK ERROR"
4245 016562 051105 047522 000122
4246
4247 016570 051127 052111 020105 MWRITE: ,ASCIZ "WRITE "
4248 016576 000
4249
4250 016577 120 051101 052111 MPAR: ,ASCIZ "PARITY ERROR"
4251 016604 020131 051105 047522
4252 016612 000122
4253
4254 016614 051105 047522 020122 MNOFLAG: ,ASCIZ "ERROR FLAG ERPOR"
4255 016622 046106 043501 042440
4256 016630 051122 051117 000
4257
4258 016635 102 042101 000 MBAD: ,ASCIZ "BAD"
4259
4260 016641 040 000 SPACE: ,ASCIZ "<40>"
4261
4262 016643 107 047517 000104 MGOOD: ,ASCIZ "GOOD"
4263
4264 016650 020040 044103 041505 MSUM: ,ASCIZ " CHECK SUM "
4265 016656 020113 052523 020115
4266 016664 000
4267
4268 016665 015 051012 030530 MRX11: ,ASCIZ "<15><12>"RX11 / RXV11"
4269 016672 020061 020057 054122
4270 016700 030526 000061
4271
4272 016704 005015 046412 044501 MHEV: ,ASCIZ "<15><12><12>"MAINDEC-11-DZRXB-E" <15><12>"
4273 016712 042116 041505 030455
4274 016720 026461 055104 054122
4275 016726 026502 006505 000012
4276
4277 016734 005015 047125 054105 LOC4M: ,ASCIZ "<15><12>"UNEXPECTED TRAP TO LOC. 4 OCCURRED"
4278 016742 042520 052103 042105
4279 016750 052040 040522 070120

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DZRXBE,P11 MESSAGES

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4280 016756 047524 046040 041517
4281 016764 020056 020064 041517
4282 016772 052503 051122 042105
4283 017000 000
4284
4285 017001 015 052412 042516 LOC10M: ,ASCIZ "<15><12>"UNEXPECTED TRAP TO LOC. 10 OCCURRED"
4286 017006 050130 041505 042524
4287 017014 020104 051124 050101
4288 017022 052040 020117 047514
4289 017030 027103 030440 020060
4290 017036 041517 052503 051122
4291 017044 042105 000
4292
4293 017047 075 041520 000 PCM: ,ASCIZ "="PC"
4294
4295 017053 015 052012 040522 OD2BIG: ,ASCII "<15><12>"TRACK LIMITS SELECTED OUT OF RANGE"
4296 017060 045503 046040 046511
4297 017066 052111 020123 042523
4298 017074 042514 052103 042105
4299 017102 047440 052125 047440
4300 017110 020106 040522 043516
4301 017116 105
4302 017117 015 042012 043105 ,ASCIZ "<15><12>"DEFAULTING TO "
4303 017124 052501 052114 047111
4304 017132 020107 047524 000040
4305
4306 017140 005015 042523 052103 S2BIG: ,ASCII "<15><12>"SECTOR LIMITS SELECTED OUT OF RANGE"
4307 017146 051117 046040 046511
4308 017154 052111 020123 042523
4309 017162 042514 052103 042105
4310 017170 047440 052125 047440
4311 017176 020106 040522 043516
4312 017204 105
4313 017205 015 042012 043105 ,ASCIZ "<15><12>"DEFAULTING TO "
4314 017212 052501 052114 047111
4315 017220 020107 047524 000040
4316
4317 017226 005015 040503 052125 D0LOAD: ,ASCII "<15><12>"CAUTION - IF YOU DESIRE TO TEST UNIT 0"
4318 017234 047511 020116 020055
4319 017242 043111 054440 052517
4320 017250 042040 051505 051111
4321 017256 020105 047524 052040
4322 017264 051505 020124 047125
4323 017272 052111 030040
4324 017276 050515 042522 046120 ,ASCII "<15><12>"REPLACE LOAD MEDIUM WITH A SCRATCH DISKETTE"
4325 017304 041501 020105 047514
4326 017312 042101 046440 042105
4327 017320 052511 020115 044527
4328 017326 044124 040440 051440
4329 017334 051103 052101 044103
4330 017342 042040 051511 042513
4331 017350 052124 105
4332 017353 015 052012 042510 ,ASCIZ "<15><12>"THEN PRESS CONTINUE"<15><12>"
4333 017360 020116 051120 051505
4334 017366 020123 047503 052116
4335 017374 047111 042524 005015

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Table with columns for symbols (e.g., \$RDLIN, \$RDOCT, \$RDSZ) and their corresponding reference numbers (e.g., 014672, 3888#, 3953).

Table with columns for macro names (e.g., \$COMMENT, \$ENDCOM, \$ERROR) and their corresponding reference numbers (e.g., 6#, 194#, 564).

Table with columns: DZRXB\_E, P11, CROSS REFERENCE TABLE, PERMANENT SYMBOLS. Rows include ADC, ADD, ASL, ASLB, BCC, BEQ, BGE, BGT, BHI, BHIS, BIC, BIS, BISH, BIT, BLOS, BLT, BMI, BNE, BPL, BR, BVS, CLC, CLR, CLRB, CMP. Each row contains multiple columns of numerical data representing cross-references.

Table with columns: DZRXB\_E, P11, CROSS REFERENCE TABLE, PERMANENT SYMBOLS. Rows include CMPB, COMB, DEC, DECB, EMT, HALT, INC, INCB, IOT, JMP, JSR, MOV, MOVB. Each row contains multiple columns of numerical data representing cross-references.



